CV

JOE SIMMS
SOFTWARE ENGINEER

CONTACT

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References

Julian Coutu @ CloudApp
julian@cl.ly | 1.352.585.5380

Nathan Kroll @ Current Studios
nkroll@currentstudios.com

Sean Griffith @ Elevate Atlantic
swgrfft@mta.ca | 1.506.232.4902

EDUCATION

2008, 2012, 2013
Certificates of Completetion
@ Big Nerd Ranch (Atlanta, GA)
Ruby on Rails, OpenGL, Javascript

2013
Certificate of Completetion
@ Splice Training (Halifax, NS)
Objective-C/iOS

2003 > 2008
Bachelor of Arts
@ Mount Allison University (Sackville, NB)
Classical Studies /
Software Development

PROFESSIONAL SKILLS

Ruby	Objective-C
C#	Javascript
Java	Rails
Unity3D	Android
iOS	Sass
Git	Ubuntu/Linux
React	AWS
Docker	TravisCI

SUMMARY

Software Developer specializing in Ruby on Rails with 12+ years experience in the software industry. Co-founded Elevate Atlantic while participating in the Propel ICT start-up accelerator. Additionally worked with several remote teams to maintain and add features to existing applications. Seeking full-time or contract hours.

EXPERIENCE

April 2019 > Aug 2019
Contract Developer @ Once A Month Meals (Dayton, OH | Remote)
Worked with the existing front-end developer to create a system that allowed OAMM to calcuate nutrition facts labels for their vast catalogue of recipes.
- Utilized 3rd-party API to calculate nutrition information.

Onceamonthmeals.com has a very large catalogue of recipies. I was tasked with interfacing with the ESHA nutrition API to dynamically generate a nutrition facts label for each recipe. The system used a redis backed russian-doll style caching system. The system broke the recipies down into their individual ingredients and cached those to ensure the system was fast and the number of API calls were kept to a minimum.

May 2018 > Jan 2019
Platform Engineer @ CloudApp (San Fransisco, CA | Remote)
Worked with a team in an agile enviorment to maintain and add new features to an aging micro-services based application.
- Worked with a small team to build new features & APIs in a CI environment.
- Built a launch-day plug-in for Adobe CC XD

The CloudApp infrastructure is micro-service based with many services written in a variey of languages and frameworks. This often required me to jump into a repoistory with little experience of the technology stack or language used. This included technologies like React, Lamda/Server-less, and TypeScript. It was an excellent enviornment to learn and I learned a great deal.

July 2016 > May 2018
Rails Engineer @ Eezy (Bowling Green, KY | Remote)
Responsible for the maintenance and feature development of the Eezy family of sites.
- Worked with a small team to build new features & APIs.
- Utilized Rspec to ensure application sanity.

Eezy operates more than 10 sites. These sites are mostly Rails based; however, there are PHP and Wordpress sites as well. I personally touched every site in one way or another. This speaks to my ability to adapt and my eagerness to learn.

Oct 2014 > July 2016
CTO / Co-Founder @ Elevate Atlantic (Halifax, NS | Remote)
Technical Co-Founder of a services-on-demand start up. Launched two unique brands under the Elevate banner.
- Built backend APIs for web frontend and mobile clients.
- Built contractor mobile applications (iOS / Android).

These 18 months represent the most learning I have done in my career to date. I was responnsible for building the entire technology stack from the ground up. Through our particiapation in a startup accelerator I was able to learn numerous business best practices which I have applied in all subsequent roles.

Dec 2010 > Apr 2016
Senior Developer @ Current Studios (Halifax, NS)
Senior developer for Halifax based AR/VR design studio
- Worked with brands like Marvel, Disney, Coca-Cola, Walmart.
- Created an in-house OTA iOS app CMS to distribute apps to clients.
- Dev-lead on Multiple projects

At Current I learned to truly become a digital problem solver. We often used tools and technogies in ways for which they were never intended. This fast-paced environment required projects to be shipped in as little as four weeks. As a senior developer, I was responsible for mentoring new talent. Working as devlead, I was responsible for delegating tasks, ensuring that deadlines were met, and communicating the status of the project to the COO.