

8. Strings and Things - Python in a Nutshell, 3rd Edition

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Methods of String and Bytes Objects

Unicode `str` and `bytes` objects are immutable sequences, as covered in “Strings”. All immutable-sequence operations (repetition, concatenation, indexing, and slicing) apply to them, returning an object of the same type. A string or bytes object `s` also supplies several nonmutating methods, as documented in Table 8-1.

Unless otherwise noted, methods are present on objects of either type. In v3, `str` methods return a Unicode string, while methods of `bytes` objects return a bytestring (in v2, type `unicode` stands for a textual string—i.e., Unicode—and type `str` for a bytestring). Terms such as “letters,” “whitespace,” and so on, refer to the corresponding attributes of the `string` module, covered in “The string Module”.

Note

In Table 8-1, for conciseness, we use `sys.maxsize` for integer default values meaning, in practice, “any number, no matter how large.”

Table 8-1.

capitalize	<code>s.capitalize()</code> Returns a copy of <code>s</code> where the first character, if a letter, is uppercase, and all other letters, if any, are lowercase.
casefold	<code>s.casefold()</code> <code>str</code> only, v3 only. Returns a string processed by the algorithm described in section 3.13 of the Unicode standard. This is similar to <code>s.lower</code> (described later in this list) but also takes into account broader equivalences, such as that between the German lowercase 'ß' and 'ss', and is thus better suited to case-insensitive matching.
center	<code>s.center(n, fillchar=' ')</code> Returns a string of length <code>max(len(s), n)</code> , with a copy of <code>s</code> in the central part, surrounded by equal numbers of copies of character <code>fillchar</code> on both sides (e.g., <code>'ciao'.center(2)</code> is <code>'ciao'</code> and <code>'x'.center(4, '_')</code> is <code>'_x_'</code>).
count	<code>s.count(sub, start=0, end=sys.maxsize)</code> Returns the number of nonoverlapping occurrences of substring <code>sub</code> in <code>s[start:end]</code> .
decode	<code>s.decode(encoding='utf-8', errors='strict')</code> <code>bytes</code> only. Returns a <code>str</code> object decoded from the bytes <code>s</code> according to the given encoding. <code>errors</code> determines how decoding errors are handled. <code>'strict'</code> cause errors to raise <code>UnicodeError</code> exceptions, <code>'ignore'</code> ignores the malformed data, and <code>'replace'</code> replaces them with question marks; see “Unicode” for details. Other values can be registered via <code>codec.register_error()</code> , covered in Table 8-7.

encode	<code>s.encode(encoding=None, errors='strict')</code> <code>str</code> only. Returns a <code>bytes</code> object obtained from <code>s</code> with the given encoding and error handling. See “ Unicode ” for more details.
endswith	<code>s.endswith(suffix, start=0, end=sys.maxsize)</code> Returns <code>True</code> when <code>s[start:end]</code> ends with string <code>suffix</code> ; otherwise, <code>False</code> . <code>suffix</code> can be a tuple of strings, in which case <code>endswith</code> returns <code>True</code> when <code>s[start:end]</code> ends with any one of them.
expandtabs	<code>s.expandtabs(tabsize=8)</code> Returns a copy of <code>s</code> where each tab character is changed into one or more spaces, with tab stops every <code>tabsize</code> characters.
find	<code>s.find(sub, start=0, end=sys.maxsize)</code> Returns the lowest index in <code>s</code> where substring <code>sub</code> is found, such that <code>sub</code> is entirely contained in <code>s[start:end]</code> . For example, <code>'banana'.find('na')</code> is 2, as is <code>'banana'.find('na', 1)</code> , while <code>'banana'.find('na', 3)</code> is 4, as is <code>'banana'.find('na', -2)</code> . <code>find</code> returns <code>-1</code> when <code>sub</code> is not found.
format	<code>s.format(*args, **kwargs)</code> <code>str</code> only. Formats the positional and named arguments according to formatting instructions contained in the string <code>s</code> . See “ String Formatting ” for further details.
format_map	<code>s.format_map(mapping)</code> <code>str</code> only, v3 only. Formats the mapping argument according to formatting instructions contained in the string <code>s</code> . Equivalent to <code>s.format(**mapping)</code> but uses the mapping directly.
index	<code>s.index(sub, start=0, end=sys.maxsize)</code> Like <code>find</code> , but raises <code>ValueError</code> when <code>sub</code> is not found.
isalnum	<code>s.isalnum()</code> Returns <code>True</code> when <code>len(s)</code> is greater than 0 and all characters in <code>s</code> are letters or digits. When <code>s</code> is empty, or when at least one character of <code>s</code> is neither a letter nor a digit, <code>isalnum</code> returns <code>False</code> .
isalpha	<code>s.isalpha()</code> Returns <code>True</code> when <code>len(s)</code> is greater than 0 and all characters in <code>s</code> are letters. When <code>s</code> is empty, or when at least one character of <code>s</code> is not a letter, <code>isalpha</code> returns <code>False</code> .
isdecimal	<code>s.isdecimal()</code> <code>str</code> only, v3 only. Returns <code>True</code> when <code>len(s)</code> is greater than 0 and all characters in <code>s</code> can be used to form decimal-radix numbers. This includes Unicode characters defined as Arabic digits.
isdigit	<code>s.isdigit()</code> Returns <code>True</code> when <code>len(s)</code> is greater than 0 and all characters in <code>s</code> are digits. When <code>s</code> is empty, or when at least one character of <code>s</code> is not a digit, <code>isdigit</code> returns <code>False</code> .

isidentifier	<code>s.isidentifier()</code> <p><code>str</code> only, v3 only. Returns <code>True</code> when <code>s</code> is a valid identifier according to the Python language's definition; keywords also satisfy the definition, so, for example, <code>'class'.isidentifier()</code> returns <code>True</code>.</p>
islower	<code>s.islower()</code> <p>Returns <code>True</code> when all letters in <code>s</code> are lowercase. When <code>s</code> contains no letters, or when at least one letter of <code>s</code> is uppercase, <code>islower</code> returns <code>False</code>.</p>
isnumeric	<code>s.isnumeric()</code> <p><code>str</code> only, v3 only. Similar to <code>s.isdigit()</code>, but uses a broader definition of numeric characters that includes all characters defined as numeric in the Unicode standard (such as fractions).</p>
isprintable	<code>s.isprintable()</code> <p><code>str</code> only, v3 only. Returns <code>True</code> when all characters in <code>s</code> are spaces (<code>'\x20'</code>) or are defined in the Unicode standard as printable. Differently from other methods starting with <code>is</code>, <code>''.isprintable()</code> returns <code>True</code>.</p>
isspace	<code>s.isspace()</code> <p>Returns <code>True</code> when <code>len(s)</code> is greater than 0 and all characters in <code>s</code> are whitespace. When <code>s</code> is empty, or when at least one character of <code>s</code> is not whitespace, <code>isspace</code> returns <code>False</code>.</p>
istitle	<code>s.istitle()</code> <p>Returns <code>True</code> when letters in <code>s</code> are <i>titlecase</i>: a capital letter at the start of each contiguous sequence of letters, all other letters lowercase (e.g., <code>'King Lear'.istitle()</code> is <code>True</code>). When <code>s</code> contains no letters, or when at least one letter of <code>s</code> violates the titlecase condition, <code>istitle</code> returns <code>False</code> (e.g., <code>'1900'.istitle()</code> and <code>'Troilus and Cressida'.istitle()</code> return <code>False</code>).</p>
isupper	<code>s.isupper()</code> <p>Returns <code>True</code> when all letters in <code>s</code> are uppercase. When <code>s</code> contains no letters, or when at least one letter of <code>s</code> is lowercase, <code>isupper</code> returns <code>False</code>.</p>
join	<code>s.join(seq)</code> <p>Returns the string obtained by concatenating the items of <code>seq</code>, which must be an iterable whose items are strings, and interposing a copy of <code>s</code> between each pair of items (e.g., <code>''.join(str(x) for x in range(7))</code> is <code>'0123456'</code> and <code>'x'.join('aeiou')</code> is <code>'axexixoxu'</code>).</p>
ljust	<code>s.ljust(n, fillchar=' ')</code> <p>Returns a string of length <code>max(len(s), n)</code>, with a copy of <code>s</code> at the start, followed by zero or more trailing copies of character <code>fillchar</code>.</p>

lower	<code>s.lower()</code> Returns a copy of <code>s</code> with all letters, if any, converted to lowercase.
lstrip	<code>s.lstrip(x=string.whitespace)</code> Returns a copy of <code>s</code> , removing leading characters that are found in string <code>x</code> . For example, <code>'banana'.lstrip('ab')</code> returns <code>'nana'</code> .
replace	<code>s.replace(old,new,maxsplit=sys.maxsize)</code> Returns a copy of <code>s</code> with the first <code>maxsplit</code> (or fewer, if there are fewer) nonoverlapping occurrences of substring <code>old</code> replaced by string <code>new</code> (e.g., <code>'e',2</code>) returns <code>'benena'</code> . <code>'banana'.replace('a',</code>
rfind	<code>s.rfind(sub,start=0,end=sys.maxsize)</code> Returns the highest index in <code>s</code> where substring <code>sub</code> is found, such that <code>sub</code> is entirely contained in <code>s[start:end]</code> . <code>rfind</code> returns <code>-1</code> if <code>sub</code> is not found.
rindex	<code>s.rindex(sub,start=0,end=sys.maxsize)</code> Like <code>rfind</code> , but raises <code>ValueError</code> if <code>sub</code> is not found.
rjust	<code>s.rjust(n,fillchar=' ')</code> Returns a string of length <code>max(len(s),n)</code> , with a copy of <code>s</code> at the end, preceded by zero or more leading copies of character <code>fillchar</code> .
rstrip	<code>s.rstrip(x=string.whitespace)</code> Returns a copy of <code>s</code> , removing trailing characters that are found in string <code>x</code> . For example, <code>'banana'.rstrip('ab')</code> returns <code>'banan'</code> .

split	<pre>s.split(sep=None,maxsplit=sys.maxsize)</pre> <p>Returns a list <code>L</code> of up to <code>maxsplit+1</code> strings. Each item of <code>L</code> is a “word” from <code>s</code>, where string <code>sep</code> separates words. When <code>s</code> has more than <code>maxsplit</code> words, the last item of <code>L</code> is the substring of <code>s</code> that follows the first <code>maxsplit</code> words. When <code>sep</code> is <code>None</code>, any string of whitespace separates words (e.g., <code>years'.split(None,3)</code> is <code>['four', 'score', 'and', 'seven years']</code>).</p> <p>Note the difference between splitting on <code>None</code> (any string of whitespace is a separator) and splitting on <code>' '</code> (each single space character, <i>not</i> other whitespace such as tabs and newlines, and <i>not</i> strings of spaces, is a separator). For example:</p> <pre>'a # two spaces between a and >>> x = b' b >>> x.split() # or, equivalently, x.split(None) ['a', 'b'] >>> x.split(' ') ['a', '', 'b']</pre> <p>In the first case, the two-spaces string in the middle is a single separator; in the second case, each single space is a separator, so that there is an empty string between the two spaces.</p>
splitlines	<pre>s.splitlines(keepends=False)</pre> <p>Like <code>s.split('\n')</code>. When <code>keepends</code> is true, however, the trailing <code>'\n'</code> is included in each item of the resulting list.</p>
startswith	<pre>s.startswith(prefix,start=0,end=sys.maxsize)</pre> <p>Returns <code>True</code> when <code>s[start:end]</code> starts with string <code>prefix</code>; otherwise, <code>False</code>. <code>prefix</code> can be a tuple of strings, in which case <code>startswith</code> returns <code>True</code> when <code>s[start:end]</code> starts with any one of them.</p>
strip	<pre>s.strip(x=string.whitespace)</pre> <p>Returns a copy of <code>s</code>, removing both leading and trailing characters that are found in string <code>x</code>. For example, <code>'banana'.strip('ab')</code> is <code>'nan'</code>.</p>
swapcase	<pre>s.swapcase()</pre> <p>Returns a copy of <code>s</code> with all uppercase letters converted to lowercase and vice versa.</p>
title	<pre>s.title()</pre> <p>Returns a copy of <code>s</code> transformed to titlecase: a capital letter at the start of each contiguous sequence of letters, with all other letters (if any) lowercase.</p>

translate`s.translate(table)`

Returns a copy of `s` where characters found in `table` are translated or deleted. In v3 (and in v2, when `s` is an instance of `unicode`), `table` is a `dict` whose keys are Unicode ordinals; values are Unicode ordinals, Unicode strings, or `None` (to delete the character)—for example (coded to work both in v2 and v3, with the redundant-in-v3 `u` prefix on strings):

```
print(u'banana'.translate({ord('a'):None,ord('n'):u'ze'}))# prints:
'bzeze'
```

In v2, when `s` is a string of bytes, its `translate` method is quite different—see [the online docs](#). Here are some examples of v2's `translate`:

```
import stringidentity = string.maketrans('','')print('string'.translate(identity,'aeiou'))# prints: sm strng
```

The Unicode or v3 equivalent of this would be:

```
no_vowels = dict.fromkeys(ord(x) for x in 'aeiou')print(u'string'.translate(no_vowels))# prints: sm strng
```

Here are v2 examples of turning all vowels into `a`'s and also deleting `s`'s:

```
intoas = string.maketrans('eiou','aaaa')print('string'.translate(intoas))# prints: strang
intoas = string.maketrans('eiou','aaaa')print('string'.translate(intoas,'s'))# prints: trang
```

The Unicode or v3 equivalent of this would be:

```
intoas = dict.fromkeys((ord(x) for x in 'eiou'), 'a')print(u'string'.translate(intoas))# prints: strang
intoas_nos = dict(intoas, s=None)print(u'string'.translate(intoas_nos))# prints: trang
```

upper`s.upper()`

Returns a copy of `s` with all letters, if any, converted to uppercase.
