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# XPC Resources

893

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XPC is the preferred inter-process communication (IPC) mechanism on Apple platforms. XPC has three APIs:

- The high-level `NSXPCConnection` API, for Objective-C and Swift
- The low-level Swift API, introduced with macOS 14 (currently in beta)
- The low-level C API, which, while callable from all languages, works best with C-based languages

General:

- DevForums tag: [XPC](#)
- `NSXPCConnection` [class documentation](#)
- [Low-level API documentation](#)
- XPC has extensive [man pages](#) — For the low-level API, start with the `xpc` man page; this is the original source for the [XPC C API documentation](#) and still contains tidbits that you can't find elsewhere. Also read the `xpcservice.plist` man page, which documents the property list format used by XPC services.
- [Daemons and Services Programming Guide](#) archived documentation
- WWDC 2012 Session 241 *Cocoa Interprocess Communication with XPC* — This is no longer available from the Apple Developer website )-:
- Technote 2083 [Daemons and Agents](#) — It hasn't been updated in... well... decades, but it's still remarkably relevant.
- TN3113 [Testing and Debugging XPC Code With an Anonymous Listener](#)
- [XPC and App-to-App Communication](#) DevForums post
- [Validating Signature Of XPC Process](#) DevForums post

Related tags include:

- [Inter-process communication](#), for other IPC mechanisms
- [Service Management](#), for installing and uninstalling Service Management login items, `launchd` agents, and `launchd` daemons

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```
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```

XPC

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Posted 1 year ago by eskimo