

Method	CelebA-HQ	FFHQ
A Baseline Progressive GAN [30]	7.79	8.04
B + Tuning (incl. bilinear up/down)	6.11	5.25
C + Add mapping and styles	5.34	4.85
D + Remove traditional input	5.07	4.88
E + Add noise inputs	5.06	4.42
F + Mixing regularization	5.17	4.40