

Habitat Lab Installation and Configuration

Error: Unable to Create Windowless Context with EGL

Error Message

```
Platform::WindowlessEglApplication::tryCreateContext(): unable to find CUDA device 0 among 1 EGL devices in total windowlessContext: unable to create windowless context
```

Cause

In the `/usr/share/glvnd/egl_vendor.d` directory, there is only a `50_mesa.json` file with the following content:

```
{
  "file_format_version" : "1.0.0",
  "ICD" : {
    "library_path" : "libEGL_mesa.so.0"
  }
}
```

The `ldconfig` command shows that `libEGL_nvidia` is available:

```
bash(habitat) root@autodl-container-ad3a418634-da37ccd0:~/autodl-tmp/habitat-lab# ldconfig -p | grep libEGL_nvidia
libEGL_nvidia.so.0 (libc6,x86-64) => /usr/lib/x86_64-linux-gnu/libEGL_nvidia.so.0
```

Following the [Habitat Lab troubleshooting guide](https://github.com/facebookresearch/habitat-lab/blob/main/TROUBLESHOOTING.md#unable-to-create-context), a solution is available. <https://github.com/facebookresearch/habitat-lab/blob/main/TROUBLESHOOTING.md#unable-to-create-context>

Solution: Configure NVIDIA EGL Vendor

1. Create a New JSON File for NVIDIA

In the `/usr/share/glvnd/egl_vendor.d/` directory, create a file named `10_nvidia.json` with the following content:

```
json{
  "file_format_version" : "1.0.0",
  "ICD" : {
    "library_path" : "libEGL_nvidia.so.0"
  }
}
```

2. Refresh Library Cache

Run the following command to refresh the cache and ensure the system correctly loads NVIDIA's `libEGL` library:

```
bashsudo ldconfig
```

3. Run Habitat Example Script

Execute the `example.py` script to verify the configuration:

```
bashpython examples/example.py
```

Expected Output:

```
plaintext2024-10-26 19:01:14,376 Initializing task RearrangePickTask-v0
/root/miniconda3/envs/habitat/lib/python3.9/site-
packages/gym/spaces/box.py:84: UserWarning: WARN: Box bound precision
lowered by casting to float32
  logger.warn(f"Box bound precision lowered by casting to {self.dtype}")
Environment creation successful
Agent acting inside environment.
Episode finished after 1 steps.
```

Notes

- Ensure you have the required permissions to create files in `/usr/share/glvnd/egl_vendor.d/`.
- If further issues arise, consult the [Habitat Lab troubleshooting guide](#).