

CAT 3

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Chapter 1

Create the local database

1.1 CREATE SQL

The code to be added is the following:

```
db.execSQL(SQL_CREATE_user)
db.execSQL(SQL_CREATE_seminar)
db.execSQL(SQL_CREATE_item)
db.execSQL(SQL_CREATE_request)
db.execSQL(SQL_CREATE_user_seminar)
```

i Note

See [DbHelper.kt](#) for more details

1.2 command_list

```
for (command in command_list) {
    db.execSQL(command)
}
```

i Note

See [DbHelper.kt](#) for more details

Chapter 2

Local filesystem

Here are the comments I added to the code:

```
// Create the /media directory in the app's internal storage
// Create the /media/seminar directory in the app's internal storage
// Move three logos to the /media/seminar directory we just created
// Create the /media/item directory in the app's internal storage
// Move three dog images to the /media/item directory we just created
// Move three medicine images to the /media/item directory we just created
// Move three AI images to the /media/item directory we just created
// Create the /media/request directory in the app's internal storage
```

Note

See [DbHelper.kt](#) for more details

Chapter 3

Implement the class DataSourceLocal

3.1 str_sql

i Note

See [DataSourceLocal.kt](#) for more details

3.2 selectSeminarsUser

Here is the code to be added to the code:

```
val cursor = db.rawQuery(str_sql, null)
while (cursor.moveToNext()) {
    userSeminarList.add(Seminary(cursor.getInt(cursor.getColumnIndex("sem_id")),
        cursor.getString(cursor.getColumnIndex("sem_name")),
        cursor.getInt(cursor.getColumnIndex("sem_duration")),
        context.filesDir.path + "/media/seminar/" +
            cursor.getInt(cursor.getColumnIndex("sem_id")) + ".jpg"))
}
cursor.close()
```

The code launches the query specified in `str_sql` and then iterates over every result to create a seminary from each result.

i Note

See [DataSourceLocal.kt](#) for more details

3.3 selectItems part 1

Here are the lines to be added to the code:

```
while (cursor.moveToNext()) {
    seminarItemList.add(Item(ItemType.BASIC,
        cursor.getInt(cursor.getColumnIndex("item_id")),
        cursor.getString(cursor.getColumnIndex("item_title")),
        cursor.getString(cursor.getColumnIndex("item_description"))))
}
cursor.close()
```

Note

See [DataSourceLocal.kt](#) for more details

3.4 selectItems part 2

Here are the lines to be added to the code:

```
val cursor = db.rawQuery(str_sql, null)
var UserRequestList = mutableListOf<UserRequest>()
while (cursor.moveToNext()) {
    UserRequestList.add(UserRequest(cursor.getLong(cursor.getColumnIndex("request_id")),
        cursor.getString(cursor.getColumnIndex("request_description"))))
}
cursor.close()
```

Note

See [DataSourceLocal.kt](#) for more details

Chapter 4

Use the class `DataSourceLocal`

Here is how the code looks:

```
val Default = DataSourceType.LocalStorage
```

Note

See [DataSourceLocal.kt](#) for more details

Chapter 5

Read files from the filesystem

5.1 SeminarsAdapter

Here are the lines to be added to the code:

```
val imagePath = item.image_path
val bitmap = BitmapFactory.decodeFile(imagePath)
itemImageView.setImageBitmap(bitmap)
```

In this code, we use the `decodeFile()` to load the bitmap from the filesystem using `imagePath` value as a parameter. We then assign the loaded bitmap to `itemImageView` using `setImageBitmap()`.

i Note

See [SeminarsAdapter.kt](#) for more details

5.2 ItemsAdapter

Here are the lines to be added to the code:

```
val imagePath = item.image_path
val bitmap = BitmapFactory.decodeFile(imagePath)
itemImageView?.setImageBitmap(bitmap)
```

i Note

See [ItemsAdapter.kt](#) for more details

5.3 DetailFragment

Here are the lines to be added to the code:

```
val imagePath = item?.image_path
val bitmap = BitmapFactory.decodeFile(imagePath)
v2.setImageBitmap(bitmap)
```

i Note

See [ItemsAdapter.kt](#) for more details

Chapter 6

Create an activity AddRequest

6.1 Activity Creation

i Note

See Figure 8.1 to verify the parameters used in the creation of this activity

6.2 Activity Design

Here is how the layout file looks:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@color/gray">

    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:orientation="vertical"
        android:padding="16dp"
        android:background="@drawable/purple_border">
```

```
<TextView
    android:layout_width="match_parent"
    android:layout_height="40dp"
    android:gravity="center_vertical"
    android:padding="8dp"
    android:text="Title" />

<EditText
    android:id="@+id/editTitle"
    android:layout_width="match_parent"
    android:layout_height="40dp"
    android:background="@color/white"
    android:gravity="center_vertical"
    android:padding="8dp" />

<TextView
    android:layout_width="match_parent"
    android:layout_height="40dp"
    android:gravity="center_vertical"
    android:padding="8dp"
    android:text="Description" />

<EditText
    android:id="@+id/editDescription"
    android:layout_width="match_parent"
    android:layout_height="460dp"
    android:background="@color/white"
    android:gravity="top|left"
    android:inputType="textMultiLine"
    android:padding="8dp" />

<Button
    android:id="@+id/btnSelectImage"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center_horizontal"
    android:background="#673AB7"
    android:gravity="center_horizontal"
    android:text="SELECT IMAGE"
    android:textColor="@android:color/white" />
```

```
<TextView
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:background="@color/white"
    android:gravity="center_vertical"
    android:padding="8dp"
    android:text="Image" />

</LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```

i Note

See [activity_add_request.xml](#) for more details

See Figure 8.2 to see the result

Chapter 7

Testing

Chapter 8

Annexes

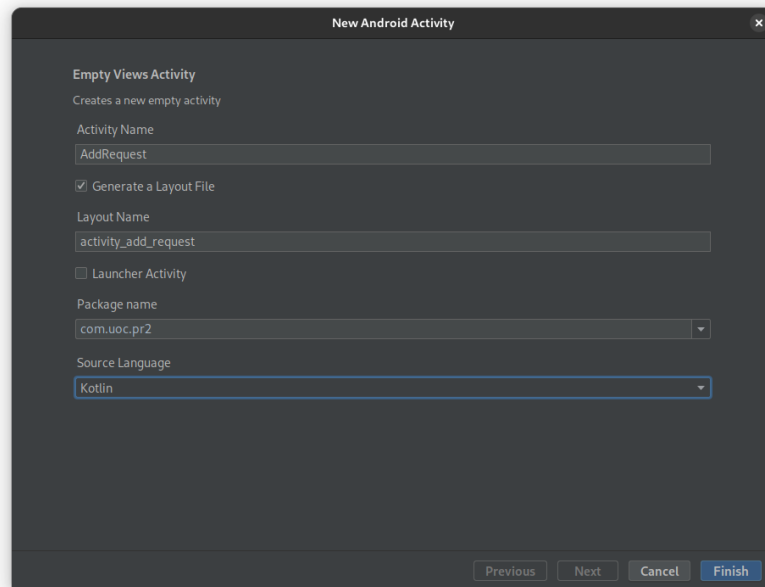


Figure 8.1: Creation of `AddRequest` empty views activity

The image shows a mobile application interface for creating a new request. The layout is contained within a light gray rounded rectangle. At the top, there is a 'Title' text input field. Below it is an empty text input field. Then comes a 'Description' text input field, followed by a large, empty rectangular area intended for an image. At the bottom of this large area is a blue button with the text 'SELECT IMAGE' in white. Below the button is a text input field labeled 'Image'. The entire form is surrounded by a blue border with circular handles at the corners and midpoints, indicating it is a draggable element in a design tool.

Figure 8.2: Creating the `AddRegeust` layout