


## [mui/](#)



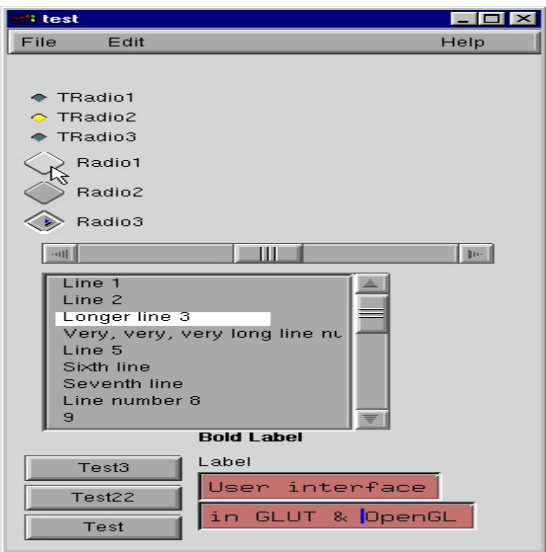
A screenshot of the "RPN Calc" application window. The window has a title bar with "RPN Calc" and standard window controls. The main area shows a stack of numbers: 2, 2, 4. Below the stack is a grid of buttons for various functions: a-f, Inv, Rcl, Sto, 1/x, Prog, B10, e^x, 10^x, Sqrt, y^x, Run, B16, Sin, Cos, Tan, Int, Help, Not, Enter, 7, 8, 9, +, Or, Dup2, 4, 5, 6, -, And, Roll, 1, 2, 3, \*, Clr, Exch, 0, ., +/-, /, Deg.

Demonstrates the use of the MUI toolkit for creating great looking (and highly portable!) user interface components with GLUT and OpenGL. Reverse polish notation calculator.

Source code: [calc.c](#).

Zip file: [calc.zip](#).

Snapshots: [2 + 2 = 4 \(shown\)](#).



A screenshot of the "test" application window. The window has a title bar with "test" and standard window controls. It features a menu bar with "File", "Edit", and "Help". The main area contains a list of radio buttons (TRadio1, TRadio2, TRadio3, Radio1, Radio2, Radio3) and a text area with lines of text: "Line 1", "Line 2", "Longer line 3", "Very, very, very long line n", "Line 5", "Sixth line", "Seventh line", "Line number 8", "9". Below the text area is a "Bold Label" section with buttons "Test3", "Test22", "Test" and labels "Label", "User interface", "in GLUT & OpenGL".

Test that emonstrates all the user interface components available in MUI.

Source code: [mui\\_test.c](#).

Zip file: [mui.zip](#).

Snapshots: [mui\\_test \(shown\)](#).

