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4)
a)maps.html
<html>
    <body>
        <h1>MEAN Stack</h1>
         Lesson 3 Demos 
        <script src="classes.js"></script>
    </body>
</html>
b)classes.html
<!DOCTYPE html>
<html>
<body>
<h1>Javascript - Maps and Classes<h1>
<script>
var map1 = new Map();
map1.set("first name", "Robb");
map1.set("last name", "Stark");
map1.set("friend 1","Bran")
    .set("friend 2","Arya");
console.log(map1);
console.log("map1 has friend 3 ? " + map1.has("friend 3"));
console.log("get value for key = friend 3 - "+ map1.get("friend 3"));
console.log("delete element with key = friend 2 - " + map1.delete("friend
2"));
map1.clear();
console.log(map1);
class Employee
{
    constructor(id,name)
      this.id=id;
     this.name=name;
    }
   detail()
  document.writeln(this.id+" "+this.name+"<br>")
    }
  }
//passing object to a variable
var e1=new Employee(101, "karamsetty");
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var e2=new Employee(102,"maneesh");
e1.detail();
e2.detail();
</script>
</body>
</html>
Output:
```