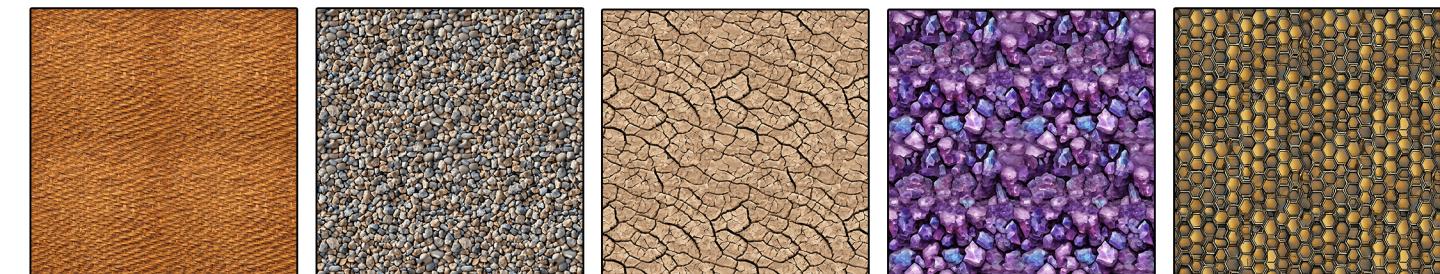
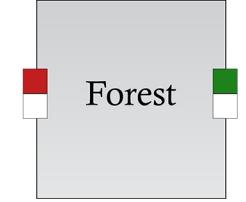
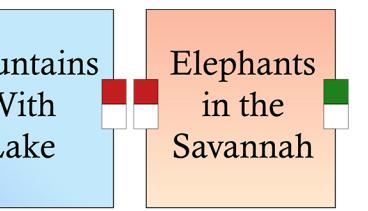
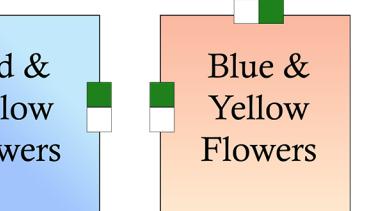
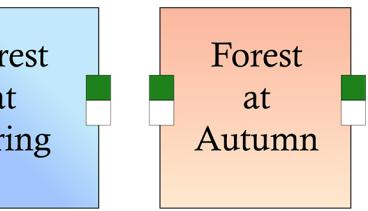
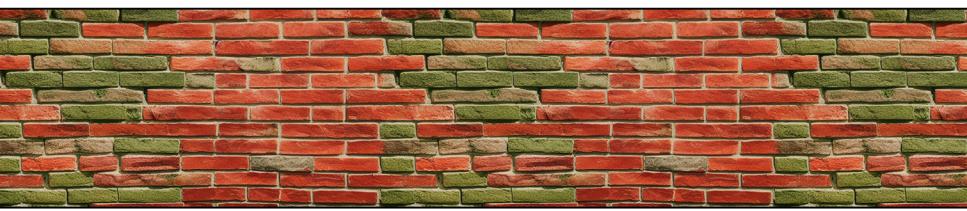
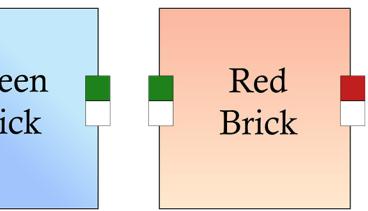
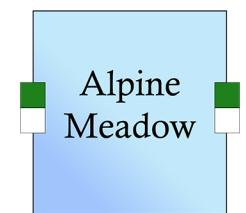


## Constraints

## Result

## Tiled Texture Synthesis



360° Synthesis



Seamlessly Tiling Existing Images

