

# Report: Logo Project

Automata and Formal Languages (BTI7064ab) 20

Autor/en: Mac Müller

Advisor: Prof. Dr. Olivier Biberstein

Version 01 / 12.06.2020

#### Introduction

The objective of this project was to develop a parser/translator from a small subset of the Logo programming language into Java. The parser was developed by means of JavaCC. The grammar of translator was provided.

#### Grammar

```
= "LOGO" Identifier { Subroutine } { Statement } "END"
 1 Program
3 Subroutine = "TO" Identifier { Parameter } { Statement } "END"
5 Statement = "CS" | "PD" | "PU" | "HT" | "ST"
              | "FD" NExpr | "BK" NExpr | "LT" NExpr | "RT" NExpr
6
              | "WAIT" NExpr
7
              | "REPEAT" NExpr "[" { Statement } "]"
8
              | "IF" BExpr "[" { Statement } "]"
              | "IFELSE" BExpr "[" { Statement } "]" "[" { Statement } "]"
10
11
              | Identifier { NExpr }
12
             = NTerm { ( "+" | "-" ) NTerm }
13 NExpr
14
             = NFactor { ( "*" | "/" ) NFactor }
15 NTerm
16
           = "-" ( Number | REPCOUNT | Parameter | "(" NExpr ")" ) |
17 NFactor
           Number | REPCOUNT | Parameter | "(" NExpr ")"
19
             = BTerm { "OR" BTerm }
20 BExpr
21
             = BFactor { "AND" BFactor }
22 BTerm
23
             = "TRUE" | "FALSE" | "NOT" "(" BExpr ")"
24 BFactor
         | NExpr ( "==" | "!=" | "<" | ">" | "<=" | ">=" ) NExpr
26
27 Comments start with "#" with scope until the newline
28
29 Numbers are real numbers
30
31 Identifiers start with a letter followed by letters or digits
33 Parameters are ":" followed by Identifier
35 Identifiers, parameters, keywords in uppercase only
```

# **REPCOUNT Handling**

At First: "numRepeat" as global variable is initialized for counting.

```
static private int numRepeat = -1;
```

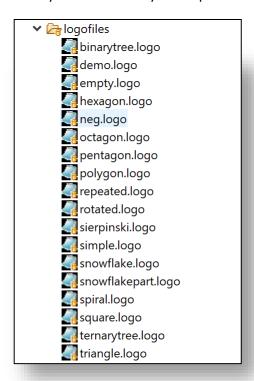
If "repeat()" function is called, "numRepeat" will be added by 1. If the function finished the work, "numRepeat" will be subtracted by 1.

So "for loop" in JAVA code will be created the with combination of "numRepeat" varable.

```
180⊖ void repeat(): { String count; String nExpr; }
181 {
182
      <REPEAT> nExpr = nExpr() <LBRA>
183
        count = "i" + ++numRepeat;
184
185
        indent();
        pw.println("for (int " + count + " = 1; " + count + " <= " + nExpr + "; " + count + "++) {");</pre>
186
187
        numIndent++;
188
      ((repeat())* (statement())* <RBRA>
189
190
        numIndent--;
191
192
        numRepeat--;
193
        indent();
        pw.println("}");
194
195
      })
196
```

#### Test

To verify the functionality of our parser following files are provided to test:

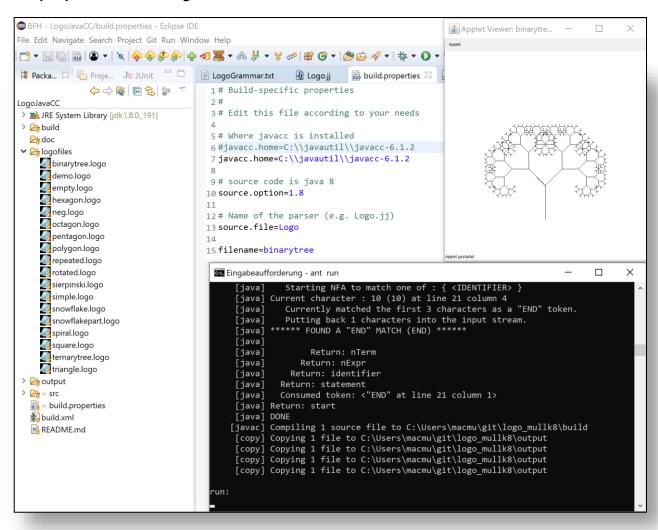


## To testing has two possibilities of approaches:

- 1. With command line "ant run -Dfilename=xxx". The "xxx" is the filename.
- 2. Change the "filename=" in "build.properties" file. Then type command line "ant run" This approach is more convenience in case of running-error. Debugging with other ant-commands was easier.

```
*LogoGrammar.txt
                   Logo.jj
                               build.properties 🖾 📗 Logo.java
                                                               snowflake.logo
                                                                                 snowflakepart.logo
 1 # Build-specific properties
 2 #
 3 # Edit this file according to your needs
 5 # Where javacc is installed
 6 #javacc.home=C:\\javautil\\javacc-6.1.2
 7 javacc.home=C:\\javautil\\javacc-6.1.2
 9# source code is java 8
10 source.option=1.8
11
12 # Name of the parser (e.g. Logo.jj)
13 source.file=Logo
14
15 filename=snowflakepart
```

## Example pictures of testing:



# Problems and difficulties of this project

My opinions, to start the project was very difficult to getting into JAVA CC programming. The setting up of development environment was not easy. The biggest difficulty was debugging the problems. However, this project was very interesting how a text file was read from the gramma and converted by JavaCC to Java.