Instructions

December 7, 2012

1 Goal

To find all the mines as fast as possible.

2 How to play

2.1 Open the game

To get the program to the computer, download Minesweeper.zip from Minesweeper. It contains the .jar -file, which starts the program.

2.2 Left click

Opens a button:
- If it is empty, it will open all the other empty squares around the pressed button
- If it is a number, it will show how many mines that are placed around the specific button
- If it is a mine, the game is lost

2.3 Right click

Marks a button with a flag, assuming there's a mine hidden there:
- If a mine is already marked with a flag, the flag will be removed from the button
- When a button is marked with a flag, the button cannot be opened

2.4 Timekeeping

The time starts running when the first button is pressed and stops when the game is either lost or won.

2.5 How to win

When all the mines are marked with flags and the other buttons are opened, the game is won. Then it will pop a window showing the result (e.g. the time in seconds), and asking the player to enter his/her name if the time is good enough to enter the highscore list.