# Jesse Zhang

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#### **EDUCATION**

Bachelor of Science, Computer Engineering University of Illinois at Urbana-Champaign Relevant Coursework:

- Computer Architecture
- Computer Organization & Design
- Computer Systems Engineering
- Computer Security & Lab
- Operating Systems Design

PUBLICATIONS Kim, M., Zhang, X., Milenkovic, O. (2016). MetaCRAM: an integrated pipeline for metagenomic taxonomy identification and compression. BMC Bioinformatics. 17:94.

# WORK **EXPERIENCE**

#### **Apple** - Software Engineering Intern

- Developed a proof-of-concept iOS app for retail store inventory management
- Interacted with SAP systems on the backend
- Participated in designing the service calls and the overall program flow

#### Fulcrum GT – Software Engineering Intern

Summer 2015

- Launched Epoch, a legal time entry solution, at ILTA 2015
- Primary iOS backend developer responsible for designing and implementing data models and asynchronous program flow for Epoch
- Explored various iOS frameworks and APIs to achieve features such as location tracking, geo-fencing, and physical activity tracking

#### ECE 391 - Course Staff

August 2015 - Now

#### **PROJECTS**

# Pipelined CPU with Cache Subsystem - SystemVerilog

- Designed and coded the 5 stages of the pipeline
- Created L1 and L2 caches with 4-way set-associativity and true LRU replacement policy as well as components such as eviction write buffer, victim cache, and hardware prefetching

#### Linux-like Operating System – x86 Assembly, C

- Supports various drivers such as the EXT2 filesystem, IDE controller, PIT, PIC, and keyboard
- Implemented the system calls necessary for the C Standard Library as well as the C runtime

### TAGE Branch Predictor - C++

- From the paper A case for (partially) tagged Geometric History Length Branch Prediction by Andre Seznec and Pierre Michaud
- Modified the GEM5 simulator's built-in out-of-order ARM processor's branch predictor to use the TAGE prediction scheme

# HackedReality | BoilerMake 2014 Winner - C, Java, Objective-C

- Virtual reality simulator using Google Cardboard (Android phone), Pebble smartwatch, and a PS2 DDR Dancepad
- Reverse-engineered the dancepad IO to mimic an omni-directional treadmill with dynamic directional remapping of the buttons
- Used the magnetometer and accelerometer in the phone to track the user's orientation

#### EXT9000 - C

Work in progress

• An interactive parser for the EXT2/3 and FAT filesystems

# **TECHNICAL SKILLS**

Programming Languages: C, Assembly, Swift, SystemVerilog, C++, Perl, Java Languages: Mandarin Chinese, English