

Define the
Custom Attributes
(as Classes)

Decorate the Source
with Attributes
(can be the output of
a MDA transformer)

Compile
(Attributes
become part of
metadata)

Post-Compilation
processing of IL binaries
is not possible with
.NET supported APIs

Write a Pre-compiler
using CodeDom
(compile time
processing)

Introspect the binary
using Reflection
(run-time processing)

Output transformed
source (without
attributes or with
other attributes)

Take some action based
on attributes
or create/modify a new
binary and execute it

