

# WiFi Access Point Optimization in an Office Building

---

## Authors:

Sam Cowell, h12328445

Léna Langer, h12100679

Maciej Kilijański, h12018188

---

This code addresses the problem of optimizing WiFi coverage in a multi-floor office building. The goal is to **minimize the number of WiFi access points** (APs) installed while ensuring that every desk in the building is within a specified distance threshold for good signal strength.

## Problem Description

- **Objective:** Minimize the number of WiFi access points while ensuring full coverage.
- **Constraints:**
  - Every desk must be within a certain distance (750 cm) of at least one access point.
  - Access points can only cover desks within this distance threshold.
- **Building Specifications:**
  - Floors: 7
  - Rows per floor: 20
  - Columns per floor: 7
  - Floor height: 3 meters
  - Row length: 1.5 meters
  - Column width: 2.5 meters

## Approach

The problem is formulated as a **set covering problem** and solved using linear programming with the PuLP library. The key steps include:

1. **Modeling the Building Layout:** Generating the locations of all desks and potential access point positions.
2. **Calculating Distances:** Computing the Euclidean distance between every desk and every access point.
3. **Formulating the Optimization Problem:** Defining variables, objective function, and constraints.
4. **Solving the Problem:** Using PuLP to find the optimal placement of access points.
5. **Visualizing the Solution:** Plotting the desks and chosen access points in a 3D space.

## Code Explanation

### Importing Libraries

```
import pulp
import random
import math
```

```
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
```

- **pulp**: For formulating and solving the optimization problem.
- **random** and **math**: For generating locations and calculating distances.
- **matplotlib.pyplot** and **Axes3D**: For plotting the 3D visualization.

## Setting Parameters

```
random.seed(1)
```

Setting seed for random generation for a predictable, repetitive result.

```
floors = 7
rows = 20
columns = 7
num_points = 200
floor_height = 3
row_length = 1.5
column_width = 2.5
random_generated_ap_locations = False
S = 750
```

- **Building Dimensions**: Defined by **floors**, **rows**, and **columns**.
- **Physical Dimensions**: Real-world distances between points in the grid.
- **Distance Threshold (S)**: Maximum distance for good signal strength in centimeters.

## Functions

### 1. **plot\_solution**

Plots the desks and access points in 3D space.

```
def plot_solution(access_points, desks, chosen_access_point_keys):
    # Function body
```

- **Desks**: Plotted as blue squares.
- **Chosen Access Points**: Plotted as large green circles.
- **Unused Access Points**: Plotted as small red circles.

### 2. **calculate\_distance**

Calculates the Euclidean distance between a desk and an access point.

```
def calculate_distance(desk, access_point):  
    # Function body
```

- Considers the physical dimensions (`floor_height`, `row_length`, `column_width`).
- Returns the distance in centimeters.

### 3. `generate_desk_locations`

Generates the positions of all desks in the building.

```
def generate_desk_locations(floors=floors, rows=rows, columns=columns):  
    # Function body
```

- Desks are placed at every grid point defined by the building dimensions.

### 4. `generate_access_points`

Generates potential positions for access points.

```
def generate_access_points(num_points=num_points, floors=floors,  
    rows=rows, columns=columns,  
    random_locations=random_generated_ap_locations):  
    # Function body
```

- If `random_locations` is `False`, access points are placed systematically throughout the building.
- Access points are slightly elevated (`floor + 0.8`) to simulate ceiling placement.

### 5. `calculate_distances`

Calculates distances between every desk and every access point.

```
def calculate_distances(desk_locations, access_point_locations):  
    # Function body
```

- Creates a distance matrix for use in the optimization problem.

## The Optimization Problem

```
def problem():  
    # Function body
```

## Steps:

### 1. Generate Locations:

```
desk_locations = generate_desk_locations()
access_point_locations = generate_access_points()
desks = desk_locations.keys()
access_points = access_point_locations.keys()
```

### 2. Calculate Distances:

```
distance_matrix = calculate_distances(desk_locations,
access_point_locations)
```

### 3. Create Coverage Matrix:

```
a = {
    i: {j: 1 if distance_matrix[i][j] <= S else 0 for j in desks}
    for i in access_points
}
```

- $a[i][j] = 1$  if access point  $i$  can cover desk  $j$ .

### 4. Initialize the Problem:

```
plp = pulp.LpProblem("AssignmentProblem", pulp.LpMinimize)
```

### 5. Define Variables:

```
y = pulp.LpVariable.dicts("y", (access_points), 0, 1, pulp.LpBinary)
```

- $y[i]$ : Binary variable indicating whether access point  $i$  is installed.

### 6. Objective Function:

```
plp += pulp.lpSum(y[i] for i in access_points)
```

- Minimize the total number of access points installed.

### 7. Constraints:

```
for j in desks:
    plp += pulp.lpSum(a[i][j] * y[i] for i in access_points) >= 1
```

- Each desk must be covered by at least one access point.

## 8. Solve the Problem:

```
plp.solve()
```

## 9. Output the Results:

```
print("Status:", pulp.LpStatus[plp.status])
print("Minimum number of access points:", pulp.value(plp.objective))
chosen_access_points = [i for i in access_points if pulp.value(y[i])
== 1]
print("Chosen Access Points:", chosen_access_points)
```

## 10. Plot the Solution:

```
plot_solution(access_point_locations, desk_locations,
chosen_access_points)
```

## Running the Optimization

```
problem()
```

- Executes the entire optimization process and outputs the results.

## Visualization

The solution is visualized using a 3D scatter plot:

- **Blue Squares:** Desks.
- **Green Circles:** Chosen access points.
- **Red Circles:** Unused potential access points.

This helps in understanding the spatial distribution of desks and access points.

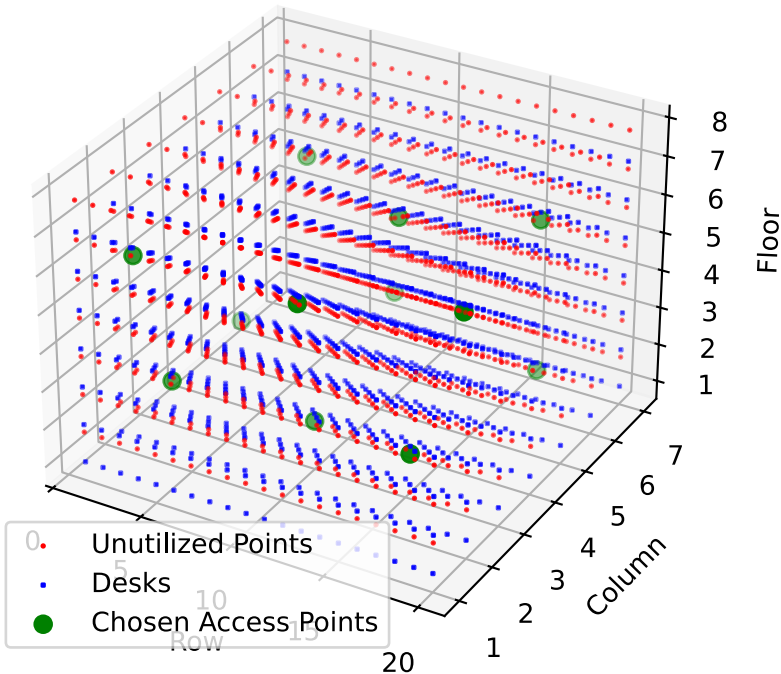
## Example Output

```
Status: Optimal
Minimum number of access points: 42.0
Chosen Access Points: ['AP-1-2-2', 'AP-1-5-5', ..., 'AP-7-17-3']
```

- **Status:** Indicates that an optimal solution was found.
- **Minimum number of access points:** The least number required to cover all desks.
- **Chosen Access Points:** List of access points that need to be installed.

Visualized output

[View in interactive form.](#) [Download the html file and open it with your browser.](#)



Conclusion

The code efficiently solves the WiFi access point placement problem by:

- **Minimizing Costs:** Reducing the number of access points lowers installation and maintenance costs.
- **Ensuring Coverage:** All desks are within the required distance for good WiFi signal strength.
- **Scalability:** The approach can be adapted for buildings of different sizes and configurations.

By utilizing linear programming and spatial analysis, the solution provides a practical method for network planning in large office environments.

The code is accessible on [GitHub](#)