Pseudoentropy PhD Dissertation Talk

University of Warsaw

May 23, 2023

(University of Warsaw)

This talk

- ✓ Overviews the goals, resources, and deliverables of my PhD project.
- ✓ Demonstrates/sketches interesting techniques used in the dissertation.
- Defends my position on the dissertation form, in view of reviews received ①.
- X Avoids complex definitions and proofs for brevity's sake (see the papers) 🝈.
- X Does not assess my own academic KPIs (see the documentation) 😳.

- Acknowledgments
- 2 Introduction
- Oetailed Overview
 - Preliminaries
 - Geometric Characterizations of Pseudoentropy
 - Unpredictability Pseudoentropy
 - Best Generic Attacks on Pseudoentropy 🧔
 - Lower Bounds for Pseudoentropy Chain Rules and Transformations <a>©
 - Simulating Auxiliary Information
- 4 References 🚛
- 5 Discussion 💬



3 / 35

- Acknowledgments
- Introduction
- Detailed Overview 🔎
 - Preliminaries
 - Geometric Characterizations of Pseudoentropy / Q
 - Unpredictability Pseudoentropy
 - Best Generic Attacks on Pseudoentropy
 - Lower Bounds for Pseudoentropy Chain Rules and Transformations Q
 - Simulating Auxiliary Information
- References 4
- Discussion 💬

Credits

I am particularly grateful:

- for love, to my wife Aneta
- is for funding and know-how, to my advisor Stefan Dziembowski
- for merit support, to my co-advisor Krzysztof Pietrzak
- for motivation and recognition, to dozens of people with whom I shared ideas: research collaborators, reviewers, audience ©

5/35

(University of Warsaw) Pseudoentropy May 23, 2023

Funding

My PhD research received support from numerous funding sources:



Ideas for Poland



WELCOME



TOCNeT



PRELUDIUM



+ several travel grants from various research institutions

(University of Warsaw)

- Acknowledgments
- 2 Introduction
- Operation

 Detailed Overview

 Position

 Detailed Overview

 Position

 Detailed Overview

 Detailed Ov
 - Preliminaries
 - Geometric Characterizations of Pseudoentropy
 - Unpredictability Pseudoentropy
 - Best Generic Attacks on Pseudoentropy 🕼
 - Lower Bounds for Pseudoentropy Chain Rules and Transformations
 - Simulating Auxiliary Information
- 4 References
- 5 Discussion 💬



7/35

About Pseudoentropy

- Introduced in [ILL89, HILL99] as a computational variant of information-theoretic entropy.
- Recognized as a useful tool and convenient language in research around cryptography, computational complexity and information theory. Examples:
 - Pseudorandom generators from one-way functions [HILL99]
 - Computational Dense Model Theorem [RTTV08, Zha11], improving upon the result of Green-Tao-Ziegler
- Promising but messy: suffers from contextual definitions and insufficiently developed foundations.

Goals

My PhD project set these goals:

- ✓ improve understanding of foundational properties of pseudoentropy notions
- demonstrate further technical applications
- optionally, identify new inspirational application areas

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Contribution

Works presented under the scope of this PhD project:

- ✓ obtained characterizations and manipulation rules for pseudoentropy notions, using convex analysis as a toolbox
- ✓ simplified some of existing technical proofs, for instance of Dense Model Theorem
 and of Computational Simulators
- developed machine-learning inspired framework for proving computational indistinguishability

My self-assesment:

- these works contributed to the goals \checkmark , and \overrightarrow{v} respectively.
 - 🏃 goals were set broadly, leaving still room for improvement

10 / 35

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Outline

- Acknowledgments
- 2 Introduction
- Operation of the second of
 - Preliminaries

 - Unpredictability Pseudoentropy
 - Best Generic Attacks on Pseudoentropy 🦃
 - Lower Bounds for Pseudoentropy Chain Rules and Transformations 🗔
 - Simulating Auxiliary Information
- 4 References
- 5 Discussion 💬

- Acknowledgments
- Introduction
- Detailed Overview
 - Preliminaries
 - Geometric Characterizations of Pseudoentropy / ②
 - Unpredictability Pseudoentropy
 - Best Generic Attacks on Pseudoentropy
 - Lower Bounds for Pseudoentropy Chain Rules and Transformations Q
 - Simulating Auxiliary Information
- References
- Discussion 💬

Background

- Pseudoentropy at least k when the distribution behaves nearly as well as with information-theoretic (min)entropy k in cryptographic games.
- Program-input games used in definitions
 - (a) Distinguish: discriminate between two distributions based on a sample.
 - (b) Predict: guess a sampled outcome
 - (c) Compress: successfuly decode after decoding

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- Acknowledgments
- Introduction
- Detailed Overview
 - Preliminaries
 - Geometric Characterizations of Pseudoentropy /
 - Unpredictability Pseudoentropy
 - Best Generic Attacks on Pseudoentropy
 - Lower Bounds for Pseudoentropy Chain Rules and Transformations Q
 - Simulating Auxiliary Information
- References
- Discussion 💬



- Indistinguishability quantifies how close are two distributions under a given class of computationally bounded tests.
- What is the geometrical meaning of indistinguishability?
 - Computational indistinguishability can be characterized by inseparability by a class of feasible hyperplanes. The margin of separation can be analytically characterized too!

(University of Warsaw) Pseudoentropy May 23, 2023 15 / 35

Contribution

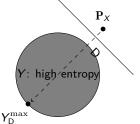
The characterizations [Sko15a] has found the following applications:

- Unifying unpredictability-based and indistinguishability-based pseudoentropy notions [SGP15]
- Short proof of the Dense Model Theorem [Sko15b]
- Further applications to key derivation [Sko17]
- Simplifies other technical arguments [VZ12]

(University of Warsaw) May 23, 2023 16 / 35 Pseudoentropy

Technique (Sketch)

- \nearrow In program-input indistinguishability games, it makes sense to **characterize the optimal input player** Y against a given program player D.
- $^{oldsymbol{arrho}}$ View D as a *separating hyperplane, maximize margin* with high-entropy Y.



Symbol/Operator	Crypto	Geometry
X	candidate distribution	
ED(Y)	expectation	D · Py (dot-product)
Ď	distinguisher/program player	separating hyperplan
Y	input player	feasible point
$\epsilon = ED(Y) - ED(X)$	advantage	separation margin

Figure 1: Geometrical meaning of cryptographic indistinguishability.

Closed-form solutions found in interesting cases by **convex optimization**. For pseudoentropy of at least k bits against attackers \mathcal{D} with advantage ϵ :

$$\forall \mathsf{D} \in \mathcal{D}: \quad \mathbf{E}\mathsf{D}(\mathsf{X}) \leqslant 2^{-k}|\mathsf{D}| + \epsilon$$

instead of the standard depth-2 formula $\forall \mathsf{D}\exists Y \; \mathsf{ED}(X) \leqslant \mathsf{ED}(Y) + \epsilon.$

Characterization depend on feasible distinguishers and the baseline entropy.

(University of Warsaw) Pseudoentropy May 23, 2023 17/35

- Acknowledgments
- 2 Introduction
- Operation of the second of
 - Preliminaries

 - Unpredictability Pseudoentropy
 - Best Generic Attacks on Pseudoentropy
 - Lower Bounds for Pseudoentropy Chain Rules and Transformations 🗔
 - Simulating Auxiliary Information
- 4 References 🚛
- Discussion

- Applications of pseudoentropy use different notions, most commonly unpredictability-based and indistinguishability-based.
- ? Are unpredictability and indistinguishability entropies different? Note: usually, distinguishing is easier than predicting¹
- Surprisingly, equivalent in high-entropy regimes!

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Contribution

The following result was obtained [SGP15]:

- equivalence of unpredictability and indistinguishability pseudoentropy definitions in **high-entropy regimes**, namely $n - O(\log n)$ for *n*-bit strings,
- geometric characterizations as a workhorse of the proof.

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Technique (Sketch)

The proof strategy is to constructively convert a distinguisher into a predictor.

- (a) Indistinguishability fails: $ED(X) \ge ED(Y) + \epsilon$ for all Y of min-entropy k.
- (b) $ED(X) \ge |D|/2^k + \epsilon$ for boolean D, by geometrical characterizations (!)
- (c) Sample A from the image of D, then $P\{A = X\} > 2^{-k} + \frac{\epsilon}{\#D}$.
- (d) Approximate image sampling by rejection sampling ℓ times, then

$$\mathbf{P}\{\mathbf{A} = X\} > \left(2^{-k} + \frac{\epsilon}{\#\mathbf{D}}\right) \cdot \left(1 - \frac{\#\mathbf{D}}{2^n}\right)^{\ell}.$$

- (e) $P\{A = X\} > 2^{-k}$ when $\ell \approx 2^{n-k}/\epsilon$ independently of #D!
- More sophisticated rejection-sampling handles X with auxiliary input Z.

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(University of Warsaw)

- Acknowledgments
- 2 Introduction
- Operation of the second of
 - Preliminaries

 - Unpredictability Pseudoentropy
 - Best Generic Attacks on Pseudoentropy
 - Lower Bounds for Pseudoentropy Chain Rules and Transformations
 - Simulating Auxiliary Information
- 4 References
- 5 Discussion 💬



22 / 35

- Applications of pseudoentropy assume strength parameters that propagate through reduction proofs.
 - ? Can we characterize what quality parameters are non-trivial?
- Yes, by time-advantage tradeoffs!

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Contribution

The following result was obtained:

- $ot\!P$ generic attacks with time t succeed against psuedoentropy ammount k with advantage $\epsilon=O\left(\sqrt{t/2^k}\right)$
- the result generalizes the famous time-advantage tradeoffs against pseudorandomness [DTT10]

(University of Warsaw) Pseudoentropy May 23, 2023 24/35

- Acknowledgments
- 2 Introduction
- Oetailed Overview
 - Preliminaries

 - Unpredictability Pseudoentropy
 - Best Generic Attacks on Pseudoentropy 🕼
 - Lower Bounds for Pseudoentropy Chain Rules and Transformations <a>©
 - Simulating Auxiliary Information 💎
- 4 References
- 5 Discussion 💬



- Applications of pseudoentropy heavily rely on manipulation rules, particularly chain rules and transformations [BSW03, FOR12]. Their use weakens security guarantees.
- ? Can we improve known manipulation rules?
- No, not by black-box reductions!

(University of Warsaw) Pseudoentropy May 23, 2023 26/35



The following results were obtained:

- impossibility of better proofs by black-box reductions!
- the probabilistic construction of an oracle, of independent interest, inspired by earlier work limitations of dense model theorems [Zha11]

(University of Warsaw) Pseudoentropy May 23, 2023 27/35

- Acknowledgments
- 2 Introduction
- Oetailed Overview
 - Preliminaries

 - Unpredictability Pseudoentropy
 - Best Generic Attacks on Pseudoentropy 🐼
 - Lower Bounds for Pseudoentropy Chain Rules and Transformations Q
 - Simulating Auxiliary Information
- 4 References
- 5 Discussion 💬



28 / 35

- In security proofs it helps to model leakages as explicit functions of secrets.
- ? What leakages can be modelled, without substantial loss in security, as functions of secrets?
- Short leakages can be simulated!

(University of Warsaw) Pseudoentropy May 23, 2023 29/35

Contribution

The following important results were obtained:

- P Construction of a simulator for m bits of leakage which makes only $2^{O(m)}\epsilon^{-2}$ calls to achieve ϵ -indistinguishability.
- The reasoning, inspired by ML techniques, **builds on gradient descent** and was recognized with the *best student paper award at TCC*.

(University of Warsaw) Pseudoentropy May 23, 2023 30 / 35

- Acknowledgments
- 2 Introduction
- Operation

 Detailed Overview

 Position

 Detailed Overview

 Position

 Detailed Overview

 Detailed Ov
 - Preliminaries

 - Unpredictability Pseudoentropy
 - Best Generic Attacks on Pseudoentropy 🕼
 - Lower Bounds for Pseudoentropy Chain Rules and Transformations 🔘
 - Simulating Auxiliary Information
- 4 References
- 5 Discussion 💬

31 / 35

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(University of Warsaw) Pseudoentropy May 23, 2023 32 / 35

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(University of Warsaw) Pseudoentropy May 23, 2023 33 / 35

Discussion

Outline

- Acknowledgments
- 2 Introduction
- Operation

 Detailed Overview

 Position

 Detailed Overview

 Detailed Overv
 - Preliminaries

 - Unpredictability Pseudoentropy
 - Best Generic Attacks on Pseudoentropy 🐼
 - Lower Bounds for Pseudoentropy Chain Rules and Transformations 🗔
 - Simulating Auxiliary Information
- 4 References
- 5 Discussion 💬



Addressing Reviewers Feedback

- R: Editorial changes and reference requests.
- M: Addressed, thanks for the feedback!
- R: A book-style dissertation would be better than a mixture of conference works.
- M: I discussed this form with senior researchers, but found ineffective:
 - 🧪 Gain citations! 🤔 Time-consuming, better to keep writing papers.
 - Get your PhD distinguished. Prestigious conferences not enough?
 - Take your time to present it better! Why to work harder? We count conference works when granting junior/senior professorships!
- R: Parts of lengthy works might not have been fully reviewed at conferences.
- M: Same as in case of granted junior professorships, but we had extra reviewers 😌.

