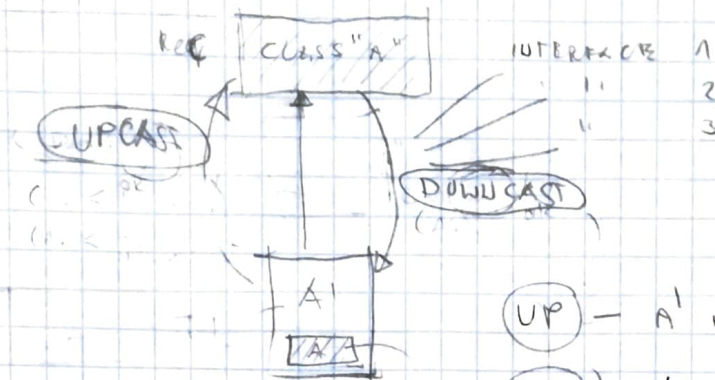


C#

## INHERITANCE

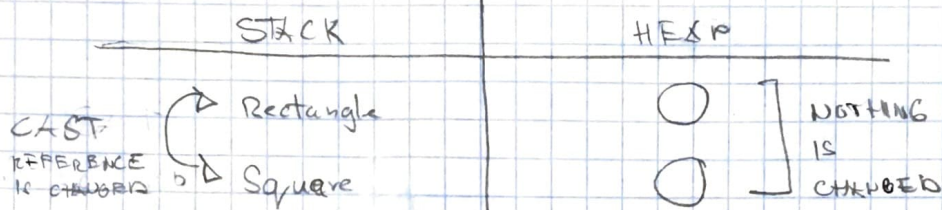


CAST

UP - A' IS ALWAYS A (A IS PART OF A')

DOWN - A IS NOT ALWAYS A'

SO IT MUST BE CHECKED

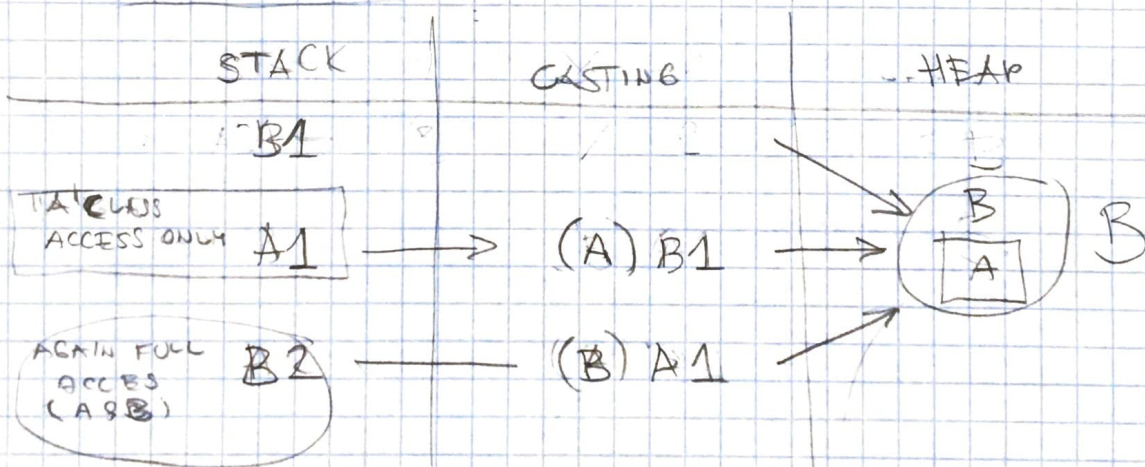


KEYWORD : IS

RETURN : OK EXCEPTION

XS

OK NULL



Downcast :

```

if (A is B)
{
    B.x = a as B;
    x.(o.g. METHOD from B class -> Makeoth());
}
    
```