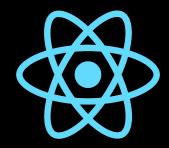
# < React.js />



React is a declarative, efficient, and flexible JavaScript library for building user interfaces. It lets you compose complex UIs from small and isolated pieces of code called "components".

reactjs.org

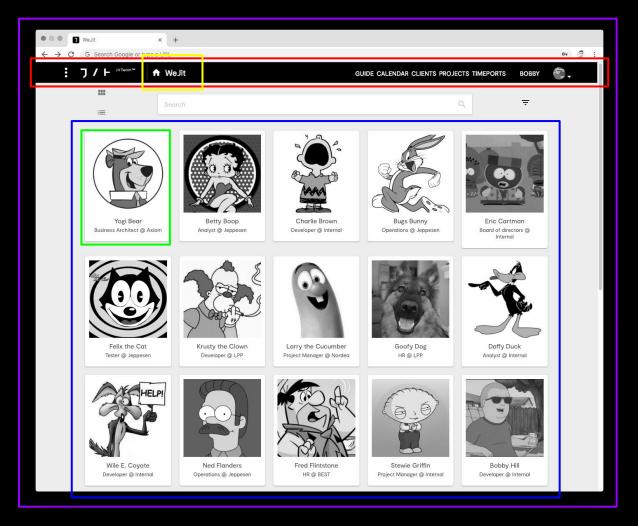
### Components

#### Main

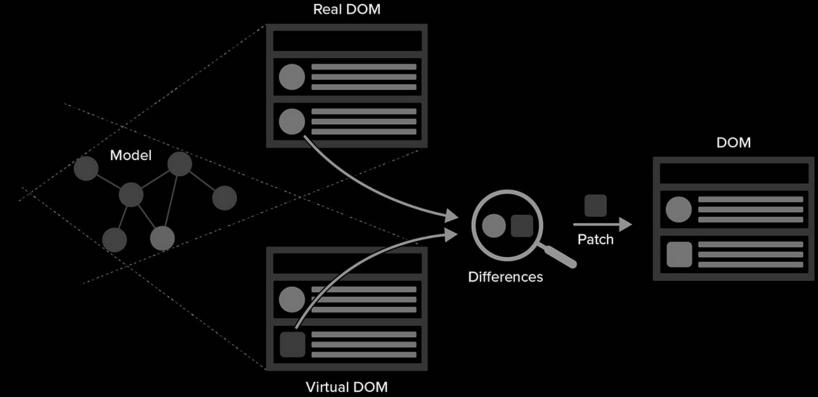
Header

∟ Logo

─ UserItem



### Virtual DOM



JSX

Syntax extension not required

HTML + JavaScript

markup + logic

### JSX examples

```
const name = '3LO';
const element = <h1>Hello, {name}</h1>;
```

```
const element = <img src={user.avatarUrl} />
```

### JSX element

```
const element = (
  <h1 className="greeting">
    Hello, world!
  </h1>
);
```

```
const element = React.createElement(
   'h1',
   {className: 'greeting'},
   'Hello, world!'
);
```

```
// Note: this structure is simplified
const element = {
  type: 'h1',
  props: {
    className: 'greeting',
    children: 'Hello, world!'
  }
}:
```

# JSX rendering

```
ReactDOM.render(
   element,
   document.getElementById('root')
);
```

# JSX updating

```
const element = (
    <div>
      <h1>Hello, world!</h1>
      <h2>It is {new Date().toLocaleTimeString()}.</h2>
    </div>
  );
  ReactDOM.render(element,
document.getElementById('root'));
setInterval(tick, 1000);
```

React Only Updates
What's Necessary

### Components

#### user-defined component

```
function Welcome() {
  return <h1>Hello, 3LO</h1>;
}
```

```
class Welcome extends React.Component {
  render() {
    return <h1>Hello, 3L0</h1>;
  }
}
```

function component

class component

### Function component

```
function Welcome() {
  return <h1>Hello, 3LO</h1>;
}

const element = <Welcome/>;

ReactDOM.render(
  element,
  document.getElementById('root')
);
```

- We call ReactDOM.render() with the
- 2. React calls the Welcome component.
- Our Welcome component returns a <h1>Hello,
   3LO</h1> element as the result.
- 4. React DOM efficiently updates the DOM to match <h1>Hello, 3LO</h1>.

### Class component

#### function component

```
function Welcome() {
  return <h1>Hello, 3L0</h1>;
}

const element = <Welcome/>;

ReactDOM.render(
  element,
  document.getElementById('root')
);
```

#### class component

```
class Welcome extends React.Component {
  render() {
    return (
      <div>
        <h1>Hello, 3LO!</h1>
      </div>
    );
ReactDOM.render(
 <Welcome/>,
 document.getElementById('root')
);
```

# Props

```
class Clock extends React.Component {
    return (
      <div>
        <h1>Hello, 3LO!</h1>
        <h2>It is
{this.props.date.toLocaleTimeString()}.</h2>
     </div>
    );
ReactDOM.render(
 <Clock date={new Date()} />,
 document.getElementById('root')
```

```
function Gradparent(props) {
 return
                                                                  Events flows up
   <Parent
   name="Sara"
   onNameClick={thm.handNameClick}
   />
                     function Parent(props) {
                       return
                         <Child
                           name={props.name}
                           onNameClick{this.onNameClick}
                         />
                                                      function Child(props) {
                                                        return (
                                                          <div lassName="itemContainer" >
                                                            {props.name}
                                                           <input onClick={props.onNameClick} />
           Data flows down
                                                          </div>
```

### State

```
class Clock extends React.Component {
  constructor(props) {
    super(props);
    this.state = {date: new Date()};
  render() {
    return (
      <div>
        <h1>Hello, world!</h1>
        <h2>It is {this.state.date.toLocaleTimeString()}.</h2>
      </div>
    );
```

### setState()

```
this.state.comment = 'Hello';

this.setState({comment: 'Hello'});

correct
```

### ES6 arrow functions

- 1. Shorter syntax
- 2. No binding of *this*

```
function sayHello(person) {
    return `Hello, ${person}`;
}
sayHello('3L0');
// Hello, 3L0

var sayHello = (person) => { `Hello, ${person}` }
sayHello('3L0');
// Hello, 3L0

var sayHello = person => `Hello, ${person}`
```

```
<button onClick={(e) => this.deleteRow(id, e)}>Delete Row</button>
```

<button onClick={this.deleteRow.bind(this, id)}>Delete Row</button>

### Handling Events

```
HTML

<a href="#" onclick="console.log('The link was clicked.'); return false">
    Click me
  </a>
```

addEventListener?

```
function ActionLink() {
  function handleClick(e) {
    e.preventDefault();
    console.log('The link was clicked.');
  return (
    <a href="#" onClick={handleClick}>
      Click me
    </a>
```

## Handling Events bind

```
class Toggle extends React.Component
  constructor (props) {
    super (props);
    this.state = {isToggleOn: true};
     isToggleOn : !state.isToggleOn
   }));
  render() {
        {this.state.isToggleOn ? 'ON' : 'OFF'}
```

## Handling Events class fields

```
class LoggingButton extends React.Component {
   console.log('this is:', this);
 render() {
   return (
      <button onClick={this.handleClick}>
       Click me
      </button>
   );
```

```
class LoggingButton extends React.Component {
  handleClick() {
    console.log('this is:', this);
  render() {
      <button onClick={(e) =>
this.handleClick(e)}>
        Click me
      </button>
    );
```

### Lists & Keys

#### MAP

```
const numbers = [1, 2, 3, 4, 5];
const listItems = numbers.map((number) =>
     {li>{number}
);
```

**RENDER** 

```
ReactDOM.render(
     {listItems},
    document.getElementById('root')
);
```

```
function NumberList(props) {
 const numbers = props.numbers;
 const listItems = numbers.map((number) =>
   {number}
   const numbers = [1, 2, 3, 4, 5];
ReactDOM.render (
 <NumberList numbers={numbers} />,
 document.getElementById('root')
```

### Forms

type

value

onChange

onSubmit

checked

selected

```
constructor (props) {
 super (props);
  this.handleChange = this.handleChange.bind(this);
  this.handleSubmit = this.handleSubmit.bind(this);
handleChange (event) {
       Name:
```

# Lifecycle methods

#### Mounting

constructor()
static getDerivedStateFromProps()
render()
componentDidMount()

#### **Updating**

static getDerivedStateFromProps()
shouldComponentUpdate()
render()
getSnapshotBeforeUpdate()
componentDidUpdate()

#### **Unmounting**

componentWillUnmount()

#### **Error Handling**

static getDerivedStateFromError()
 componentDidCatch()

```
class Clock extends React.Component {
 constructor(props) {
    this.timerID = setInterval(
      () => this.tick(),
   clearInterval(this.timerID);
      date: new Date()
```

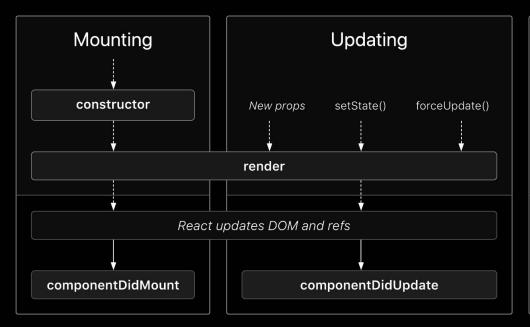
# Lifecycle methods

"Render phase"

Pure and has no side effects. May be paused, aborted or restarted by React.

"Commit phase"

Can work with DOM, run side effects, schedule updates.





## Conditional rendering

*If* statement

```
render() {
    const isLoggedIn = this.state.isLoggedIn;
    let button;
onClick={this.handleLogoutClick} />;
    } else {
      button = <LoginButton</pre>
onClick={this.handleLoginClick } />;
```

# Conditional rendering

### Conditional rendering

#### **Conditional Operator**

condition? true: false.

# Toolchain

Kind	Tools	Task
Package Manager	Yarn, npm	It lets you take advantage of a vast ecosystem of third-party packages, and easily install or update them.
Bundler	Webpack, Parcel	It lets you write modular code and bundle it together into small packages to optimize load time.
Compiler	Babel	It lets you write modern JavaScript code that still works in older browsers.

### npm examples

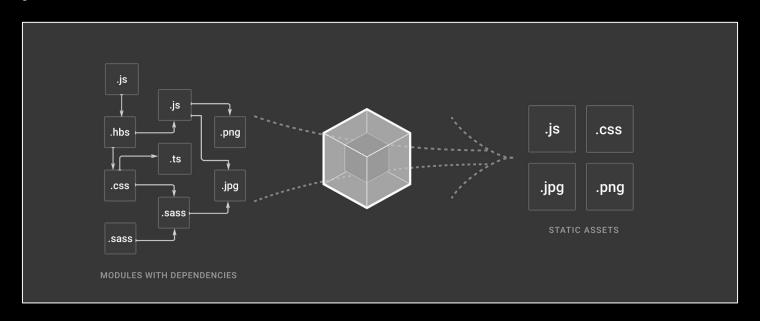
npm init

npm install npm@latest -g

npm install --save-dev webpack@4.19.1

https://docs.npmjs.com/

# Webpack



https://webpack.js.org/

### Babel

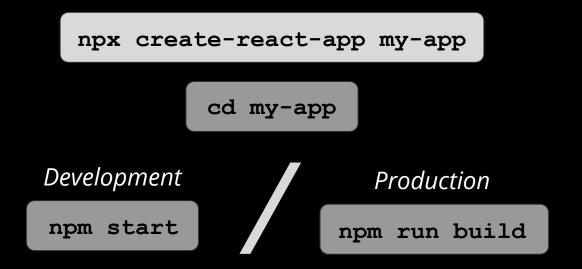
```
// ES2015 arrow function
[1, 2, 3].map((n) => n + 1);
```

```
[1, 2, 3].map(function(n) {
   return n + 1;
});
OUT
```

https://babeljs.io/

### New app

node.js + npm https://nodejs.org/en/download/



**7** / **F** jit.team 2019

# Workshop #1

Tic-tac-toe

game

# Homework #1

Postcard app

reactivation

https://github.com/mackankowski/frontend-bootcamp/tree/master/playground/react/postcard-app