## Homework 12 sample solution

Due 10/14/16

October 11, 2016

Stirling Numbers of the Second Kind, represented as S(n,k), count (among other things) the number of ways to divide n objects into exactly k nonempty piles. For example, there are 7 ways to divide four objects into two piles:

$$\begin{cases} \{1,2,3\} & \{4\} \\ \{1,2,4\} & \{3\} \\ \{1,3,4\} & \{2\} \\ \{2,3,4\} & \{1\} \\ \{1,2\} & \{3,4\} \\ \{1,3\} & \{2,4\} \\ \{1,4\} & \{2,3\} \end{cases}$$

Stirling Numbers of the Second Kind can be calculated using the following recurrence relation:

$$S(n,k) = \begin{cases} 1, & \text{if } k = 1 \text{ or } k = n \\ kS(n-1,k) + S(n-1,k-1), & \text{otherwise} \end{cases}$$

Use this recurrence to answer the questions below. If you are interested why this recurrence is true, you may see the footnote<sup>1</sup> below; *however*, you do not need to understand why this works in order to solve the problem.

1. Describe a naïve recursive algorithm that computes S(n,k) using this recurrence.

See below

- 2. What map implementation would you use for a memoized dynamic programming solution to this problem and why?
  - 2D array (direct map), because the recursive function has two arguments whose values change

<sup>&</sup>lt;sup>1</sup>When adding one element to go from n-1 to n, the new element can either go in a pile by itself or be added to an existing pile. There are S(n-1,k-1) ways to put these n-1 elements into k-1 piles, and we can create the k<sup>th</sup> pile by putting the new element by itself. On the other hand, there are S(n-1,k) ways to put the n-1 elements into k piles, and we can add the new element to any of the k piles. There's only one way to put everything into one pile, and the only way to put n elements into n piles is to put everything in its own pile.

3. Describe a memoized dynamic programming solution to this problem.

Naïve algorithm Memoized algorithm

```
Input: n: number of objects
   Input: k: number of piles
   Output: S(n,k): number of ways to divide n objects into k nonempty
             piles
1 Algorithm: MemoStirling2
2 if S[n,k] > 0 then
      return S[n,k]
4 elseif k = 1 or k = n then
      S[n,k] = 1
      return 1
6
7 else
      S[n,k] = k \cdot \text{MemoStirling2}(n-1,k) + \text{MemoStirling2}(n-1,k-1)
      return S[n,k]
      return k \cdot \text{Stirling2}(n-1, k) + \text{Stirling2}(n-1, k-1)
10
11 end
```

```
Input: n: number of objects
Input: k: number of piles
Output: S(n,k): number of ways to divide n objects into k nonempty piles

1 Algorithm: Stirling2DynProg

2 S = Array(n,k)
3 Initialize S to 0
4 return MemoStirling2(n,k)
```