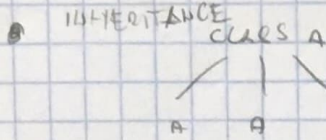


STRUCTURES

LIGHT CLASS BUT:

CLASS

- REFERENCE TYPE



- CONSTR. DEFAULT OR BA

CONSTR ()

- FIELDS

```
int x ;
int y ;
string z ;
```

STRUCTURE

- VALUE TYPE

- NO KIDS - LIKE & NULL

800
1111

- CONSTR MUST HAVE (PARAMETERS)

CONSTR (int a)

- FIELDS

```
int x = a ;
int y = 10 ;
string z = "John" ;
```

IN CONSTR MUST BE INITIALIZED

ALL FIELDS

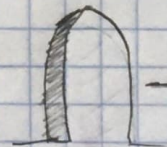
- OBJECTS

- OBJECTS

STRUCT

IF YOU DID IT
YOU CAN MOVE ON

STRUCT



OBJECT

- INTERFACES

NO LIMITS