

UPCOMING: Build.GE GitHub Infrastructure Migration. Please read the Build.GE GitHub Yammer announcement.

cicada / ui

Feature/favorites #301

Edit

Merged

212670382 merged 71 commits into dev from feature/favorites 7 days ago


Conversation 64

Commits 71

Checks 0

Files changed 27

+946 -49



503155802 commented 22 days ago • edited

Member

User Story (or Defect or Whatever Else It Is):  
<https://rally1.rallydev.com/#/255730482452d/detail/userstory/343300683520>

### Pull Request Administrativa

PR Opener Admin TDL:

- ☒ As part of this PR, update the [Unreleased] section of the [Changelog](#) to summarize the changes in this PR in an end-user relevant manner.
  - If this PR is pure documentation or otherwise does not affect the build artifact then this task can be skipped/checked off.

PR Reviewer Admin TDL:


- ☐ On Approval, bump the version by the appropriate increment with `npm version ...`
  - If this PR is pure documentation or otherwise does not affect the build artifact then this task can be skipped/checked off.


### Pull Request Details

Changes:

- Created Favorites store module.
- Added Favorites table to dashboard.
- Added FavoriteStar component to headers and tables.
- Prioritize favorite items in tables.

Reviewers


 503152573

 212670382

joe

 212750376

Assignees

 503152573

Labels

None yet

Projects


None yet


Milestone


No milestone

Notifications

4 participants

 joe





|   |  |         |
|---|--|---------|
| 503155802 and others added some commits on Nov 5                                    |  |         |
|  | Add FavoriteStar UI component; US330966                                  | 829c919 |
|  | Add Favorites module to Vuex structure; US330966                         | da15583 |
|  | initial layout   | 1e80ff2 |
|  | Merge branch 'feature/favorites' of github.build.ge.com:cicada/ui int... | 31ec473 |
|  | Sorting and layout fixes   | 92ca765 |
|  | Define Favorites store module structure and mock it temporarily          | ca9fa1c |
|  | Favorites store structure change - list in state, mapped object in ge... | 288f2dc |
|  | Favorites: store getters, products order on dashboard, dummy request ... | ab1bb9c |
|  | Favorites: pass entity data to UI component to use them in add/remove... | b9b81c5 |
|  | Add/Remove favorite requests handling; US330966                          | ca93d9c |
|  | Add Favorite indicator to page headers; US330966                         | abc4162 |
|  | Add FavoriteStar component to tables; US330966                           | 19fb915 |

- Favorites-related linter errors; US330966 70cfd31
- fav object mapping; breadcrumb and link formatting 0935d73
- conflict resolution 4450398
- Favorites interface property names changed after connecting with real... 60c069f
- Remove dummy WIP prop from favorites table e3d3cc4
- Merge branch 'dev' into feature/favorites 3e1c848
- favs sorting 03f9cef
- conflict resolution 1867a4c
- Sending fav props via FavoriteStar component 5f28908
- Get favorites data through request module, move fav formatter func to... 0ea6e3f
- Add/remove favorites endpoints afa04e4
- getFormattedFavorites refactoring 0a5eced
- removed sorting from headers ✖ 9e34d59



503155802 reviewed 22 days ago

[View changes](#)

src/components/ProductsPage/FavoritesTable.vue

Show resolved

503155802 and others added some commits 22 days ago

- Move fetching favorites to App.vue ✓ 848042c
- Fav request redundant param - sonarqube warning fix ✓ 026107d
- refactoring of formattedFavorites ✓ a572c3d
- star icon changed to small ✓ 2253bac

58 hidden items  
[Load more...](#)



212670382 commented 14 days ago • edited by 503155802 ▾

Member

products do not get rendered to soon anymore on initial load, they do not load when user re-enters products dashboard

steps to reproduce: open cicada, let products & favs load, enter any product, go back by to product dashboard (there is no obvious issue in console or network log)

503155802 and others added some commits 13 days ago

- Make getFavoritesRequestState watcher set isLoadingFavorites flag not... ✓ 66ff8ff
- fix: spinner instead of "No data available" msg in FavoritesTable ✓ 16f9e67



212670382 commented 13 days ago

Member

spinner is ok, but we seem to get back to the state, where product list is rendered to soon



503155802 reviewed 12 days ago

[View changes](#)

src/components/ProductsPage/ProductsPage.vue Outdated

Show outdated

- Always request favorites on dashboard (Kamil's request) and undo remo... ✓ 9168e99

503155802 commented 9 days ago • edited ▾



Author

Member

I've received feedback from Kamil, that favorites should be additionally refreshed every time on Dashboard screen (to fetch the newest data in `FavoritesTable`, if someone has Cicada opened in multiple browser tabs and he starred something in the other tab).

According to that, I added `dispatchFetchFavorites` in `FavoritesTable`.

But there's something that suprised me. I thought there will be two subsequent requests (to avoid), which I expected to happen on initial app load because of another `dispatchFetchFavorites` in `App.vue`. But I see that only single request is being sent. Is it some "debouncing the same requests" mechanism in `Requests` module?

- 503155802 added `ready for review` and removed `wip` labels 9 days ago
- Merge branch 'dev' into feature/favorites ✓ 2f2f943

joe

212750376 commented 9 days ago • edited ▾

Member

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But there's something that suprised me. I thought there will be two subsequent requests (to avoid), which I expected to happen on initial app load because of another `dispatchFetchFavorites` in `App.vue`. But I see that only single request is being sent. Is it some "debouncing the same requests" mechanism in `Requests` module?

Yes, the `Requests` module as currently implemented will treat all requests with the same key as being the same request, and so will send only one actual request to the backend and return the same promise to all dispatchers. This is done as an implementation detail to allow multiple components to make the same request at the same time without having to know any other component is making it.

A request's key is by default ~~defined by~~ derived from the HTTP method and the reified path string (Note that this does not include any query params), but a request can be created with a specified key to override this default. Currently, this is only done with one request used by the `EventsTab`:

ui/src/util/requests/cicada/servicesRequests.ts  
Lines 36 to 43 in 2a145de

```
36 export const getServiceDeploymentEventsHasAnyWithoutFilters = (params: {
37   serviceId: number;
38 }) =>
39   cicadaRequestFactory.get(`/services/${params.serviceId}/events`, {
40     params: { pageNumber: 1, pageSize: 1 },
41     key: `GET /services/${params.serviceId}/events (hasAny)`,
42     validate: v => assumeType<ISelectedServiceEventsPage>(v),
43   });
```

This really ought to be documented behavior, but my initial docs focused on just usage of the `Requests` module and not intentional design decisions.

1

joe

212750376 requested changes 9 days ago

View changes

212750376 left a comment

Member

It looks to me like all the functional issues were addressed. However, confirm with Kamil if it is expected that both the `Products Table` and `Favorites` should actually show the loading spinner each time the `Products Page` is navigated to or if the currently displayed behavior is correct.

There are a few remaining code issues to address, mostly minor.

src/components/ProductsPage/FavoritesTable.vue

Outdated

Show outdated

src/components/ProductsPage/ProductsPage.vue

Outdated

Show outdated

src/components/ProductsPage/ProductsPage.vue

Outdated

Show outdated

src/components/ProductsPage/ProductsPage.vue

...

...

@@ -127,6 +136,19 @@ export default class ProductsPage extends Vue {

127136return requestPermissions.createProduct(this.\$store);

128137}

129138+ get isLoading(): boolean {

139+

+

joe


212750376

9 days ago • edited

Member

Either use this with both the Products List and Favorites Table, or change the name so it's specific to the Products List (example: `isLoadingProductsList`).

UPDATE: Per [Kamil's comment](#) just use it for both UI items.



Reply...

Resolve conversation

src/store/state.interface.ts

Outdated



Show outdated

src/store/store.ts

Outdated

Show outdated

joe 212750376 added `wip` and removed `ready for review` labels 9 days ago

  Merge branch 'dev' into feature/favorites ✓ 96c67bc

212670382 commented 8 days ago • edited by 503155802


Member



functional one:



☒ show loading spinner instead of fav table when returning to Product Dashboard



yep, lets show this spinner, I see, that we have http request and the list is actually updated, to provide 'similar experience' as in other views (where each section: table, links, details is showing spinner when re-entering). lets do same here.



Plus housekeeping/cleanup items that @212750376 mentioned and we will be ready to take this one home :)


 503155802 and others added some commits 8 days ago



  Unused imports cleanup; PR#301 ✓ e91ea8e

  fix: FavoritesTable @Watch replaced with isLoading prop from Products... ✓ f4b0cc4

  503155802 added `ready for review` and removed `wip` labels 8 days ago


  503152573 requested a review from 212750376 8 days ago


 503155802 and others added some commits 7 days ago

  Replace watch favorites request state with computed; PR#301 ✓ 14be50f

https://github.build.ge.com/cicada/ui/pull/301

4/5







Merge branch 'dev' into feature/favorites

✓

be3e170







Merge branch 'dev' into feature/favorites


✓


1ea42f5






212670382 removed the **ready for review** label 7 days ago






212670382 approved these changes 7 days ago

View changes






2.6.0

✓

f58e85a




212670382 merged commit **9b95b21** into dev 7 days ago

7 checks passed

View details

Revert



212670382 deleted the feature/favorites branch 7 days ago

Restore branch