

第四课 value iteration & policy iteration

前排提醒，感觉这节课没啥用，而且挺绕

1.value iteration，也就是求解BOE的算法

Value iteration algorithm

The algorithm

$$v_{k+1} = f(v_k) = \max_{\pi} (r_{\pi} + \gamma P_{\pi} v_k), \quad k = 1, 2, 3 \dots$$

can be decomposed to two steps.

- Step 1: policy update. This step is to solve

$$\pi_{k+1} = \arg \max_{\pi} (r_{\pi} + \gamma P_{\pi} v_k)$$

where v_k is given.

- Step 2: value update.

$$v_{k+1} = r_{\pi_{k+1}} + \gamma P_{\pi_{k+1}} v_k$$

Question: is v_k a state value? No, because it is not ensured that v_k satisfies a Bellman equation.

Value iteration algorithm - Pseudocode

▷ Procedure summary:

v_0

$v_k(s) \rightarrow q_k(s, a) \rightarrow$ greedy policy $\pi_{k+1}(a|s) \rightarrow$ new value $v_{k+1} = \max_a q_k(s, a)$

Pseudocode: Value iteration algorithm

Initialization: The probability model $p(r|s, a)$ and $p(s'|s, a)$ for all (s, a) are known. Initial guess v_0 .

Aim: Search the optimal state value and an optimal policy solving the Bellman optimality equation.

While v_k has not converged in the sense that $\|v_k - v_{k-1}\|$ is greater than a predefined small threshold, for the k th iteration, do

For every state $s \in \mathcal{S}$, do

For every action $a \in \mathcal{A}(s)$, do

$$\text{q-value: } q_k(s, a) = \sum_r p(r|s, a)r + \gamma \sum_{s'} p(s'|s, a)v_k(s')$$

$$\text{Maximum action value: } a_k^*(s) = \arg \max_a q_k(a, s)$$

→ Policy update: $\pi_{k+1}(a|s) = 1$ if $a = a_k^*(s)$ and $\pi_{k+1}(a|s) = 0$ otherwise

→ Value update: $v_{k+1}(s) = \max_a q_k(a, s)$

Policy iteration algorithm



▷ Algorithm description:

Given a random initial policy π_0 ,

→ • Step 1: policy evaluation (PE)

This step is to calculate the state value of π_k

$$v_{\pi_k} = r_{\pi_k} + \gamma P_{\pi_k} v_{\pi_k}$$

Note that v_{π_k} is a state value function.

→ • Step 2: policy improvement (PI)

$$\pi_{k+1} = \arg \max_{\pi} (r_{\pi} + \gamma P_{\pi} v_{\pi_k})$$

The maximization is componentwise!

这里policy evaluation是通过求解BE的递归算法得到的

Policy iteration algorithm - Implementation

Pseudocode: Policy iteration algorithm

Initialization: The probability model $p(r|s, a)$ and $p(s'|s, a)$ for all (s, a) are known. Initial guess π_0 .

Aim: Search for the optimal state value and an optimal policy.

While the policy has not converged, for the k th iteration, do

→ Policy evaluation: V_{π_k}

Initialization: an arbitrary initial guess $v_{\pi_k}^{(0)}$

While $v_{\pi_k}^{(j)}$ has not converged, for the j th iteration, do

For every state $s \in \mathcal{S}$, do

$$v_{\pi_k}^{(j+1)}(s) = \sum_a \pi_k(a|s) \left[\sum_r p(r|s, a) r + \gamma \sum_{s'} p(s'|s, a) v_{\pi_k}^{(j)}(s') \right]$$

→ Policy improvement:

For every state $s \in \mathcal{S}$, do

For every action $a \in \mathcal{A}(s)$, do

$$q_{\pi_k}(s, a) = \sum_r p(r|s, a) r + \gamma \sum_{s'} p(s'|s, a) v_{\pi_k}(s')$$

$$a_k^*(s) = \arg \max_a q_{\pi_k}(s, a)$$

$$\pi_{k+1}(a|s) = 1 \text{ if } a = a_k^*(s) \text{ and } \pi_{k+1}(a|s) = 0 \text{ otherwise}$$

Compare value iteration and policy iteration

▷ Let's compare the steps carefully:

	Policy iteration algorithm	Value iteration algorithm	Comments
1) Policy:	π_0	N/A	
2) Value:	$v_{\pi_0} = r_{\pi_0} + \gamma P_{\pi_0} v_{\pi_0}$	$v_0 := v_{\pi_0}$	
3) Policy:	$\pi_1 = \arg \max_{\pi} (r_{\pi} + \gamma P_{\pi} v_{\pi_0})$	$\pi_1 = \arg \max_{\pi} (r_{\pi} + \gamma P_{\pi} v_0)$	The two policies are the same
4) Value:	$v_{\pi_1} = r_{\pi_1} + \gamma P_{\pi_1} v_{\pi_1}$	$v_1 = r_{\pi_1} + \gamma P_{\pi_1} v_0$	$v_{\pi_1} \geq v_1$ since $v_{\pi_1} \geq v_{\pi_0}$
5) Policy:	$\pi_2 = \arg \max_{\pi} (r_{\pi} + \gamma P_{\pi} v_{\pi_1})$	$\pi'_2 = \arg \max_{\pi} (r_{\pi} + \gamma P_{\pi} v_1)$	
⋮	⋮	⋮	⋮

- They start from the same initial condition.
- The first three steps are the same.
- The fourth step becomes different:
 - In policy iteration, solving $v_{\pi_1} = r_{\pi_1} + \gamma P_{\pi_1} v_{\pi_1}$ requires an iterative algorithm (an infinite number of iterations)
 - In value iteration, $v_1 = r_{\pi_1} + \gamma P_{\pi_1} v_0$ is a one-step iteration

Compare value iteration and policy iteration

Consider the step of solving $v_{\pi_1} = r_{\pi_1} + \gamma P_{\pi_1} v_{\pi_1}$:

$$\begin{aligned}
 & v_{\pi_1}^{(0)} = v_0 \\
 & \text{value iteration} \leftarrow v_1 \leftarrow v_{\pi_1}^{(1)} = r_{\pi_1} + \gamma P_{\pi_1} v_{\pi_1}^{(0)} \\
 & v_{\pi_1}^{(2)} = r_{\pi_1} + \gamma P_{\pi_1} v_{\pi_1}^{(1)} \\
 & \vdots \\
 & \text{truncated policy iteration} \leftarrow \bar{v}_1 \leftarrow v_{\pi_1}^{(j)} = r_{\pi_1} + \gamma P_{\pi_1} v_{\pi_1}^{(j-1)} \\
 & \vdots \\
 & \text{policy iteration} \leftarrow v_{\pi_1} \leftarrow v_{\pi_1}^{(\infty)} = r_{\pi_1} + \gamma P_{\pi_1} v_{\pi_1}^{(\infty)}
 \end{aligned}$$

- The value iteration algorithm computes *once*.
- The policy iteration algorithm computes *an infinite number of iterations*.
- The **truncated policy iteration algorithm** computes *a finite number of iterations* (say j). The rest iterations from j to ∞ are truncated.