



## Expresiones regulares

$\text{id} \rightarrow \backslash\$[^\$ ]^+$       Así como en PHP, los IDs se declaran con un signo de \$.  
 $\text{cte\_string} \rightarrow "[.^\ast]"$   
 $\text{cte\_int} \rightarrow [0-9]^+$   
 $\text{cte\_float} \rightarrow [0-9]^+\backslash\.[0-9]^+$

## Lista de Tokens

program, main, void, end, var, int, float, print, while, do, if, else  
 () {} [] , ;  
 + - \* / = > < !=

## Context Free Grammar

Unset

$\langle \text{PROGRAM} \rangle \rightarrow \text{program id ; } \langle \text{has\_vars} \rangle \langle \text{has\_funcs} \rangle \text{ main } \langle \text{BODY} \rangle \text{ end}$

$\langle \text{has\_vars} \rangle \rightarrow \langle \text{VARS} \rangle \mid \epsilon$

$\langle \text{has\_funcs} \rangle \rightarrow \langle \text{FUNCS} \rangle \langle \text{has\_funcs} \rangle \mid \epsilon$

$\langle \text{VARS} \rangle \rightarrow \text{var } \langle \text{var\_complement} \rangle$

$\langle \text{var\_complement} \rangle \rightarrow \langle \text{id\_complement} \rangle : \langle \text{TYPE} \rangle ; \langle \text{var\_complement} \rangle \mid \epsilon$

$\langle \text{id\_complement} \rangle \rightarrow \text{id} \mid , \text{id } \langle \text{id\_complement} \rangle \mid \epsilon$

$\langle \text{TYPE} \rangle \rightarrow \text{int} \mid \text{float}$

$\langle \text{BODY} \rangle \rightarrow \{ \langle \text{body\_complement} \rangle \}$

$\langle \text{body\_complement} \rangle \rightarrow \langle \text{STATEMENT} \rangle \langle \text{body\_complement} \rangle \mid \epsilon$

$\langle \text{STATEMENT} \rangle \rightarrow \langle \text{ASSIGN} \rangle \mid \langle \text{CONDITION} \rangle \mid \langle \text{CYCLE} \rangle \mid \langle \text{F\_CALL} \rangle \mid \langle \text{PRINT} \rangle$

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<PRINT> → print ( <print_complement> ) ;
<print_complement> → <EXPRESSION> <expression_aux>
                    | cte_string <expression_aux>
<expression_aux> → , <print_complement> | ε

<ASSIGN> → id = <EXPRESSION> ;

<CYCLE> → while <BODY> do ( <EXPRESSION> ) ;

<CONDITION> → if ( <EXPRESSION> ) <BODY> <condition_else> ;
<condition_else> → else <BODY> | ε

<CTE> → cte_int | cte_float

<EXPRESSION> → <EXP> <expression_aux>
<expression_aux> → <expression_logics> <EXP> | ε
<expression_logics> → > | < | !=

<EXP> → <TERM> <exp_aux>
<exp_aux> → <exp_operation> <TERM> <exp_aux> | ε
<exp_operation> → + | -

<TERM> → <FACTOR> <term_aux>
<term_aux> → <term_operation> <TERM> <term_aux> | ε
<term_operation> → * | /

<FACTOR> → <factor_expression> | <factor_aux>
<factor_expression> → ( <EXPRESSION> )
<factor_aux> → <factor_operations> <factor_cte>
<factor_cte> → id | <CTE>
<factor_operations> → <factor_operations_plus_minus> | ε
<factor_operations_plus_minus> → + | -

<FUNCS> → void id ( <funcs_args> ) [ <funcs_vars> <BODY> ] ;
<funcs_vars> → <VARS> | ε
<funcs_args> → <args_aux> | ε
<args_aux> → id : <TYPE> , <args_aux> | id : <TYPE>

<F_CALL> → id ( <f_call_expression> ) ;
<f_call_expression> → <f_call_expression_aux> | ε
<f_call_expression_aux> → <EXPRESSION> , <f_call_expression_aux>
                        | <EXPRESSION>

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