

tina  
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# Chapter 1

## Class Index

### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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## Chapter 2

# Class Documentation

### 2.1 evbuffer Struct Reference

#### Public Attributes

- `u_char * buffer`
- `u_char * orig_buffer`
- `size_t misalign`
- `size_t totalen`
- `size_t off`
- `void(* cb)(struct evbuffer *, size_t, size_t, void *)`
- `void * cbarg`

The documentation for this struct was generated from the following file:

- `evbuffer.h`

## 2.2 http\_header Struct Reference

```
#include <header.h>
```

### Public Member Functions

- [TAILQ\\_ENTRY](#) ([http\\_header](#)) next

### Public Attributes

- char \* [name](#)
- char \* [value](#)

### 2.2.1 Detailed Description

http header

### 2.2.2 Member Function Documentation

#### 2.2.2.1 http\_header::TAILQ\_ENTRY (http\_header)

queue

### 2.2.3 Member Data Documentation

#### 2.2.3.1 char\* http\_header::name

header name

#### 2.2.3.2 char\* http\_header::value

header value

The documentation for this struct was generated from the following file:

- [header.h](#)



## 2.3 http\_request Struct Reference

```
#include <request.h>
```

### Public Attributes

- enum req\_method [method](#)
- char \* [uri](#)
- char \* [version](#)
- struct http\_header\_head \* [headers](#)
- int [is\\_cgi](#)
- char \* [cgi\\_script](#)
- char \* [cgi\\_query\\_string](#)

### 2.3.1 Detailed Description

http request

### 2.3.2 Member Data Documentation

#### 2.3.2.1 char\* http\_request::cgi\_query\_string

cgi query string

#### 2.3.2.2 char\* http\_request::cgi\_script

cgi script

#### 2.3.2.3 struct http\_header\_head\* http\_request::headers

http headers queue

#### 2.3.2.4 int http\_request::is\_cgi

is cgi request or not

#### 2.3.2.5 enum req\_method http\_request::method

req\_method

#### 2.3.2.6 char\* http\_request::uri

resource uri

### 2.3.2.7 char\* http\_request::version

http version HTTP/x.x

The documentation for this struct was generated from the following file:

- request.h

## 2.4 http\_response Struct Reference

```
#include <response.h>
```

### Public Attributes

- char \* [version](#)
- int [status\\_code](#)
- char \* [status\\_msg](#)
- char \* [req\\_uri](#)
- char \* [decoded\\_uri](#)
- struct [http\\_header\\_head](#) \* [headers](#)
- struct [evbuffer](#) \* [body\\_buf](#)
- int [type](#)
- struct [http\\_request](#) \* [hrequest](#)
- struct [http\\_server](#) \* [hserver](#)

### 2.4.1 Detailed Description

http response

### 2.4.2 Member Data Documentation

#### 2.4.2.1 struct [evbuffer](#)\* [http\\_response::body\\_buf](#)

response body

#### 2.4.2.2 char\* [http\\_response::decoded\\_uri](#)

decoded absolute uri path for request uri

#### 2.4.2.3 struct [http\\_header\\_head](#)\* [http\\_response::headers](#)

response header

#### 2.4.2.4 struct [http\\_request](#)\* [http\\_response::hrequest](#)

the http request,this is used for internal

#### 2.4.2.5 struct [http\\_server](#)\* [http\\_response::hserver](#)

the http server,this is used for internal

#### 2.4.2.6 char\* [http\\_response::req\\_uri](#)

the request uri

**2.4.2.7 int http\_response::status\_code**

status code

**2.4.2.8 char\* http\_response::status\_msg**

status message

**2.4.2.9 int http\_response::type**

response type ,0 for static ,1 for dynamic,this is used for internal

**2.4.2.10 char\* http\_response::version**

http version HTTP/x.x

The documentation for this struct was generated from the following file:

- response.h

## 2.5 http\_server Struct Reference

```
#include <server.h>
```

### Public Attributes

- char \* [server\\_name](#)
- in\_addr\_t [server\\_ip](#)
- int [server\\_port](#)
- int [max\\_connection](#)
- char \* [default\\_page](#)
- char \* [cgi\\_pattern](#)
- char \* [root\\_document](#)
- char \* [log\\_file](#)
- int [connection\\_timeout](#)
- int [list\\_directory](#)
- volatile sig\_atomic\_t [state](#)
- int [sock\\_fd](#)
- int [clients\\_fd](#) [FD\_SETSIZE]
- fd\_set [read\\_set](#)
- fd\_set [all\\_set](#)

### 2.5.1 Detailed Description

http server

### 2.5.2 Member Data Documentation

#### 2.5.2.1 char\* http\_server::cgi\_pattern

cgi pattern

#### 2.5.2.2 int http\_server::clients\_fd[FD\_SETSIZE]

connected clients fd

#### 2.5.2.3 int http\_server::connection\_timeout

connection timeout

#### 2.5.2.4 char\* http\_server::default\_page

default page

#### 2.5.2.5 int http\_server::list\_directory

list directory

**2.5.2.6 char\* http\_server::log\_file**

log file

**2.5.2.7 int http\_server::max\_connection**

max connection

**2.5.2.8 fd\_set http\_server::read\_set**

fd\_set

**2.5.2.9 char\* http\_server::root\_document**

root document

**2.5.2.10 in\_addr\_t http\_server::server\_ip**

server ip

**2.5.2.11 char\* http\_server::server\_name**

srever name

**2.5.2.12 int http\_server::server\_port**

server port

**2.5.2.13 int http\_server::sock\_fd**

socket fd

**2.5.2.14 volatile sig\_atomic\_t http\_server::state**

server state

The documentation for this struct was generated from the following file:

- server.h

## 2.6 mime\_entry Struct Reference

### Public Attributes

- char \* [ext](#)
- char \* [type](#)

### 2.6.1 Detailed Description

mime entry

### 2.6.2 Member Data Documentation

#### 2.6.2.1 char\* mime\_entry::ext

extension

#### 2.6.2.2 char\* mime\_entry::type

mime type

The documentation for this struct was generated from the following file:

- mime.c

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