Ching-Cheong Lee

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https://github.com/machingclee

About Me

Graduated from HKUST with an M.Phil degree in Mathematics, worked in both academic and nonacademic fields, with solid knowledge in both frontend and backend programming.

I am passionate about designing software architecture, with rich experience in (i) delivering services with appropriate cloud infrasturcture and (ii) building devops pipelines / infra-related websites to facinitate team's development process.

Experience

Software Engineer

Mid of May 2023 ~ Present 1.96 Years

Wonderbricks Limited, Hong Kong

Skills Applied

AWS. S3, Cloudfront, Lambda, EC2-loadbalancer, ECS-Fargate, Route53, API-Gateway, RDS, VPC and VPC Endpoints

Frontend. Tailwind, Vite, React, Redux-toolkit, React-Native, React-Native-Reanimated, Next, Expo-CLI, Algolia, Socket.io-client, RevenueCat, Push Notification for iOS and Android

Backend. Express (Node.js), Spring Boot (Kotlin), JOOQ, JPA, Domain Driven Design, Prisma, Prisma-Kysely, Expo Push Notification, PostgreSQL, MongoDB, Socket.io, RabbitMQ, Redis, Stripe and Stripe's Event Integration, Junit5 and MockK

DevOps. Replicate infrastructure by Terraform, Develop Github Actions to Automate:
(1) Backend Deployment onto ECS; (2) Frontend Deployment onto S3 and
Cloudfront; (3) Deployment of Lambda functions

1st Year (Mid-05/2023 to 09/2024)

Summary. In the 1st year I focused on building prototypes, completed tasks include:

- Developed a mobile app by react-native. Functionalities include:
 - □ Real-time messaging for collaboration
 - □ Interaction with endpoints from ai-developer to handle business domain logic

Also deployed to **iOS AppStore** via App-Store-Connect and to **google PlayStore** via Google-Play-Console

- Developed a webpage by react as a supplmentary tool for our mobile app
 - □ Deployed it via S3, Cloudfront and Route53
 - □ Managed domain-validation for DNS-configuration (forward traffic to 3rd party sub-domain to our cloudfront distribution)
- Built backends using express (for supporting service such as file-generation) and spring boot (for business logic). What I have done:
 - □ Designed table with DDD principle in mind (context-first) to solve business problem
 - □ Designed backend with appropriate layers (application service, domain service, etc) and with domain object in mind (Entity class with rich behaviour)
 - □ Versioned and migrated database schema via Prisma (an npm package)
 - ☐ Invented procedure to reverse-engineer existing tables into @Entity classes and enum variables for spring boot project
 - □ Invented annotation to auto-generate kotlin-extension function ".toDTO()" to transform an entity class into DTO (no need to write mapper and its class any more)
 - □ Created SQL-based services for dashboard (statstics purpose only, I strongly oppose writing SQL for business logic, we delegate it to ORMs)
 - CRUD routines

2nd Year (10/2024 to Present)

Summary. In the 2nd year I focused on **DevOps**. I was responsible to the following:

- CICD
 - Created github workflows for frontend deployment

Blog

https://machingclee.github.io/blog

Portfolio

https://machingclee.github.io/portfolio

Education

MicroMaster in A.I. and Programming

Tecky Academy
Mar 2019 ~ June 2019

M.Phil. in Mathematics

The Hong Kong University of Science and Technology

Sep 2012 ~ Aug 2014

B.Sc. in MathematicsPure Math Option, **1st Class Honor**

The Hong Kong University of Science and Technology

Sep 2009 ~ June 2012

Skills

Source Control

Git

Infrastructure as Code

Terraform, Serverless Framework

Deployment

Docker, Github Actions

Cloud (AWS)

Security Group, Target Group, Load Balancer, ECS Fargate, Route53, S3, CloudFront, Lambda Functions, API-Gateway, RDS, SQS, VPC

Typescript

Tailwind, React, React-Native, Redux, Redux-Toolkit, React-Query, Next.js, Electron.js, Electron with Next.js, Node.js, Express.js, Socket.io, Twilio.js, Knex.js, Mongoose.js, Prisma-Kysely.js

Kotlin

Spring Boot, JPA, JOOQ, Domain Driven Design, JUnit 5 and MockK

Golang

Gin, Goose, Sqlc, Azure-sdk for Voice, Go-Jet

Python

Tensorflow v2, PyTorch, Pandas, Flask, ONNX, Openpyxl, Boto3, Mongoengine, Selenium, Conda

C++

CMake Ecosystem, Libtorch, OpenCV, ImGui for Desktop App

C#

Windows Presentation Foundation

Database Query & Management

PostgreSQL, MongoDB

 Created modularized github workflows for auto deployment of zipped/dockerized lambda functions and ECS services.

Lambda functions include:

- Python flask projects
- Spring boot projects

Remark. We deploy it via snap-started lambda functions

Nodejs express projects

Remark. When zipped file exceeds 250Mb we execute this in docker image

Cloud.

- ☐ Transitted our cloud infrastructure from manual aws console manipulation to generation via terraform
- □ **Modularized** our infrastructure as a single terraform module for replicating the whole infra identically to another stage
- □ Developed deployment procedure to switch our working PROD environment into our well-tested pre-PROD as quick as possible
- □ Refactored all backend projects to use shared backend variables stored in secret managers
- □ Created terraform project to **manage** and **version** all "console" lambdas and their layers, instead of defining them **sporadically** in aws console
- □ Managed interaction of resources in our **private subnets**. Such as security groups and inline policies for mutual access right

Resources include:

- RDS, RDS-proxy
- Lambdas (inside VPC, for RDS-proxy)
- VPC-endpoints (e.g., cloudwatch (interface type) and S3 (gateway type))
- Loadbalancers (we serve lambdas via ports, i.e., Invokation policies needed)
- Websocket-api of apigateway (such as :ManageConnections in order to emit socket message)
- NAT Gateway (for services such as google map API to autocomplete addresses)
- □ Architected important services to **lie completely inside private subnets**, only internal services can access it (via internal load-balancer)
- □ Terraform Output and Display in Webpage
 - Created script to upload terraform's output to S3
 - Created backend for
 - Simple google-login authentication
 - Fetch that terraform output and display data such as:
 - □ Database URL
 - □ All the endpoints and the corresponding lambda function served
 - □ ECS metadata to let AI-engineers deploy their docker-image

AI Engineer

15 Aug 2022 ~ April 2023^{8.4 Months}

Eye Catching Limited, Hong Kong

Skills Applied

Python. PyTorch

Typescript. Tensorflow, Onnx

C++. Libtorch, Imgui, CMake Ecosystem

- · Maintained angular project
- · Studied eye-tracing related algorithm
- Studied and deployed machine leanning algorithm in web-app and desktop-app
- Completely translated a BlazeFace model in python into the same model in libtorch of C++ for GUI application

Rus

Implementation of Elliptic Curve Digital Signature Algorithm, Code Explanation and Implementation

Data Streaming/Monitoring

Kafka with Debezium

Message Broker

RabbitMQ, AWS SQS

Art

Photoshop CC, 3DS Max, Saola Animate (HTML5 Game), 2D Game Character Design

Art Portfolio

https://www.artstation.com/check-ercc

- Implemented methods to ensure weights in pytorch model can be used in libtorch model
- Studied CMake and developed software to combine libtorch model and imgui application

Senior Software Developer

Sep 2021 ~ July 2022 10.9 Months

RaSpect Intelligence Inspection Limited, Hong Kong

Skills Applied

Python. Selenium, Boto3, Mongoengine, gRPC, PyTorch, Tensorflow

Annotation. CVAT, COCO-Annotator

Al-General. Data Annotation, DataLoader with Various Data Augmentations, Model

Training for Rust Detection, Model Training for Crack Detection

Al-Models. GAN for Producing Synthetic Data, Faster RCNN from Scratch and its Modi-

fication, Single Stage Headless Face Detector into Rust Detector

Scope: Web Related

- Maintained React Next project
- Implemented data scrapping for house transactions records
- Automated the process of tracking latest rtk-data from official geodetic website and data-processing pipeline using selenium and pywinauto

Project 1: Object Detection

- **Text Detection.** Managed to run an open-sourced text detection (EAST) to facilitate signboard defect classification
- Crack Detection. Helped implement detection model for crack and spalling
- Rust Detection. Implemented two solutions: (i) Text removal, then classification pipeline; and (ii) direct object detection model using faster rcnn

Project 2: Synthetic Data Generation

- **DefectGAN.** Implemented image-generation model following this paper that generates synthetic data on cracks and spallings for training defect detection models on facades
- Text Removal. Experimented with existing algorithms like various GAN or image-inpainting method in pytorch. Finally I follow this paper to obtain a text eraser with satisfactory performance

Software Engineer

Aug 2020 ~ Mid-Aug 2021 1.03 Years

EAB Systems (Hong Kong) Limited, Hong Kong

Skills Applied

Typescript. React, Redux, React-Native, Express, Mongoose, Sendgrid, Twilio, socket.io Python. Pandas, Tensorflow v2

Project 1. Web Application

- Built video conferencing frontend and backend application in React, Twilio and express
- Built CMS system that lets users create their own single page application

Project 2. Machine Learning Related

- Built CSV Importer (together with an express layer and a Flask layer) that can parse a csv/excel file and perform:
 - □ **Data Classification.** Classified column based on existing data using LSTM model with two dense layers and finally a softmax (sample code)
 - □ **Auto Date-reformatting.** Based on machine learning model (transformer in NLP), translated all common form of date into YYYY-MM-DD format (sample code)

Frontend Developer

eLearningPro, Hong Kong

Skills Applied

Javascript. React

Python. tkinter, pyinstaller

Art. Adobe Premiere, Adobe Photoshop, Saola Animate (CSS Animation)

- Create HTML5 Games, maintain web pages and construct React frontend application
- Created a python GUI project for text extraction from an image (a work necessary to translate old fresh game into html5 game, detail)

2D Game Artist

Jan 2018 - Dec 2018 11 Months

深圳瘋点子科技有限公司, Sheng Zheng

 Responsible for constructing 3d accessories, creating environment art and character design. Game that I worked on <u>link</u>

Senior Research Assistant

Mar 2015 - Oct 2015 6.9 Months

Department of Mathematics, Hong Kong Baptist University, Hong Kong

• Study HJB equations arised in specific financial games

Research Assistant

Sep 2014 - Feb 2015 6 Months

Department of Mathematics, Hong Kong University of Science and Technology, Hong Kong

• Study the properties of viscosity solution of HJB equations

Teaching Assistant

Sep 2012 - June 2014 1.82 Years

Department of Mathematics, Hong Kong University of Science and Technology, Hong Kong

• Fulfill teaching duty as required in obtaining studentship in the course of M.Phil study. Subjects include: [1] Calculus II, [2] Linear Algebra, [3] Mathmatical Analysis, [4] Real Analysis.