Université Abdelhamid Ibn Badis de Mostaganem Faculté des Sciences Exactes et l'Informatique Département de Mathématiques et d'Informatique



Master 1 ISI

Module: Techniques de programmation

avancées

Subject: Inverting Matrices

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Work plans

- 1. HOW TO DESIGN ALGORITHMS
- 2. DYNAMIC PROGRAMMING
- 3. MULTITHREADED ALGORITHMS
- 4. INVERTING MATRICES
- 5. HOW IT WORKS
- 6. EXECUTION

HOW TO DESIGN ALGORITHMS

Planning the correct algorithm for a given application is a major innovation.

The design of the algorithm is incremental by asking yourself questions to guide your staring process.

- Do I really understand the problem?
- Can I find a simple algorithm for my problem?

Is to solve a problem by splitting it into sub-problems, then solving subproblems, From smallest to large by storing intermediate results. Multithread Algorithms execute multiple operations at the same time in order to minimize the execution time.

INVERTING MATRICES

Inverse of Matrix for a matrix A is A-1. The inverse of a 2×2 matrix can be calculated using a simple formula. Further, to find the inverse of a 3×3 matrix, we need to know about the determinant and adjoint of the matrix. The inverse of matrix is another matrix, which on multiplying with the given matrix gives the multiplicative identity.

The inverse of matrix is used of find the solution of linear equations through the matrix inversion method. Here, let us learn about the formula, methods, and terms related to the inverse of matrix.

Inverse of Matrix Formula

The inverse of matrix can be computed using the inverse of matrix formula, by dividing the adjoint of a matrix by the determinant of the matrix. The inverse of a matrix can be calculated by following the given steps:

- Step 1: Calculate the minor for the given matrix.
- Step 2: Turn the obtained matrix into the matrix of cofactors.
- Step 3: Then, the adjugate, and
- Step 4: Multiply that by reciprocal of determinant.

With The Law

For a matrix A 3x3, its inverse $A^{-1} = \frac{1}{|A|} \times Adj(A)$.

|A|: is the determinant

Adj(A): is the adjoint of the matrix A.

$$A = \begin{pmatrix} a11 & a12 & a13 \\ a21 & a22 & a23 \\ a31 & a32 & a33 \end{pmatrix}$$

$$|A| = a11 (-1)^{1+1} \begin{vmatrix} a22 & a23 \\ a32 & a33 \end{vmatrix} + a12 (-1)^{1+2} \begin{vmatrix} a21 & a23 \\ a31 & a33 \end{vmatrix} + a13 (-1)^{1+2} \begin{vmatrix} a21 & a22 \\ a31 & a32 \end{vmatrix}$$

With The Law

Adj A = Transpose of Cofactor Matrix = Transpose of

$$A^{-1} = \frac{1}{|A|} \times \begin{pmatrix} a11 & a21 & a31 \\ a12 & a22 & a32 \\ a31 & a23 & a33 \end{pmatrix}$$

With The Example

Find the inverse of the matrix
$$A = \begin{pmatrix} 4 & -2 & 1 \\ 5 & 0 & 3 \\ -1 & 2 & 6 \end{pmatrix}$$

The given matrix is
$$A = \begin{pmatrix} 4 & -2 & 1 \\ 5 & 0 & 3 \\ -1 & 2 & 6 \end{pmatrix}$$

Step - 1: Let us find the determinant of the given matrix using Row - 1 of the above matrix.

$$|A| = 4 \begin{vmatrix} 0 & 3 \\ 2 & 6 \end{vmatrix} - (-2) \begin{vmatrix} 5 & 3 \\ -1 & 6 \end{vmatrix} + 1 \begin{vmatrix} 5 & 0 \\ -1 & 2 \end{vmatrix}$$

With The Example

$$|A| = 4(0 \times 6 - 3 \times 2) + 2(5 \times 6 - (-1) \times 3) + 1(5 \times 2 - 0 \times (-1))$$

= $4(0 - 6) + 2(30 + 3) + 1(10 - 0)$
= $-24 + 66 + 10$
 $|A| = 52$

Now, we will determine the adjoint of the matrix A by calculating the cofactors of each element and then taking the transpose of the cofactor matrix.

$$Adj(A) = \begin{pmatrix} \begin{vmatrix} 0 & 3 \\ 2 & 6 \end{vmatrix} & \begin{vmatrix} 1 & -2 \\ 6 & 2 \end{vmatrix} & \begin{vmatrix} -2 & 1 \\ 0 & 3 \end{vmatrix} \\ \begin{vmatrix} 3 & 5 \\ 6 & -1 \end{vmatrix} & \begin{vmatrix} 4 & 1 \\ -1 & 6 \end{vmatrix} & \begin{vmatrix} 1 & 4 \\ 3 & 5 \end{vmatrix} \\ \begin{vmatrix} 5 & 0 \end{vmatrix} & \begin{vmatrix} -2 & 4 \\ 4 & -2 \end{vmatrix} \end{pmatrix}$$

With The Example

$$\begin{array}{lll}
Adj(A) &= \\
\begin{pmatrix} ((0 \times 6) - (3 \times 2)) & ((1 \times 2) - (-2 \times 6)) & ((-2 \times 3) - (1 \times 0)) \\
((3 \times -1) - (5 \times 6)) & ((4 \times 6) - (1 \times -1)) & ((1 \times 5) - (4 \times 3)) \\
((5 \times 2) - (0 \times -1)) & ((-2 \times -1) - (4 \times 2)) & ((4 \times 0) - (-2 \times 5))
\end{pmatrix}$$

$$\mathbf{Adj}(\mathbf{A}) = \begin{pmatrix} -6 & 14 & -6 \\ -33 & 25 & -7 \\ 10 & -6 & 10 \end{pmatrix}$$

With The Example

The inverse of matrix A is given by the formula $A^{-1} = \frac{1}{|A|} \times Adj(A)$

$$A^{-1} = \frac{1}{52} \times \begin{pmatrix} -6 & 14 & -6 \\ -33 & 25 & -7 \\ 10 & -6 & 10 \end{pmatrix}$$

$$\mathbf{A}^{-1} = \begin{pmatrix} -3/26 & 7/26 & -3/26 \\ -33/52 & 25/52 & -7/52 \\ 5/26 & -3/26 & 5/26 \end{pmatrix}$$

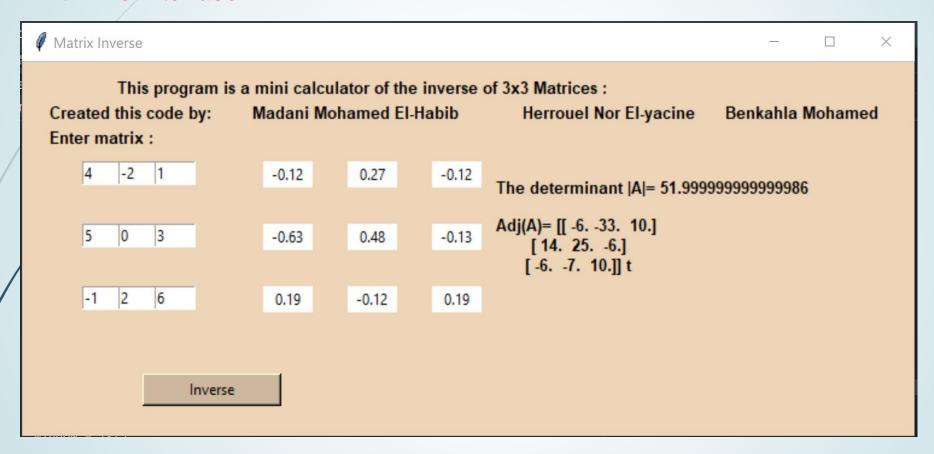
EXECUTION

With The Codes in python

```
-*- coding: utf-8 -*
    Created on Thu Dec 30 13:43:47 2021
    @author: pc
   from tkinter import Tk, Label, StringVar, Button, Entry
    import numpy as np
12 def inverse and show():
        inv mat = np.linalg.inv([[float(entry.get()) for entry in row] for row in text var])
        det mat = np.linalg.det([[float(entry.get()) for entry in row] for row in text var])
        cofactor = inv mat.T * det mat
        Label(window, text="The determinant |A|= "+str(det mat), font=('arial', 10, 'bold'), bg="bisque2").place(x=390, y=90)
        Label(window, text="Adj(A)= "+str(cofactor)+"I|", font=('arial', 10, 'bold'), bg="bisque2").place(x=390, y=120)
        for i, j in [[i, j] for i in range(3) for j in range(3)]:
            output[i][j].config(text=np.round(inv mat[i][j], decimals=2))
20 window = Tk()
21 window.title("Matrix Inverse")
window.configure(bg='bisque2', height=300, width=740)
23 text_var = [[StringVar() for i in range(3)] for j in range(3)]
24 entries = [[Entry(window, width=5, textvariable=text var[i][j]) for j in range(3)] for i in range(3)]
25 output = [[Label(window, width=5, text="", bg='white') for i in range(3)] for j in range(3)]
26 Label(window, text="\tThis program is a mini calculator of the inverse of 3x3 Matrices :\n", font=('arial', 10, 'bold'), bg="bisque2").place(x=20, y=10)
27 Label(window, text="Created this code by:\tMadani Mohamed El-Habib \tHerrouel Nor El-yacine \tBenkahla Mohamed", font=('arial', 10, 'bold'), bg="bisque2"
28 Label(window, text="Enter matrix :", font=('arial', 10, 'bold'), bg="bisque2").place(x=20, y=50)
29 for i, j in [[ i, j] for i in range(3) for j in range(3)]:
        output[i][j].place(x=200 + j * 70, y=80 + i * 50)
        entries[i][j].place(x=50 + j * 30, y=80 + i * 50)
32 Button(window, text="Inverse", bg='bisque3', width=15, command=inverse_and_show).place(x=100, y=250)
   window.mainloop()
```

EXECUTION

With The Interface



Adj (A) write in transposed matrix form

THE END **THANKS**