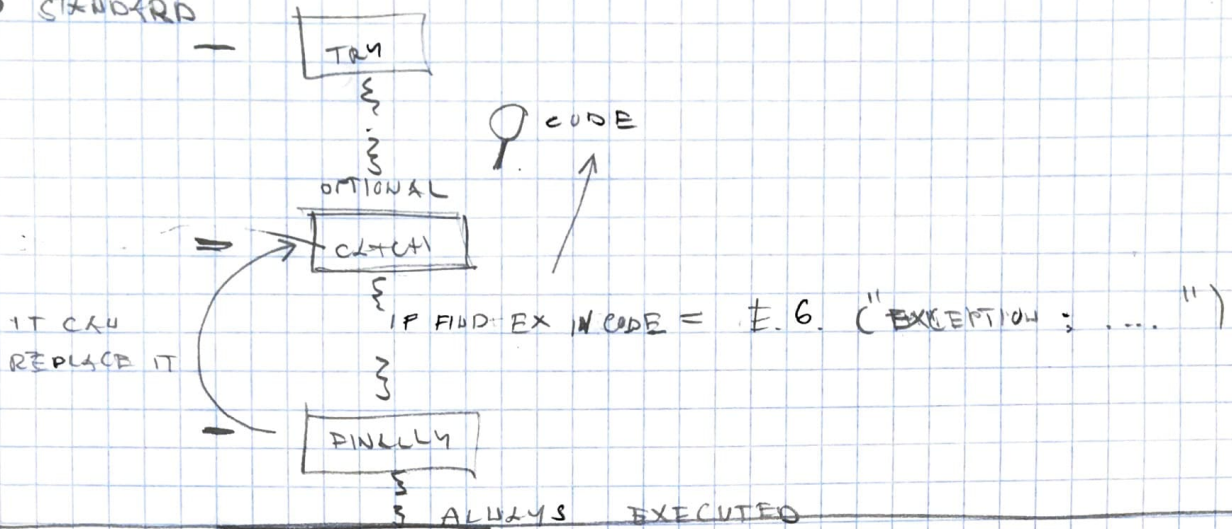


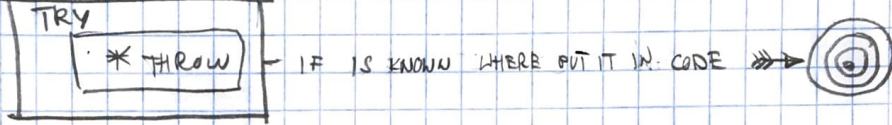
C#

EXCEPTIONS

● STANDARD



● THROW (KEY WORD) THROWS EX.



● MY OWN EXCEPTION

① My Own Ex Class — CLASS 1

② THROW + (new ...) — CLASS 2

③

```
graph TD
    subgraph CLASS_3 [CLASS 3]
        TRY[TRY]
        CATCH[catch]
        FINALLY[FINALLY]
    end
```

```
graph LR
    CLASS_2[CLASS 2] --> CLASS_3[CLASS 3]
```

```
graph LR
    CLASS_1[CLASS 1] --> CLASS_2[CLASS 2]
    CLASS_2 --> CLASS_3[CLASS 3]
```