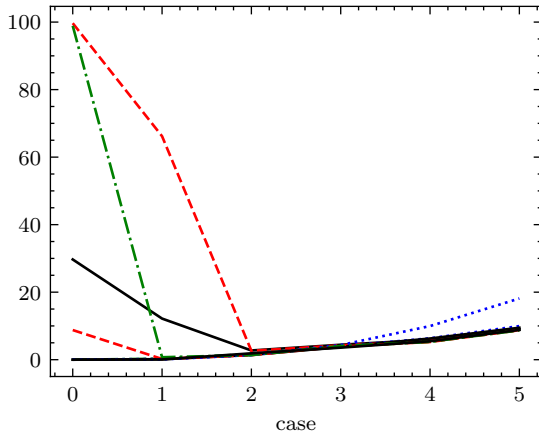


loss



- (144)Square—Factor3
- (134)Square—Star
- (100)Circle13Dual—Factor3+Noise
- (96)Square—Default+Noise
- (90)Circle12Dual—Star+Noise
- (77)Circle14Dual—Default
- (64)Circle13—Factor3+Noise
- (40)SquareDual—Star
- (29)SquareDual—Default+Noise