

WiFi Access Point Optimization in an Office Building

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This code addresses the problem of optimizing WiFi coverage in a multi-floor office building. The goal is to **minimize the number of WiFi access points** (APs) installed while ensuring that every desk in the building is within a specified distance threshold for good signal strength.

Problem Description

- **Objective:** Minimize the number of WiFi access points while ensuring full coverage.
- **Constraints:**
 - Every desk must be within a certain distance (750 cm) of at least one access point.
 - Access points can only cover desks within this distance threshold.
- **Building Specifications:**
 - Floors: 7
 - Rows per floor: 20
 - Columns per floor: 7
 - Floor height: 3 meters
 - Row length: 1.5 meters
 - Column width: 2.5 meters

Approach

The problem is formulated as a **set covering problem** and solved using linear programming with the PuLP library. The key steps include:

1. **Modeling the Building Layout:** Generating the locations of all desks and potential access point positions.
2. **Calculating Distances:** Computing the Euclidean distance between every desk and every access point.

3. **Formulating the Optimization Problem:** Defining variables, objective function, and constraints.
4. **Solving the Problem:** Using PuLP to find the optimal placement of access points.
5. **Visualizing the Solution:** Plotting the desks and chosen access points in a 3D space.

Code Explanation

Importing Libraries

```
import pulp
import random
import math
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
```

- **pulp:** For formulating and solving the optimization problem.
- **random** and **math:** For generating locations and calculating distances.
- **matplotlib.pyplot** and **Axes3D:** For plotting the 3D visualization.

Setting Parameters

```
random.seed(1)
```

Setting seed for random generation for a predictable, repetitive result.

```
floors = 7
rows = 20
columns = 7
num_points = 200
floor_height = 3
row_length = 1.5
column_width = 2.5
random_generated_ap_locations = False
S = 750
```

- **Building Dimensions:** Defined by **floors**, **rows**, and **columns**.
- **Physical Dimensions:** Real-world distances between points in the grid.
- **Distance Threshold (S):** Maximum distance for good signal strength in centimeters.

Functions

1. **plot_solution** Plots the desks and access points in 3D space.

```
def plot_solution(access_points, desks, chosen_access_point_keys):  
    # Function body
```

- **Desks:** Plotted as blue squares.
- **Chosen Access Points:** Plotted as large green circles.
- **Unused Access Points:** Plotted as small red circles.

2. **calculate_distance** Calculates the Euclidean distance between a desk and an access point.

```
def calculate_distance(desk, access_point):  
    # Function body
```

- Considers the physical dimensions (**floor_height**, **row_length**, **column_width**).
- Returns the distance in centimeters.

3. **generate_desk_locations** Generates the positions of all desks in the building.

```
def generate_desk_locations(floors=floors, rows=rows, columns=columns):  
    # Function body
```

- Desks are placed at every grid point defined by the building dimensions.

4. **generate_access_points** Generates potential positions for access points.

```
def generate_access_points(num_points=num_points, floors=floors, rows=rows, columns=columns):  
    # Function body
```

- If **random_locations** is **False**, access points are placed systematically throughout the building.
- Access points are slightly elevated (**floor** + 0.8) to simulate ceiling placement.

5. calculate_distances Calculates distances between every desk and every access point.

```
def calculate_distances(desk_locations, access_point_locations):  
    # Function body
```

- Creates a distance matrix for use in the optimization problem.

The Optimization Problem

```
def problem():  
    # Function body
```

Steps:

1. Generate Locations:

```
desk_locations = generate_desk_locations()  
access_point_locations = generate_access_points()  
desks = desk_locations.keys()  
access_points = access_point_locations.keys()
```

2. Calculate Distances:

```
distance_matrix = calculate_distances(desk_locations, access_point_locations)
```

3. Create Coverage Matrix:

```
a = {  
    i: {j: 1 if distance_matrix[i][j] <= S else 0 for j in desks}  
    for i in access_points  
}
```

- $a[i][j] = 1$ if access point i can cover desk j .

4. Initialize the Problem:

```
plp = pulp.LpProblem("AssignmentProblem", pulp.LpMinimize)
```

5. Define Variables:

```
y = pulp.LpVariable.dicts("y", (access_points), 0, 1, pulp.LpBinary)
```

- $y[i]$: Binary variable indicating whether access point i is installed.

6. Objective Function:

```
plp += pulp.lpSum(y[i] for i in access_points)
```

- Minimize the total number of access points installed.

7. Constraints:

```
for j in desks:  
    plp += pulp.lpSum(a[i][j] * y[i] for i in access_points) >= 1
```

- Each desk must be covered by at least one access point.

8. Solve the Problem:

```
plp.solve()
```

9. Output the Results:

```
print("Status:", pulp.LpStatus[plp.status])  
print("Minimum number of access points:", pulp.value(plp.objective))  
chosen_access_points = [i for i in access_points if pulp.value(y[i]) == 1]  
print("Chosen Access Points:", chosen_access_points)
```

10. Plot the Solution:

```
plot_solution(access_point_locations, desk_locations, chosen_access_points)
```

Running the Optimization

```
problem()
```

- Executes the entire optimization process and outputs the results.

Visualization

The solution is visualized using a 3D scatter plot:

- **Blue Squares:** Desks.
- **Green Circles:** Chosen access points.
- **Red Circles:** Unused potential access points.

This helps in understanding the spatial distribution of desks and access points.

Example Output

Status: Optimal

Minimum number of access points: 42.0

Chosen Access Points: ['AP-1-2-2', 'AP-1-5-5', ..., 'AP-7-17-3']

- **Status:** Indicates that an optimal solution was found.
- **Minimum number of access points:** The least number required to cover all desks.
- **Chosen Access Points:** List of access points that need to be installed.

Visualized output

View in interactive form. Download the html file and open it with your browser.

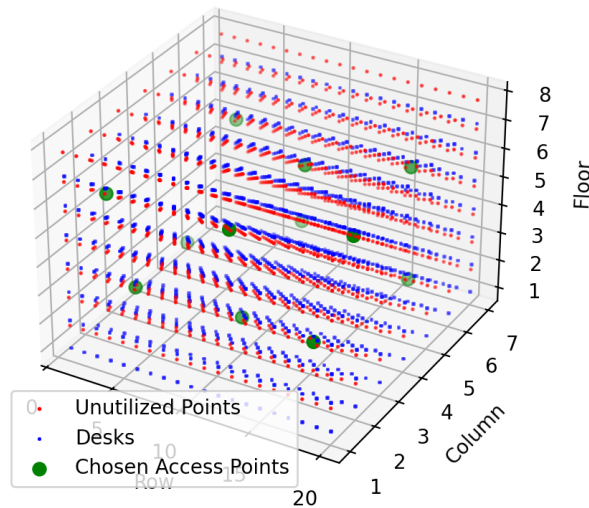


Figure 1: Vizual output

Conclusion

The code efficiently solves the WiFi access point placement problem by:

- **Minimizing Costs:** Reducing the number of access points lowers installation and maintenance costs.
- **Ensuring Coverage:** All desks are within the required distance for good WiFi signal strength.
- **Scalability:** The approach can be adapted for buildings of different sizes and configurations.

By utilizing linear programming and spatial analysis, the solution provides a practical method for network planning in large office environments.

The code is accessible on [GitHub](#)