# USSD Flow Editor - Developer Guide

## **Table of Contents**

- 1. Getting Started
- 2. Development Setup
- 3. Code Organization
- 4. Development Workflows
- 5. Adding New Features
- 6. Testing Guidelines
- 7. Deployment Guide
- 8. Troubleshooting

## **Getting Started**

### **Prerequisites**

- **Node.js**: Version 18.0 or higher
- **npm**: Version 8.0 or higher
- Git: For version control and maker-checker workflow
- VS Code: Recommended IDE with React extensions

## **Quick Start**

```
# Clone the repository
git clone <repository-url>
cd ussd-editor

# Install dependencies
npm install

# Start development server
npm run dev

# Open browser to http://localhost:5173
```

### **Project Structure Overview**

```
ussd-editor/

├─ public/  # Static assets

├─ src/  # Source code

├─ components/  # React components

├─ utils/  # Utility functions

├─ styles/  # CSS files

├─ assets/  # Images, icons

├─ docs/  # Documentation
```

## **Development Setup**

**Environment Configuration** 

#### **VS Code Extensions (Recommended)**

```
// .vscode/extensions.json
{
    "recommendations": [
        "bradlc.vscode-tailwindcss",
        "esbenp.prettier-vscode",
        "dbaeumer.vscode-eslint",
        "ms-vscode.vscode-react",
        "ms-vscode.vscode-json"
]
}
```

## **Development Environment**

```
# Install development dependencies
npm install --save-dev

# Set up git hooks (optional)
npx husky install

# Create local environment file
cp .env.example .env.local
```

#### **Environment Variables**

```
# .env.local
VITE_APP_TITLE="USSD Flow Editor"
VITE_GIT_WORKFLOW_URL="http://localhost:3001"
VITE_API_BASE_URL="http://localhost:8080"
VITE_ENABLE_DEBUG=true
```

### **Development Scripts**

```
# Development server with hot reload
npm run dev

# Build for production
npm run build

# Preview production build
npm run preview

# Lint code
npm run lint

# Fix linting issues
npm run lint:fix

# Start git workflow server
npm run start:workflow

# Run integration tests
npm run test:integration
```

## **Code Organization**

Component Structure

#### **Custom Node Development**

Create new node types following the established pattern:

```
// src/components/NodeTypes/CustomNode.jsx
import { memo } from 'react';
import { Handle, Position } from 'reactflow';
const CustomNode = ({ data, selected }) => {
 const { config, label } = data;
 return (
    <div className={`custom-node ${selected ? 'selected' : ''}`}>
      {/* Input Handle */}
      <Handle
        type="target"
        position={Position.Left}
        id="input"
        className="node-handle"
      />
      {/* Node Content */}
      <div className="node-header">
        <span className="node-icon">%</span>
        <span className="node-title">{label}</span>
```

```
</div>
      <div className="node-content">
        {/* Custom node content */}
        <div className="custom-content">
          {config.customProperty && (
            <div className="property-display">
              {config.customProperty}
            </div>
          )}
        </div>
      </div>
      {/* Output Handles */}
      <Handle
        type="source"
        position={Position.Right}
        id="output"
        className="node-handle"
    </div>
  );
};
export default memo(CustomNode);
```

#### **Configuration Panel Development**

Add configuration forms for new node types:

```
// src/components/NodeConfigPanel.jsx - Add to switch statement
case 'CUSTOM':
  return <CustomConfig config={config} onChange={setConfig} />;
// src/components/TemplateForms/CustomConfig.jsx
const CustomConfig = ({ config, onChange }) => {
  const [localConfig, setLocalConfig] = useState(config || {});
  const updateConfig = (field, value) => {
    const updated = { ...localConfig, [field]: value };
    setLocalConfig(updated);
    onChange(updated);
  };
  return (
    <div className="config-form">
      <h3>Custom Node Configuration</h3>
      <div className="form-group">
        <label>Custom Property:</label>
        <input</pre>
```

```
type="text"
          value={localConfig.customProperty | ''}
          onChange={(e) => updateConfig('customProperty', e.target.value)}
          placeholder="Enter custom value"
        />
      </div>
      {/* Multi-language support */}
      <div className="form-group">
        <label>Prompts:</label>
        {['en', 'es', 'fr', 'ar'].map(lang => (
          <div key={lang} className="language-input">
            <label>{lang.toUpperCase()}:</label>
            <textarea
              value={localConfig.prompts?.[lang] | ''}
              onChange={(e) => updateConfig('prompts', {
                ...localConfig.prompts,
                [lang]: e.target.value
              placeholder={`Prompt in ${lang}`}
           />
          </div>
        ))}
      </div>
   </div>
 );
};
```

**Utility Development** 

#### **Adding New Flow Utilities**

```
return { nodes: processedNodes, edges };
};
export const validateCustomFlow = (flowData) => {
  const errors = [];
 const warnings = [];
 // Custom validation logic
 flowData.nodes.forEach(node => {
   if (node.data.type === 'CUSTOM') {
      if (!node.data.config?.customProperty) {
        errors.push({
          type: 'missing_custom_property',
          message: `Custom node ${node.id} missing required property`,
          nodeId: node.id
        });
      }
   }
 });
 return { errors, warnings };
};
```

#### **Template System Extensions**

```
// src/utils/CustomTemplateProcessor.js
export class CustomTemplateProcessor {
 static process(template, context) {
   // Custom template processing logic
   const processed = {
      ...template,
     processedAt: new Date().toISOString(),
     context: context
   };
   // Apply custom transformations
   if (template.customTransformations) {
     processed.transformedData = this.applyTransformations(
       template.customTransformations,
        context
     );
   return processed;
 }
 static applyTransformations(transformations, context) {
   return transformations.reduce((data, transform) => {
      switch (transform.type) {
        case 'uppercase':
          return data.toUpperCase();
```

```
case 'variable_substitution':
    return this.substituteVariables(data, context.variables);
    default:
        return data;
    }
    }, context.input);
}

static substituteVariables(text, variables) {
    return text.replace(/\{\((\w+)\\)\}/g, (match, varName) => {
        return variables[varName] || match;
    });
}
```

## **Development Workflows**

**Feature Development Process** 

#### 1. Planning Phase

```
# Create feature branch
git checkout -b feature/new-node-type

# Document feature requirements
echo "# New Node Type Feature" > docs/feature-new-node-type.md
```

#### 2. Implementation Phase

```
// Follow test-driven development
// 1. Write tests first
// 2. Implement functionality
// 3. Refactor and optimize

// Example test structure
describe('CustomNode', () => {
   it('should render with correct props', () => {
      // Test implementation
   });

it('should handle configuration updates', () => {
      // Test implementation
   });
};
```

## 3. Integration Phase

```
# Test integration with existing system
npm run dev
# Manual testing on canvas
# Validate export/import functionality
# Check performance impact
```

#### 4. Review Phase

```
# Submit for maker-checker review
curl -X POST http://localhost:3001/api/submit-flow \
  -H "Content-Type: application/json" \
  -d '{"flowData": {...}, "submitter": "developer"}'
```

## Git Workflow Integration

#### **Maker-Checker Development**

```
// git-workflow-server.js - Add custom endpoints
app.post('/api/custom-review', (req, res) => {
 const { flowData, reviewType } = req.body;
 try {
   // Custom review logic
    const reviewResult = performCustomReview(flowData, reviewType);
   if (reviewResult.approved) {
      // Merge to main branch
      execSync('git checkout main');
      execSync(`git merge ${reviewResult.branchName}`);
      execSync('git push origin main');
    }
   res.json(reviewResult);
  } catch (error) {
    res.status(500).json({ error: error.message });
  }
});
const performCustomReview = (flowData, reviewType) => {
 // Implement custom review logic
 const checks = [];
 // Validate flow structure
 const structureCheck = validateFlowStructure(flowData);
 checks.push(structureCheck);
  // Validate business rules
```

```
const businessCheck = validateBusinessRules(flowData);
checks.push(businessCheck);

const approved = checks.every(check => check.passed);

return {
    approved,
    checks,
    branchName: flowData.metadata.branchName,
    reviewedAt: new Date().toISOString()
    };
};
```

## Adding New Features

New Node Type Development

### **Step 1: Define Node Schema**

```
// src/schemas/nodeSchemas.js
export const CUSTOM_NODE_SCHEMA = {
 type: 'CUSTOM',
 defaultConfig: {
   customProperty: '',
   prompts: {
     en: '',
      es: '',
     fr: '',
      ar: ''
   },
   transitions: {},
   validation: {
      required: ['customProperty']
   }
 },
 handles: {
   input: { type: 'target', position: 'left' },
   output: { type: 'source', position: 'right' }
  }
};
```

#### **Step 2: Create Node Component**

```
// src/components/NodeTypes/CustomNode.jsx
// (Implementation shown in Code Organization section)
```

#### **Step 3: Register Node Type**

```
// src/App.jsx - Add to nodeTypes object
const nodeTypes = {
   start: StartNode,
   menu: MenuNode,
   'dynamic-menu': DynamicMenuNode,
   input: InputNode,
   action: ActionNode,
   end: EndNode,
   custom: CustomNode, // Add new node type
};
```

#### **Step 4: Add to Palette**

```
// src/components/NodePalette.jsx
const nodeTypes = [
    { type: 'start', label: 'Start', icon: '$' },
    { type: 'menu', label: 'Menu', icon: '$' },
    { type: 'dynamic-menu', label: 'Dynamic Menu', icon: '$" },
    { type: 'input', label: 'Input', icon: '$" },
    { type: 'action', label: 'Action', icon: '$" },
    { type: 'end', label: 'End', icon: '$" },
    { type: 'custom', label: 'Custom', icon: '$" }, // Add to palette
];
```

#### **Step 5: Export Integration**

```
// src/utils/flowUtils.js - Update export logic
export const exportToFlowFormat = (nodes, edges) => {
  return nodes.map(node => {
    const baseExport = {
      id: node.id,
      type: node.data.type,
      transitions: getNodeTransitions(node, edges)
    };
    // Handle custom node export
    if (node.data.type === 'CUSTOM') {
      return {
        ...baseExport,
        customProperty: node.data.config?.customProperty,
        customData: extractCustomData(node.data.config)
     };
    }
    return baseExport;
 });
};
```

### **New Utility Development**

#### **Creating Reusable Utilities**

```
// src/utils/customValidation.js
export const createValidator = (rules) => {
  return (data) => {
    const errors = [];
    const warnings = [];
    rules.forEach(rule => {
      const result = rule.validate(data);
      if (result.error) {
        errors.push({
          rule: rule.name,
          message: result.message,
          severity: rule.severity || 'error'
        });
      }
      if (result.warning) {
        warnings.push({
          rule: rule.name,
          message: result.warning,
          severity: 'warning'
        });
      }
    });
    return { errors, warnings, valid: errors.length === 0 };
  };
};
// Usage example
const flowValidator = createValidator([
    name: 'start_node_check',
    validate: (flow) => {
      const startNodes = flow.nodes.filter(n => n.type === 'START');
      if (startNodes.length === 0) {
        return { error: 'Flow must have a START node' };
      }
      if (startNodes.length > 1) {
       return { warning: 'Multiple START nodes found' };
      return { valid: true };
    }
  }
]);
```

## **Testing Guidelines**

## **Unit Testing**

```
// src/components/__tests__/CustomNode.test.jsx
import { render, screen } from '@testing-library/react';
import { ReactFlowProvider } from 'reactflow';
import CustomNode from '../NodeTypes/CustomNode';
const renderWithReactFlow = (component) => {
 return render(
   <ReactFlowProvider>
     {component}
   </ReactFlowProvider>
 );
};
describe('CustomNode', () => {
 const mockData = {
   label: 'Test Custom Node',
   type: 'CUSTOM',
   config: {
     customProperty: 'test value',
     prompts: {
       en: 'Test prompt'
     }
   }
 };
 it('renders node with correct content', () => {
   renderWithReactFlow(
      <CustomNode data={mockData} selected={false} />
   );
   expect(screen.getByText('Test Custom Node')).toBeInTheDocument();
   expect(screen.getByText('test value')).toBeInTheDocument();
 });
 it('applies selected styling when selected', () => {
   renderWithReactFlow(
      <CustomNode data={mockData} selected={true} />
   );
   const nodeElement = screen.getByRole('generic');
   expect(nodeElement).toHaveClass('selected');
 });
});
```

## **Integration Testing**

```
// src/ tests /integration/flowOperations.test.js
import { exportToFlowFormat } from '.../.../utils/flowUtils';
import { validateFlow } from '../../utils/validation';
describe('Flow Operations Integration', () => {
 const sampleFlow = {
   nodes: [
     {
        id: 'start_1',
       data: { type: 'START', config: { ussdCode: '*123#' } }
     },
       id: 'custom_1',
       data: { type: 'CUSTOM', config: { customProperty: 'value' } }
    ],
   edges: [
     {
       source: 'start_1',
       target: 'custom_1',
       sourceHandle: '*123#'
     }
 };
 it('exports custom nodes correctly', () => {
   const exported = exportToFlowFormat(sampleFlow.nodes, sampleFlow.edges);
   const customNode = exported.find(n => n.type === 'CUSTOM');
   expect(customNode).toBeDefined();
   expect(customNode.customProperty).toBe('value');
   expect(customNode.transitions['*123#']).toBe('custom_1');
 });
 it('validates flows with custom nodes', () => {
   const validation = validateFlow(sampleFlow.nodes, sampleFlow.edges);
   expect(validation.errors).toHaveLength(∅);
 });
});
```

## **Load Testing**

```
// load-testing/custom-node-test.js
import http from 'k6/http';
import { check } from 'k6';

export const options = {
   scenarios: {
     custom_node_load: {
       executor: 'constant-vus',
}
```

```
vus: 50,
      duration: '5m',
   },
 },
};
export default function () {
 // Test custom node flow processing
  const flowData = {
    nodes: [
      { type: 'START', config: { ussdCode: '*123#' } },
      { type: 'CUSTOM', config: { customProperty: 'load_test' } }
  };
  const response = http.post(
    'http://localhost:8080/api/process-flow',
    JSON.stringify(flowData),
    { headers: { 'Content-Type': 'application/json' } }
  );
  check(response, {
    'custom node processed': (r) => r.status === 200,
    'response time < 500ms': (r) => r.timings.duration < 500,</pre>
 });
}
```

## Deployment Guide

### **Production Build**

```
# Create optimized production build
npm run build

# Test production build locally
npm run preview

# Verify build artifacts
ls -la dist/
```

### **Docker Deployment**

```
# Dockerfile
FROM node:18-alpine AS builder

WORKDIR /app
COPY package*.json ./
RUN npm ci --only=production
```

```
COPY . .

RUN npm run build

FROM nginx:alpine

COPY --from=builder /app/dist /usr/share/nginx/html

COPY nginx.conf /etc/nginx/nginx.conf

EXPOSE 80

CMD ["nginx", "-g", "daemon off;"]
```

```
# docker-compose.yml
version: '3.8'
services:
 ussd-editor:
    build: .
    ports:
      - "80:80"
    environment:
      - VITE_API_BASE_URL=https://api.production.com
    volumes:
      - ./nginx.conf:/etc/nginx/nginx.conf
  git-workflow:
    build: ./git-workflow-server
    ports:
      - "3001:3001"
    volumes:
      - ./workflow-data:/app/data
```

## **Environment Configuration**

```
# Production environment variables
VITE_APP_TITLE="USSD Flow Editor - Production"
VITE_GIT_WORKFLOW_URL="https://workflow.production.com"
VITE_API_BASE_URL="https://api.production.com"
VITE_ENABLE_DEBUG=false
```

#### CI/CD Pipeline

```
# .github/workflows/deploy.yml
name: Deploy to Production

on:
   push:
     branches: [main]

jobs:
```

```
test:
  runs-on: ubuntu-latest
  steps:
    - uses: actions/checkout@v3
    - uses: actions/setup-node@v3
     with:
        node-version: '18'
    - run: npm ci
    - run: npm run lint
    - run: npm run test
    - run: npm run build
deploy:
  needs: test
  runs-on: ubuntu-latest
  steps:
    - uses: actions/checkout@v3
    - name: Deploy to production
      run:
        docker build -t ussd-editor:latest .
        docker push ${{ secrets.DOCKER_REGISTRY }}/ussd-editor:latest
```

## Troubleshooting

Common Issues

#### **React Flow Canvas Issues**

```
// Issue: Nodes not rendering correctly
// Solution: Ensure nodeTypes are properly registered

// Check node type registration
const nodeTypes = useMemo(() => ({
    start: StartNode,
    menu: MenuNode,
    custom: CustomNode,
}), []);

// Ensure proper CSS imports
import 'reactflow/dist/style.css';
import './styles/custom-nodes.css';
```

## **State Synchronization Problems**

```
// Issue: Configuration not saving
// Solution: Verify state update pattern
// Incorrect - direct mutation
```

```
node.data.config.property = newValue;

// Correct - immutable update
setNodes(nodes =>
    nodes.map(n =>
        n.id === nodeId
        ? { ...n, data: { ...n.data, config: { ...n.data.config, property: newValue}
} }}
        : n
        )
);
```

#### **Performance Issues**

```
// Issue: Slow rendering with many nodes
// Solution: Implement optimization strategies

// Use React.memo for node components
export default memo(CustomNode);

// Optimize handle rendering
const handles = useMemo(() =>
    generateHandles(config.transitions),
    [config.transitions]
);

// Debounce expensive operations
const debouncedSave = useMemo(
    () => debounce(saveToStorage, 1000),
    []
);
```

#### **Export/Import Issues**

```
// Issue: Data loss during export
// Solution: Validate export format

const validateExport = (exportData) => {
   const required = ['id', 'type', 'transitions'];

   return exportData.every(node =>
        required.every(field => field in node)
   );
};

// Use in export process
const exported = exportToFlowFormat(nodes, edges);
if (!validateExport(exported)) {
```

```
throw new Error('Export validation failed');
}
```

### **Debug Utilities**

```
// src/utils/debugUtils.js
export const debugFlow = (nodes, edges) => {
  console.group('Flow Debug Information');
  console.log('Nodes:', nodes.length);
  console.log('Edges:', edges.length);
  // Check for common issues
  const orphanedNodes = nodes.filter(node =>
    !edges.some(edge => edge.source === node.id || edge.target === node.id)
  );
  if (orphanedNodes.length > ∅) {
    console.warn('Orphaned nodes found:', orphanedNodes);
  }
  // Validate transitions
  nodes.forEach(node => {
    const nodeEdges = edges.filter(edge => edge.source === node.id);
    const configTransitions = Object.keys(node.data.config?.transitions || {});
    if (nodeEdges.length !== configTransitions.length) {
      console.warn(`Transition mismatch for node ${node.id}`);
    }
  });
  console.groupEnd();
};
// Enable debug mode
if (import.meta.env.VITE_ENABLE_DEBUG) {
  window.debugFlow = debugFlow;
}
```

This developer guide provides comprehensive information for working with the USSD Flow Editor codebase, from initial setup through advanced feature development and deployment.