Matthew William Jibson

303-902-6948 New York, New York 10065 matt.jibson@gmail.com http://mattjibson.com/

Areas of interest

Scalabale web applications to solve interesting problems. With the emergence and availability of technologies like BigTable and cloud providers, web applications must be re-engineered with new paradigms. This allows the old applications to run much faster, and new applications to be developed that were before not possible due to technological limitations.

Work Experience

March 2012- Stack Exchange, Inc.

present Member of Technical Staff, Software Developer

Implemented features for the Careers 2.0 website.

June 2011- Seagate Technology

March 2012 Senior Engineer, Firmware Organization

Developed custom tools and infrastructure support in mostly Python and SQL.

2000-present US Geological Survey

Consultant

Developed Java programs for seismic landslide analysis.

June 2007- **Innovative Advertising**May 2009 Primary Developer

Designed and created an online system for local ad distribution.

May 2008- Seagate Technology

Dec. 2008 Intern, Firmware Organization

Replaced a failing, 3rd-party, business-critical application with a custom tool.

June 2006- Apictura, LLC

May 2007 Intern

Wrote with JSP and Java EE servlets, networking services, servers, and other programming tasks.

May 2005- SpectraLink
Jan. 2006 Intern

Wrote Wireshark dissectors in C for propietary wireless protocols.

May 2004- IBM Aug. 2004 Intern

Created a Java tool to improve productivity of the printer analysis team.

Education

M.S., Electrical Engineering

Colorado State University, 3.2 GPA.

ADVISOR: Tom Chen.

B.S., Computer Engineering

Colorado State University, 3.3 GPA.

B.M., Piano Performance

Colorado State University, 3.3 GPA.

Software Development

2011-present go-dsp

Digital signal processing library for the Go programming language (primary developer).

2000-present SLAMMER

Programs for seismic landslide analysis in Java (primary developer).

2011 Journalr

A website for online, modern journaling in Python and Google App Engine (founder and developer).

2009-2010 Mission Office

A system and website for management, automated statistics, and office work of a medium-sized, distributed organization in Python and Google App Engine (creator and developer).

2007-2009 Biosensor

Analysis and graphing system for results of potentiostat expirements in Django (creator and developer).

2002-2008 Crescent Island

A multiplayer, online game in PHP and MySQL/PostgreSQL (principal developer).

OpenBSD ports

Submitted and had committed various ports to OpenBSD and FreeBSD.