



Alexandru-Fabian Macovei

Home : Aurel Manolache Alley, no. 10, 800198, Galati, Romania
Current residence : Traian Street, no. 46, Floor no. 6, Apartment no. 74, 500332, Brasov, Romania
Email: macoveialexandru.fabian@gmail.com **Phone**: (+40) 0735983257
Website: <https://github.com/macovei-alex>

Gender: Male **Date of birth**: 10/09/2003 **Nationality**: Romanian

WORK EXPERIENCE

[09/2022 – Current] **Student**
University Transilvania Brasov, Romania
City: Brasov | **Country**: Romania
learning

EDUCATION AND TRAINING

[09/2010 – 2018] **Secondary school graduate**
"Miron Costin" Secondary School Galati
City: Galati | **Country**: Romania |

[09/2018 – 2022] **Highschool graduate**
"Mihail Kogalniceanu" Highschool Galati

LANGUAGE SKILLS

Mother tongue(s): Romanian
Other language(s):
English
LISTENING B2 READING B2 WRITING B2
SPOKEN PRODUCTION B2 SPOKEN INTERACTION B2
Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

DIGITAL SKILLS

My Digital Skills
Programming languages
C/C++ | Java | Python | C# | SQL | Html, CSS, JS (Basics) | TypeScript
Technologies
Overleaf & LaTeX | Linux (Basics) | Angular | Git and Github (Basics) | PostgreS QL | SQL Server
Spare time
Basketball | Volleyball | Piano | Cycling

PROJECTS

Ancient City

A 3D graphical interactive application that allows you to explore an ancient Asian city. It contains graphical elements like lighting, free camera, particle systems and batch rendering. The project is written in C++ and it is rendering on the GPU via OpenGL 3.3.

Link: <https://github.com/macovei-alex/Ancient-City>

[2023 – 2023] From Regex to DFA

A regular expression to deterministic finite automaton converter. The purpose of this project is to implement Regex matching from scratch. By converting the Regex to a DFA, we can check if any word exactly matches the given expression by traversing the resulting automaton. The programming language used is C++.

Link: <https://github.com/macovei-alex/LFC-automat-lambda-regex>

[2023 – 2024] From FA to Regex

A finite automaton to regular expression converter written in Python. It uses an algorithm that removes each middle node 1 by 1 and computes the Regex iteratively.

Link: <https://github.com/macovei-alex/Automaton-to-Regex>

[2023 – 2023] MFRT

A small custom translator from the brainf*ck programming language to C. The translator is itself written in C and the build system used is Makefile. There is also a version written in C++.

Links: <https://github.com/macovei-alex/mfirt> | <https://github.com/macovei-alex/mfirtCpp>

[2023 – 2024] Dictionary

A dictionary with graphical interface in C# as a WPF application. The words are being stored in a folder system. Besides the add, remove, edit and search functionality, this application provides a minigame of guessing the words from the definition or the image in the dictionary.

Link: <https://github.com/macovei-alex/Dictionary>

[2024 – 2024] Supermarket manager

A graphical interface application in C# and WPF for managing a supermarket. It has an integrated database in SQL Server. You can add, remove, edit products, suppliers, product stocks, etc. You can roleplay as a cashier and checkout shopping list. It has some basic caching functionality, to help with the number of database calls.

Link: <https://github.com/macovei-alex/Supermarket>

From Logical Functions to Logical Circuits

A Python project that converts any logical function into its corresponding circuit. The circuit is then being drawn on the screen using the tkinter library, with color coding for the wires to more easily identify the boolean variables.

Link: <https://github.com/macovei-alex/Logical-Functions-to-Circuits>

[2024 – 2024] Checkers

A Checkers implementation in C# with WPF interface.

Link: <https://github.com/macovei-alex/Checkers>

[2022 – 2023] Processing-Java graphical projects

All kinds of small graphical canvas applications written in Java using the Processing framework. The highlight is the Rubik's Cube, which is a 3D rendition and an interactive solving game. Another project I'm proud of is the Sudoku game.

Link: <https://github.com/macovei-alex/Processing-graphics-projects>

[2022 – 2023] Online Pixel Drawing

A multi-user client-server TCP application for coloring rectangles on the screen, inspired by Reddit's [r/place](#). The back-end is made with C# and it's built-in TCP classes, the front-end is a C# Windows Forms application.

Link: <https://github.com/macovei-alex/Online-Pixel-Drawing>

Online Learning Platform Database

A database designed for an online learning platform. PostgreSQL was used for this project.

Link: https://github.com/AndreiClies/Platforma_de_invatare_online_Baza_de_date

Skribbl

A Skribbl-like game written in C++. It supports multiple users in separate room. The communication is done via a custom server and the REST API with the help of the crow and cpr C++ libraries. The graphical interface uses the Qt framework.

Link: <https://github.com/macovei-alex/VitaminCpp>