NBA Shot Logs

For each pair of the players (A, B), we define the fear score of A when facing B as the hit rate, such that B is the closest defender when A is shooting. Based on the fear sore, for each player, please find out who is his "most unwanted defender".

Mapper 1: Filtering the data with respect to defender, player and shot and assigning a value 1 if shot is made or 0 if missed.

```
import sys
mapper1_output=[]
for line in sys.stdin:
    line=line.strip(',')
    name= line.split(",")[-2]
    shot= '1' if line.split(",")[14] == 'made' else '0'
    defen_las=line.split(",")[15].strip("")
    defen_fir=line.split(",")[16].strip("")
    defen_ful=defen_fir+" "+defen_las
    defen_ful.strip("")
    print(name+','+defen_ful+'\t'+ shot)
```

Reducer 1: Splitting the input and saving it in a dictionary where the key value is player and defender. Counter is set to calculate the total hits and save it as a string alone separated from the count of shots that have been made by "\t".

```
import sys
from operator import itemgetter
dict_score_count = {}
reducer_1_ouput = []
for line in sys.stdin:
    record = line.split('\t')
    data,count = record[0], record[1]
    try:
        count = int(count)
```

```
dict_score_count[data] = [dict_score_count.get(data, [0,0])[0] + count,
dict_score_count.get(data, [0,0])[1]+1]
  except ValueError:
    pass
for key, value in dict_score_count.items():
    print(key+'\t'+str(value))
```

Mapper 2: Calculating fear score for each player. The fear score is the sum of made shots divided by the number of attempts the player made (hit rate). So if we get a low hit rate, that means we are getting a high fear score (inverse relationship).

```
import sys
for line in sys.stdin:
  players_pairs, result_shots = line.split('\t')
  attacker, defender = players_pairs.strip().split(',')
  attacker = attacker.strip(); defender = defender.strip()
  try:
    result_shots = eval(result_shots)
    if result_shots[1] == 1 and result_shots[0] == 0:
        continue
    else:
        result_shots = result_shots[0]/result_shots[1]
    except:
    pass
    print(attacker + '\t' + defender + ',' + str(result_shots))
```

Reducer 2: Sorting values using attacker/player as key. For each attacker we sort the values in an ascending order so we get one defender with the highest **fear score**.

```
reducer_2_output = {}
for entry in sys.stdin:
    attacker, defender_score = entry.split('\t')
    defender, score = defender_score.split(',')
    score = float(score)

if attacker not in reducer_2_output:
    reducer_2_output[attacker] = [(defender, score)]
    else:
        reducer_2_output[attacker].append((defender, score))

for player, defender_score in reducer_2_output.items():
    reducer_2_output[player] = sorted(reducer_2_output[player], key=lambda x: x[1])[0]
    print(player+'\t'+reducer 2_output[player]][0])
```

Mapper 1 and Reducer 1

```
2022-04-06 04:39:00,891 INFO mapreduce.JobResourceUploader: Disabling Erasure Coding for path: /tmp/hadoop-yarn/sta
ging/root/.staging/job_1649219913763_0001
2022-04-06 04:39:01,924 INFO mapred.FileInputFormat: Total input files to process: 1
2022-04-06 04:39:02,104 INFO mapreduce.JobSubmitter: number of splits:2
2022-04-06 04:39:02,488 INFO mapreduce. JobSubmitter: Submitting tokens for job: job_1649219913763_0001
2022-04-06 04:39:02,488 INFO mapreduce. JobSubmitter: Executing with tokens: []
2022-04-06 04:39:02,761 INFO conf.Configuration: resource-types.xml not found
2022-04-06 04:39:02,761 INFO resource.ResourceUtils: Unable to find 'resource-types.xml'.
2022-04-06 04:39:03,191 INFO impl.YarnClientImpl: Submitted application application_1649219913763_0001
2022-04-06 04:39:03,316 INFO mapreduce. Job: The url to track the job: http://instance-0:8088/proxy/application_1649
219913763 0001/
2022-04-06 04:39:03,318 INFO mapreduce. Job: Running job: job_1649219913763_0001
2022-04-06 04:39:13,599 INFO mapreduce.Job: Job job_1649219913763_0001 running in uber mode : false
2022-04-06 04:39:13,600 INFO mapreduce.Job: map 0% reduce 0%
2022-04-06 04:39:27,743 INFO mapreduce.Job: map 100% reduce 0%
2022-04-06 04:39:34,796 INFO mapreduce.Job: map 100% reduce 100%
2022-04-06 04:39:35,815 INFO mapreduce.Job: Job job_1649219913763_0001 completed successfully
2022-04-06 04:39:35,941 INFO mapreduce.Job: Counters: 54
       File System Counters
               FILE: Number of bytes read=4151873
               FILE: Number of bytes written=9133437
               FILE: Number of read operations=0
               FILE: Number of large read operations=0
               FILE: Number of write operations=0
               HDFS: Number of bytes read=16428213
               HDFS: Number of bytes written=1673020
               HDFS: Number of read operations=11
               HDFS: Number of large read operations=0
               HDFS: Number of write operations=2
               HDFS: Number of bytes read erasure-coded=0
        Job Counters
               Launched map tasks=2
               Launched reduce tasks=1
               Data-local map tasks=2
               Total time spent by all maps in occupied slots (ms)=22307
               Total time spent by all reduces in occupied slots (ms)=5033
               Total time spent by all map tasks (ms)=22307
               Total time spent by all reduce tasks (ms)=5033
               Total vcore-milliseconds taken by all map tasks=22307
               Total vcore-milliseconds taken by all reduce tasks=5033
               Total megabyte-milliseconds taken by all map tasks=22842368
                Total megabyte-milliseconds taken by all reduce tasks=5153792
       Map-Reduce Framework
               Map input records=128070
               Map output records=128070
               Map output bytes=3895727
               Map output materialized bytes=4151879
               Input split bytes=200
               Combine input records=0
               Combine output records=0
               Reduce input groups=47077
               Reduce shuffle bytes=4151879
               Reduce input records=128070
               Reduce output records=47077
                Spilled Records=256140
                Shuffled Maps =2
                Failed Shuffles=0
               Merged Map outputs=2
               GC time elapsed (ms)=247
               CPU time spent (ms)=6860
               Physical memory (bytes) snapshot=811585536
               Virtual memory (bytes) snapshot=8373022720
                Total committed heap usage (bytes)=685768704
               Peak Map Physical memory (bytes)=299474944
               Peak Map Virtual memory (bytes)=2793742336
               Peak Reduce Physical memory (bytes)=218710016
               Peak Reduce Virtual memory (bytes)=2791055360
        Shuffle Errors
               BAD_ID=0
               CONNECTION=0
                IO_ERROR=0
```

```
Shuffle Errors
                 BAD_ID=0
                 CONNECTION=0
                 IO_ERROR=0
                 WRONG_LENGTH=0
                 WRONG_MAP=0
                 WRONG_REDUCE=0
        File Input Format Counters
                 Bytes Read=16428013
        File Output Format Counters
                Bytes Written=1673020
2022-04-06 04:39:35,942 INFO streaming.StreamJob: Output directory: /Part1/output/
2022-04-06 04:39:37,424 WARN streaming.StreamJob: -file option is deprecated, please use generic option -files inst
ead.
packageJobJar: [../../part2/Part1/mapper2.py, ../../part2/Part1/reducer2.py, /tmp/hadoop-unjar16335905462760800848/
] [] /tmp/streamjob4580808154597564917.jar tmpDir=null
2022-04-06 04:39:38,749 INFO client.DefaultNoHARMFailoverProxyProvider: Connecting to ResourceManager at /10.128.0.
5:8032
2022-04-06 04:39:38,979 INFO client.DefaultNoHARMFailoverProxyProvider: Connecting to ResourceManager at /10.128.0.
5:8032
2022-04-06 04:39:39,330 INFO mapreduce.JobResourceUploader: Disabling Erasure Coding for path: /tmp/hadoop-yarn/sta
```

Mapper 2 and Reducer 2

```
2022-04-02 17:16:34,198 INFO mapreduce.Job: Job job_1648919715157_0002 running in uber mode : false
2022-04-02 17:16:34,199 INFO mapreduce.Job: map 0% reduce 0%
2022-04-02 17:16:45,328 INFO mapreduce.Job: map 50% reduce 0%
2022-04-02 17:16:46,336 INFO mapreduce.Job: map 100% reduce 0%
2022-04-02 17:16:53,392 INFO mapreduce.Job: map 100% reduce 100% 2022-04-02 17:16:53,404 INFO mapreduce.Job: Job job_1648919715157_0002 completed successfully
2022-04-02 17:16:53,508 INFO mapreduce.Job: Counters: 54
        File System Counters
                FILE: Number of bytes read=1141360
                FILE: Number of bytes written=3112417
                FILE: Number of read operations=0
                FILE: Number of large read operations=0
                FILE: Number of write operations=0
                HDFS: Number of bytes read=1677312
                HDFS: Number of bytes written=11374
                HDFS: Number of read operations=11
                HDFS: Number of large read operations=0
                HDFS: Number of write operations=2
                HDFS: Number of bytes read erasure-coded=0
        Job Counters
                Launched map tasks=2
                Launched reduce tasks=1
                Data-local map tasks=2
                Total time spent by all maps in occupied slots (ms)=17895
                Total time spent by all reduces in occupied slots (ms)=4566
                Total time spent by all map tasks (ms)=17895
                Total time spent by all reduce tasks (ms)=4566
                Total vcore-milliseconds taken by all map tasks=17895
                Total vcore-milliseconds taken by all reduce tasks=4566
                Total megabyte-milliseconds taken by all map tasks=18324480
                Total megabyte-milliseconds taken by all reduce tasks=4675584
        Map-Reduce Framework
                Map input records=47077
                Map output records=36227
                Map output bytes=1068900
                Map output materialized bytes=1141366
                Input split bytes=196
                Combine input records=0
                Combine output records=0
                Reduce input groups=281
                Reduce shuffle bytes=1141366
                Reduce input records=36227
                Reduce output records=1
                Spilled Records=72454
                Shuffled Maps =2
                Failed Shuffles=0
                Merged Map outputs=2
                GC time elapsed (ms)=222
                CPU time spent (ms)=4960
                Physical memory (bytes) snapshot=790540288
                Virtual memory (bytes) snapshot=8378494976
                Total committed heap usage (bytes)=622854144
```

```
WRONG_MAP=0
               WRONG_REDUCE=0
        File Input Format Counters
               Bytes Read=1677116
        File Output Format Counters
                Bytes Written=7719
2022-04-06 04:40:09,749 INFO streaming.StreamJob: Output directory: /Part1-2/output/
wesley matthews JJ Redick
nick voung
               Jeremy Lamb
kentavious caldwell-pope
                               Ben McLemore
anthony morrow Tyreke Evans
jerome jordan Chris Andersen
roy hibbert
                Jason Thompson
reggie jackson Eric Gordon
jordan hill Aron Baynes
derrick favors Nick Collison
               Aron Baynes
lou williams
                Kentavious Caldwell-Pope
demarre carroll Donatas Motiejunas
darren collison Joey Dorsey
jj redick
               Markieff Morris
elfrid payton Chris Paul
chris copeland Jimmy Butler
klay thompson
               Jeremy Lin
cj miles
                Jeremy Lin
kyle lowry
                Pau Gasol
anthony davis
               Serge Ibaka
joe harris
               Lou Williams
steve adams
                Klay Thompson
thabo sefolosha James Ennis
trev burke
               Marcus Thornton
                Tv Lawson
iason terry
cj watson
                Kyrie Irving
deron williams Tony Allen
greivis vasquez Langston Galloway
steve blake
                Carlos Boozer
rasual butler
               Dwyane Wade
luol deng
               Evan Fournier
nick collison
               Robin Lopez
hedo turkoglu
               Chase Budinger
damjan rudez
                Jason Terry
alonzo gee
                Shabazz Muhammad
alen davis
               Enes Kanter
joey dorsey
               Ed Davis
kawhi leonard
               Jimmy Butler
nicolas batum
               Victor Oladipo
cole aldrich
                Bismack Biyombo
al jefferson
               Ed Davis
kenneth faried Kyle O'Quinn
john henson
              Derrick Rose
shaun livingston
                        Isaiah Thomas
matt barnes Trevor Ariza
kevin garnett Miles Plumlee
carmelo anthony Larry Drew
                        Kyrie Irving
patrick patterson
cody zeller
               Steven Adams
courtney lee
               Bojan Bogdanovic
jared dudley
               Anthony Tolliver
jeremy lamb
               Gordon Hayward
robert covington
                       Alan Anderson
james johnson Cleanthony Early
jakarr sampson Donald Sloan
kyle singler
               Arron Afflalo
bismack biyombo Chandler Parsons
aaron gordon
               Zach Randolph
enes kanter
               Matt Bonner
carl landry
                Alex Len
chris kaman
                Bismack Biyombo
chris paul
                Jose Calderon
                Jusuf Nurkic
tony allen
               Zach Randolph
jarrett jack
kyle oquinn
               Alex Len
```

```
paul pierce
               Enes Kanter
                Paul Pierce
jrue holiday
trevor booker Markieff Morris
jason maxiell
                Amar'e Stoudemire
greg monroe
                Marc Gasol
kostas papanikolaou
                       Carlos Boozer
jeff green Markieff Morris
hollis thompson Tony Allen
manu ginobili Jordan Hill
danny green
               Omri Casspi
mike miller
               Sergev Karasev
             Hedo ruing
Isaiah Thomas
joe johnson
nik stauskas
thaddeus young Kris Humphries
jon ingles
                Reggie Williams
luke babbitt
                Trey Burke
andre iguodala Serge Ibaka
danilo gallinai Omri Casspi
luis scola
             Ryan Anderson
quincy acy
                Taj Gibson
dennis schroder Dion Waiters
dwight howard Timofey Mozgov
               Mo Williams
rudy gay Mo William
brian roberts PJ Tucker
caron butler Maurice Harkless
mario chalmers Leandro Barbosa
alex len Kyle Singler
mike conley
                Kevin Durant
              Thomas Robinson
robert sacre
stephen curry
               Dewayne Dedmon
tyler hansbrough
                       Darrell Arthur
               Deron Williams
andrew bogut
kendrick perkins Shavlik Randolph
otto porter Mario Chalmers
vince carter DeMar DeRozan
jimmer dredette Reggie Jackson
jerryd bayless Brandon Jennings
richard jefferson
                       Mo Williams
mnta ellis Zach Randolph
andrew wiggins Terrence Jones
draymond green Jordan Hill
james harden DeAndre Jordan
eric bledsoe Draymond Green
jon leuer
               Markieff Morris
gordon hayward Austin Rivers
nene hilario Marvin Williams
khris middleton J.R. Smith
shabazz napier Dante Cunningham
amir johnson
               Glen Davis
andre roberson Dirk Nowitzki
pero antic Jared Sullinger
zaza pachulia Al Jefferson
tony snell
                Chandler Parsons
shawn marion CJ Miles
boris diaw
              Jason Thompson
jonas valanciunas
                       John Henson
nate robinson Ramon Sessions
lavoy allen
                Taj Gibson
Deleted /Part1/input
Deleted /Part1/output
Deleted /Part1-2/output
Stopping namenodes on [instance-0.c.big-data-339500.internal]
Stopping datanodes
Stopping secondary namenodes [instance-0]
Stopping nodemanagers
10.128.0.3: WARNING: nodemanager did not stop gracefully after 5 seconds: Trying to kill with kill -9
10.128.0.4: WARNING: nodemanager did not stop gracefully after 5 seconds: Trying to kill with kill -9
Stopping resourcemanager
WARNING: Use of this script to stop the MR JobHistory daemon is deprecated.
WARNING: Attempting to execute replacement "mapred --daemon stop" instead.
root@instance-0:/BigData_Project/part2/Part1#
```

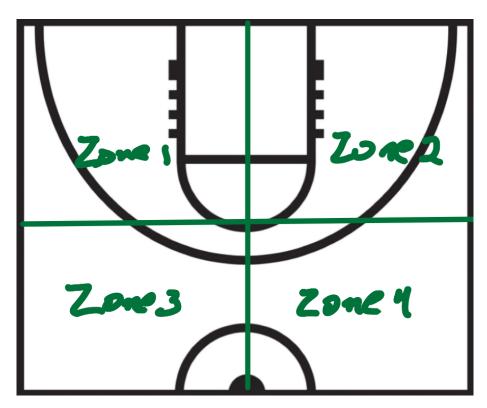
Part 2: For each player, we define the comfortable zone of shooting is a matrix of,

{SHOT DIST, CLOSE DEF DIST, SHOT CLOCK}

Please develop a MapReduce-based algorithm to classify each player's records into 4 comfortable zones. Considering the hit rate, which zone is the best for James Harden, Chris Paul, Stephen Curry and Lebron James.

Mapper 1: Creating a random cluster and then calculating the euclidean distance of each data point from each of the clusters and assigning it the key of the cluster with minimum distance. By using K -means clustering, we are finding 4 clusters for the matrix {SHOT DIST, CLOSE DEF DIST, SHOT CLOCK}.

For the clustering process we made use of SHOT_DIST < 29 and CLOSE_DEF_DIST < 11 and SHOT_CLOCK < 26, being a vectorial space without outliers and related to a space that represents the attacking zone of the basketball court.



```
import sys
zones mapper = sys.argv[1]
zones mapper = [eval(dp) for dp in zones mapper.split('Z')[1].strip(' ').split(' ')]
zones mapper = {1:[zones mapper[0],zones mapper[1],zones mapper[2]],
        2:[zones mapper[3],zones mapper[4],zones mapper[5]],
        3:[zones mapper[6],zones mapper[7],zones mapper[8]],
        4:[zones mapper[9],zones mapper[10],zones mapper[11]]}
def euclidean distance(A, B):
return sum((a-b)**2 for a, b in zip(A[:], B[:])) ** (1/2)
mapper 1 output = \{1:[0,[0,0,0]],
          2:[0,[0,0,0]],
          3:[0,[0,0,0]],
          4:[0,[0,0,0]]}
for line in sys.stdin:
line = line.strip(',').split(',')
line len = len(line)
if line len == 23:
 try:
  SHOT DIST = float(line[12].strip(""))
  CLOSE DEF DIST= float(line[-5].strip(""))
  SHOT CLOCK = float(line[9].strip(""))
  if SHOT DIST < 29 and CLOSE DEF DIST < 11 and SHOT CLOCK < 26: # removing
outliers
    data = [SHOT DIST, CLOSE DEF DIST, SHOT CLOCK]
    data centroids distances = {1: euclidean distance(data, zones mapper[1]),
                    2: euclidean distance(data, zones mapper[2]),
                    3: euclidean distance(data, zones mapper[3]),
                    4: euclidean distance(data, zones mapper[4])}
```

```
data_cluster_key = min(data_centroids_distances, key = data_centroids_distances.get)
#argmin
    mapper_1_output[data_cluster_key][0] += 1 # counter
    mapper_1_output[data_cluster_key][1][0] += data[0] #sum all SHOT_DIST
    mapper_1_output[data_cluster_key][1][1] += data[1] #sum all CLOSE_DEF_DIST
    mapper_1_output[data_cluster_key][1][2] += data[2] #sum all SHOT_CLOCK
    except:
    continue

combiner_1_input = mapper_1_output
for key, values in combiner_1_input.items():
    print('{key}\t{values}'.format(key=key, values=values))
```

Reducer 1: Finding the centroid of each cluster to update the new centroid in the next for loop which is implemented in the test.sh file.

The for loop inside the **test.sh** will stop when it finds that the centroids coming from Reducer 1 converge.

```
import sys
reducer_1_output = {}
for line in sys.stdin:
    key, values = line.split('\t')
    values = eval(values)
    count = values[0]
    sum_SHOT_DIST = values[1][0]
    sum_CLOSE_DEF_DIST = values[1][1]
    sum_SHOT_CLOCK = values[1][2]
    reducer_1_output[int(key)] = [sum_SHOT_DIST/count, sum_CLOSE_DEF_DIST/count, sum_SHOT_CLOCK/count]
    output = "
for key, values in reducer_1_output.items():
    for value in values:
```

```
output = output + '_' +str(value)
output = 'ClusterZ' + output[1:]
print(output)
```

Mapper 2: Outside the for loop to get the centroids, Mapper 2 filters the dataset just for the required players, calculating the euclidean distance of each data point from each of the 4 clusters and assigning it the key of the cluster with minimum distance. In this way we have 4 clusters for each player for the matrix {SHOT DIST, CLOSE DEF DIST, SHOT CLOCK}.

```
import sys
zones mapper = sys.argv[1]
zones mapper = [eval(dp) for dp in zones mapper.split('Z')[1].strip(' ').split(' ')]
zones mapper = {1:[zones mapper[0],zones mapper[1],zones mapper[2]],
         2:[zones mapper[3],zones mapper[4],zones mapper[5]],
         3:[zones mapper[6],zones mapper[7],zones mapper[8]],
         4:[zones mapper[9],zones mapper[10],zones mapper[11]]}
def euclidean distance(A, B):
 return sum((a-b)**2 for a, b in zip(A[:], B[:])) ** (1/2)
players = ['stephen curry', 'james harden', 'chris paul', 'lebron james']
for line in sys.stdin:
 line = line.strip(',').split(',')
 line len = len(line)
 player = line[-2]
 if line len == 23 and player in players:
    try:
      player = player.split(' ')
      player = player[0] + player[1]
      shot = 1 if line[14] == 'made' else 0
      SHOT DIST = float(line[12].strip(""))
      CLOSE DEF DIST = float(line[-5].strip(""))
      SHOT CLOCK = float(line[9].strip(""))
      data = [SHOT DIST, CLOSE DEF DIST, SHOT CLOCK]
```

Reducer 2: Finding the count for the hit rate by counting the shots against each player within each cluster.

```
import sys
dict_score_count = {}
for line in sys.stdin:
    record = line.split('\t')
    data,count = record[0], record[1]
    try:
        count = int(count)
        dict_score_count[data] = [dict_score_count.get(data, [0,0])[0] + count,
dict_score_count.get(data, [0,0])[1]+1]
    except ValueError:
        pass
for key, value in dict_score_count.items():
        print(key+'\t'+str(value))
```

Mapper 3: Calculating hit rate for each player.

```
import sys
for entry in sys.stdin:
   player_cluster, result_shots = entry.split('\t')
```

```
try:
    result_shots = eval(result_shots)
    if result_shots[1] == 1 and result_shots[0] == 0:
        continue
    else:
        hit_rate = result_shots[0]/result_shots[1]
except:
    pass
print(player_cluster+'\t'+str(hit_rate))
```

Reducer 3: Sorting and shuffling the output of the reducer to get the cluster with the highest hit rate.

```
import sys
reducer_3_output = {}
for entry in sys.stdin:
    player_cluster, hit_rate = entry.split('\t')
    player, cluster = player_cluster.split('_')
    hit_rate = float(hit_rate)
    if player not in reducer_3_output:
        reducer_3_output[player] = [cluster, hit_rate]
    elif hit_rate > reducer_3_output[player][1]:
        reducer_3_output[player] = [cluster, hit_rate]
    else:
        continue
for key, value in reducer_3_output.items():
    print(key+'\t'+'Cluster: '+str(value[0])+' | Hit Rate: '+str(value[1]))
```

Test.sh: Only outputs the key value of all the four players', Stephen Curry, James Harden, Chris Paul, and Lebron James, the most comfortable zone/cluster with the highest hit rate, respectively. The following is what contains in our test.sh file:

```
#!/bin/sh
# starting zones={1:[[$(( $RANDOM % 29 + 0 )),$(( $RANDOM % 11 + 0 )),$(( $RANDOM % 26 + 0
))]],2:[$(( $RANDOM % 29 + 0 )),$(( $RANDOM % 11 + 0 )),$(( $RANDOM % 26 + 0 ))],3:[$((
$RANDOM % 29 + 0 )),$(( $RANDOM % 11 + 0 )),$(( $RANDOM % 26 + 0 ))],4:[$(( $RANDOM %
29 + 0)),$(( $RANDOM % 11 + 0)),$(( $RANDOM % 26 + 0))]}
#Y=\'$(echo "$starting zones" | sed "s/\[//; s/]//; s/'//g")\'
starting zones=ClusterZ6 3 26 15 8 1 2 5 10 26 4 5
# $Y
zones="0"
new zones=""
# ../../start.sh
for i in \{0..50\}; do
  if [[ $zones == $new zones ]]; then
    break
  elif [[ $new zones != "" ]]; then
    zones=$new zones
  else
    zones=$starting zones
  fi
  new zones='cat/BigData Project/test-data\/shot logs.csv | python3
/BigData Project/part2/Part2/mapper1.py "$zones" | python3 /BigData Project/part2/Part2/reducer1.py
done
../../start.sh
/usr/local/hadoop/bin/hdfs dfs -rm -r /Part2/input/
/usr/local/hadoop/bin/hdfs dfs -rm -r /Part2/output/
/usr/local/hadoop/bin/hdfs dfs -mkdir -p /Part2/input/
/usr/local/hadoop/bin/hdfs dfs -copyFromLocal ../../test-data/shot logs.csv /Part2/input/
/usr/local/hadoop/bin/hadoop jar /usr/local/hadoop/share/hadoop/tools/lib/hadoop-streaming-3.3.1.jar
-file ../../part2/Part2/mapper2.py -mapper "../../part2/Part2/mapper2.py $zones" \
-file ../../part2/Part2/reducer2.py -reducer ../../part2/Part2/reducer2.py \
-input /Part2/input/* -output /Part2/output/
/usr/local/hadoop/bin/hadoop jar /usr/local/hadoop/share/hadoop/tools/lib/hadoop-streaming-3.3.1.jar
-file ../../part2/Part2/mapper3.py -mapper ../../part2/Part2/mapper3.py \
```

```
-file ../../part2/Part2/reducer3.py -reducer ../../part2/Part2/reducer3.py \
-input /Part2/output/* -output /Part2-2/output/

/usr/local/hadoop/bin/hdfs dfs -cat /Part2-2/output/part-00000
/usr/local/hadoop/bin/hdfs dfs -rm -r /Part2/input/
/usr/local/hadoop/bin/hdfs dfs -rm -r /Part2/output/
/usr/local/hadoop/bin/hdfs dfs -rm -r /Part2-2/output/
...../stop.sh
```

Our main goal here is to create a for loop iterations of our clustering algorithm with a specific stop condition where we will compare old and new zones. Once we get a final zone it will be placed into two mapreduce via streaming.

The for loop inside the **test.sh** will stop when it finds that the centroids coming from Reducer 1 converge.

However, the following result is running it in the hadoop system:

```
FILE: Number of bytes written=829839
                FILE: Number of read operations=0
                FILE: Number of large read operations=0
                FILE: Number of write operations=0
                HDFS: Number of bytes read=346
                HDFS: Number of bytes written=155
                HDFS: Number of read operations=11
                HDFS: Number of large read operations=0
                HDFS: Number of write operations=2
                HDFS: Number of bytes read erasure-coded=0
        Job Counters
                Launched map tasks=2
                Launched reduce tasks=1
                Data-local map tasks=2
                Total time spent by all maps in occupied slots (ms)=15243
                Total time spent by all reduces in occupied slots (ms)=4242
                Total time spent by all map tasks (ms)=15243
                Total time spent by all reduce tasks (ms)=4242
                Total vcore-milliseconds taken by all map tasks=15243
                Total vcore-milliseconds taken by all reduce tasks=4242
Total megabyte-milliseconds taken by all map tasks=15608832
                Total megabyte-milliseconds taken by all reduce tasks=4343808
        Map-Reduce Framework
                Map input records=4
                Map output records=4
                Map output bytes=63
                Map output materialized bytes=83
                Input split bytes=196
                Combine input records=0
                Combine output records=0
                Reduce input groups=4
                Reduce shuffle bytes=83
                Reduce input records=4
                Reduce output records=4
                Spilled Records=8
                Shuffled Maps =2
                Failed Shuffles=0
                Merged Map outputs=2
                GC time elapsed (ms)=303
                CPU time spent (ms)=3000
                Physical memory (bytes) snapshot=789385216
                Virtual memory (bytes) snapshot=8372637696
                Total committed heap usage (bytes)=684720128
                Peak Map Physical memory (bytes)=295227392
                Peak Map Virtual memory (bytes)=2789326848
                Peak Reduce Physical memory (bytes)=211632128
                Peak Reduce Virtual memory (bytes)=2796683264
        Shuffle Errors
                BAD_ID=0
                CONNECTION=0
                IO_ERROR=0
                WRONG_LENGTH=0
                WRONG MAP=0
                WRONG_REDUCE=0
        File Input Format Counters
                Bytes Read=150
        File Output Format Counters
                Bytes Written=155
2022-04-06 04:20:43,423 INFO streaming.StreamJob: Output directory: /Part2-2/output/
stephencurry Cluster: 1 | Hit Rate: 0.0
jamesharden
                Cluster: 1 | Hit Rate: 0.0
chrispaul
                Cluster: 1 | Hit Rate: 0.0
lebroniames
                Cluster: 1 | Hit Rate: 0.0
```

Everything comes out as zeros, yet we will be using the following pipeline to get our desired output:

cat /BigData_Project/test-data\shot_logs.csv | python3 /BigData_Project/part2/Part2/mapper2.py ClusterZ6.118314999217948_3.0200563057192005_20.761550492675013_14.78305407766219_4.3298 73739379016_6.644627967918709_5.413006608999867_2.5143065409660954_10.873875012148929_2 2.741569577169916_5.264388881616298_11.90512937993624 | python3 /BigData_Project/part2/Part2/reducer2.py | python3 /BigData_Project/part2/Part2/reducer3.py | python3 /BigData_Project/part2/Part2/reducer3.py

The following is the output coming from the test.sh:

stephencurry	Cluster:	1		Hit	Rate:	0.6573033707865169
lebronjames	Cluster:	1	ĺ	Hit	Rate:	0.7109004739336493
jamesharden	Cluster:	1	ĺ	Hit	Rate:	0.5530973451327433
chrispaul	Cluster:	2	ĺ	Hit	Rate:	0.5211267605633803