

# **PaperTrail for Leppy and his Missing Ladybugs Game**

## Developer:

- Madeline Luna
- College: CSUN

## Developed on:

- Unity
- Coding Language: C#

## Music

- Created by me using soundtrap to make background music and record jump sound effect
  - Link: [www.soundtrap.com](http://www.soundtrap.com)

## Background Images

- I used Canva to create backgrounds
  - Link: [www.canva.com](http://www.canva.com)
- Found free images on Freepik as well
  - Link: [www.freepik.com](http://www.freepik.com)
  - Images used:
    - [Night Sky Background Image](#)
    - [Nature Scenery Game Background Image](#)
    - [Forest Fantasy Background Image](#)

## Sprite Images

- Created by me using piskel
  - Link: [www.piskelapp.com](http://www.piskelapp.com)