

Please use <http://codepen.io/pen/> to submit your work for review.

Re-write the following CSS block as SCSS, using a for loop:

```
.item-1 {  
  width: 3px;  
  float: left;  
  margin: 1px 0;  
}  
.item-2 {  
  width: 6px;  
  float: right;  
  margin: 0 2px;  
}  
.item-3 {  
  width: 9px;  
  float: left;  
  margin: 3px 0;  
}  
.item-4 {  
  width: 12px;  
  float: right;  
  margin: 0 4px;  
}  
.item-5 {  
  width: 15px;  
  float: left;  
  margin: 5px 0;  
}  
.item-6 {  
  width: 18px;  
  float: right;  
  margin: 0 6px;  
}  
.item-7 {  
  width: 21px;  
  float: left;  
  margin: 7px 0;  
}  
.item-8 {  
  width: 24px;  
  float: right;  
  margin: 0 8px;  
}  
.item-9 {  
  width: 27px;  
  float: left;  
  margin: 9px 0;  
}  
.item-10 {  
  width: 30px;  
  float: right;  
  margin: 0 10px;  
}  
.item-11 {  
  width: 33px;  
  float: left;  
  margin: 11px 0;  
}  
.item-12 {  
  width: 36px;  
  float: right;  
  margin: 0 12px;  
}
```

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Default State: Code 3 buttons which have a maximum value of 10, 15, and 1 respectively.

Click Me

Click Me

Click Me

Reset

Clicked State: When a user clicks on a button its state should change as illustrated below with a click count appearing beside it. In the example below the first button has been clicked once, the second button has been clicked twice, and the third button has not been clicked at all.

Click Me 1

Click Me 2

Click Me

Reset

Disabled State: A user should not be able to click a button once it has reached its maximum value. In that case the button should become disabled. In the example below the final button is in its disabled state because it has been clicked once and its maximum value is 1.

Click Me 1

Click Me 2

NO MORE! 1

Reset

Reset State: When the 'Reset' button is clicked all buttons should return to the default state.