



## Alejandro Pérez

Computer Science

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📅 December 02, 2001  
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### SKILLS

Research	Web Development
Git	Linux Software
3D Printing & Modeling	Data Analysis & Visualization
Teamwork	Excel

### PUBLICATIONS

La Traducción Audiovisual  
Research Project

### AWARDS

Multi-Sports Coach (August 04, 2017)  
Kings Camps  
🔗 <https://www.kingscamps.org/>

### INTERESTS

Guitar	Athletics	Origami
Music	Sport	Hobby

### LANGUAGES

Spanish	English	German
Native	Expert	Medium

I am a tech enthusiast who is always excited to learn something new. I consider myself to be a good problem solver and a quite organized person. I daily drive Linux and love the Free and Open Source community.

### WORK EXPERIENCE

Talentum Telefónica Scholarship (December 15, 2022 - June 14, 2023)  
Robotization and Automation Practices  
🔗 <https://talentumtelefonica.com>

### EDUCATION

Universitat Oberta de Catalunya (UOC) (September 28, 2022 - Present)  
Techniques for Software Application Development  
Online Bachelor's Degree  
🔗 <https://www.uoc.edu>

42 (February 15, 2021 - Present)  
Software engineering, Computer Science  
🔗 <https://www.42network.org>

Universidad Carlos III de Madrid (Uc3m) (September 07, 2019 - July 12, 2022)  
Degree in Data Science & Engineering  
🔗 <https://uc3m.es>

IES Diego Velázquez (September 10, 2017 - May 24, 2019)  
High School (Excellence Program)

### PROJECTS

so\_long | 42 Madrid (July 21, 2021 - September 02, 2021)  
Classic Pac-Man retro game in C  
🔗 [https://github.com/madebypixel02/so\\_long](https://github.com/madebypixel02/so_long)

minishell | 42 Madrid (October 20, 2021 - November 22, 2021)  
Implementation of our own bash shell in C  
🔗 <https://github.com/madebypixel02/minishell>

cub3D | 42 Madrid (January 20, 2022 - February 23, 2022)  
A RayCaster mini-game in C  
🔗 <https://github.com/madebypixel02/cub3d>

Basic OOP Donkey Kong in Python | Uc3m (October 09, 2019 - December 20, 2019)  
Classic DonkeyKong retro game in python  
🔗 <https://github.com/madebypixel02/Basic-OOP-Donkey-Kong-in-Python>

DualShip Shooter | Global Game Jam 2022 (January 29, 2022 - February 04, 2022)  
Group Project with @dpavon-g and @slucas-s in C#  
🔗 <https://github.com/madebypixel02/DualshipShooter>

### PROGRAMMING LANGUAGES (FREQUENCY)

C	C++	Python
40%	28%	19%
Shell	R	
8%	5%	

### CERTIFICATIONS

B2 English Certificate (June 03, 2016) Cambridge  
A2 German Certificate (May 24, 2019)