



```
1 //import java.util.Scanner;
2 import java.awt.*;
3 import javax.swing.*;
4
5 public class UseDinnerParty {
6     public static void main(String[] args) {
7         SwingUtilities.invokeLater(() -> {
8             JFrame frame = new JFrame("Dinner Party Planning");
9             frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
10            frame.setLayout(new BorderLayout());
11            frame.setSize(300, 300);
12
13            JPanel panel = new JPanel();
14            frame.add(panel);
15            panel.setLayout(new FlowLayout());
16        });
17    }
18}
```

Please enter 1, 2, or 3 to select a dinner option.

Option #1: Seafood & Fish

Option #2: Steak

Option #3: Tofu & Veggies

5

Cancel OK



