



Maciej Płusa

Programmer

CONTACT

Email maciekmp@gmail.com
Phone 881 500 058
Website <http://maciejplusa.com/>

LOCATION

Country Poland
City Szczecin

LANGUAGES

English
Smooth communication, reading and writing documentation.

PROFILES

GitHub github.com/maciekmp
Facebook fb.me/maciekmp
LinkedIn linkedin.com/in/maciejplusa
CodePen codepen.io/maciekmp/

ABOUT ME

From an early age I am passionate about technology. I've been programming commercially for 8 years. I derive pleasure from effective work on internet applications. I use the latest technology and standards. In my spare time I am driving a hybrid car.

WORK EXPERIENCE

Content coach and tutor at Infoshare Academy

One of the largest companies organizing training in Szczecin. Courses in various fields focus around practical classes.

- Work as a substantive expert on selected topics from the course for frontend developers.
- Preparing presentations and exercises for classes.
- Taking care of the whole course: work organization, task verification, role of manager's project and technical lead.

2013 TILL 2017

Senior Software Developer / Fullstack at Tidio

Tidio Chat is a solution based on the live chat platform for communication with clients. The innovative approach allowed to occupy a high position on the market of this type of messengers.

- Responsibility and work on every key element of a new project.
- Building from scratch a new version of the panel for operators using new technologies.
- Work with a widget loaded on hundreds of thousands of pages. The use of new architecture and optimization in all available ways.
- Construction and development of new functions.
- Everyday work using the SCRUM methodology.

2012-01 TILL 2012-12

Middle Software Developer at Abee

Website construction platform based on the WordPress engine.

- Implementing new websites on the WordPress platform.
- Building plugins based on good practices with the WordPress API.
- Creating a system that generates copies of subsequent pages with all elements (database, files, data).
- Creating a new interface with a simple website support in the form of a plugin.

2011 TILL 2012

Web Software Developer at ii4b

An innovative company implementing solutions based on big data and facebook applications.

- | Work on the concept of new products and applications produced by the company.
- | Creating new websites related to company identification.
- | Construction of new applications on the Facebook platform.
- | Cooperation on a prototype using Kinect technology.

2010 TILL 2011

Middle Software Developer at nTeam

A company that develops and develops websites for real estate offices using the proprietary CMS system that works with the largest systems on the market to store real estate offers.

- | Construction of new websites for real estate offices with the use of proprietary CMS.
- | Expansion of existing websites with new modules and requirements.
- | Creating new modules to meet customer expectations.

2010 TILL 2010

Junior Software Developer at FitPlus

Social Startup aggregating information about exercises performed with the tracking function of training plans.

- | Creating a social website from scratch.
- | Construction of the entire interface composed of many screens.
- | UX tests on potential users.

EDUCATION

2008 TILL 2013

West Pomeranian University of Technology

- | Engineering: *Informatics*

AWARDS

DIGE NINJA CONTEST
2013

Dike

- | The best graph visualization application using the d3.js library.

THE BEST COMPUTER GAME
2010

ZUT - Department of Multimedia

- | Second place for the best computer game. A game based on turn-based gameplay using 3D tank models.

STARTUP WEEKEND WARSAW
2010

Startup Weekend

- | Second place for the project using Kinect technology in public advertising.

SKILLS

Frontend Development (Master): Application architecture, React, HTML5, CSS, Less, JavaScript, jQuery, webpack

Backend Development (Regular): PHP, Laravel, MySQL, MongoDB, Linux

Web Performance (Senior): Website Speed, SEO, CDN

Soft skills: Work organization focusing on process optimization, Running projects and teams at medium scale, Making development decisions, managing resources, Recruitment and evaluation of employees

General Tools: JetBrains IDE software, Google Chrome Developer Tools, Vagrant, Go, Konsola Linux, Apache/Nginx

INTERESTS

Privately: New technologies, Efficiency and optimization of work, Xbox, bartending