

Homework 2

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1/28/2020

Analyzing growth model for invasive species with managed hunting

$$f(N) = \frac{dN}{dt} = rN\left(1 - \frac{N}{K}\right) - P\left(\frac{aN}{1+ahN}\right)$$

1. Make a graph of dN/dt vs. N , for particular values of the parameters

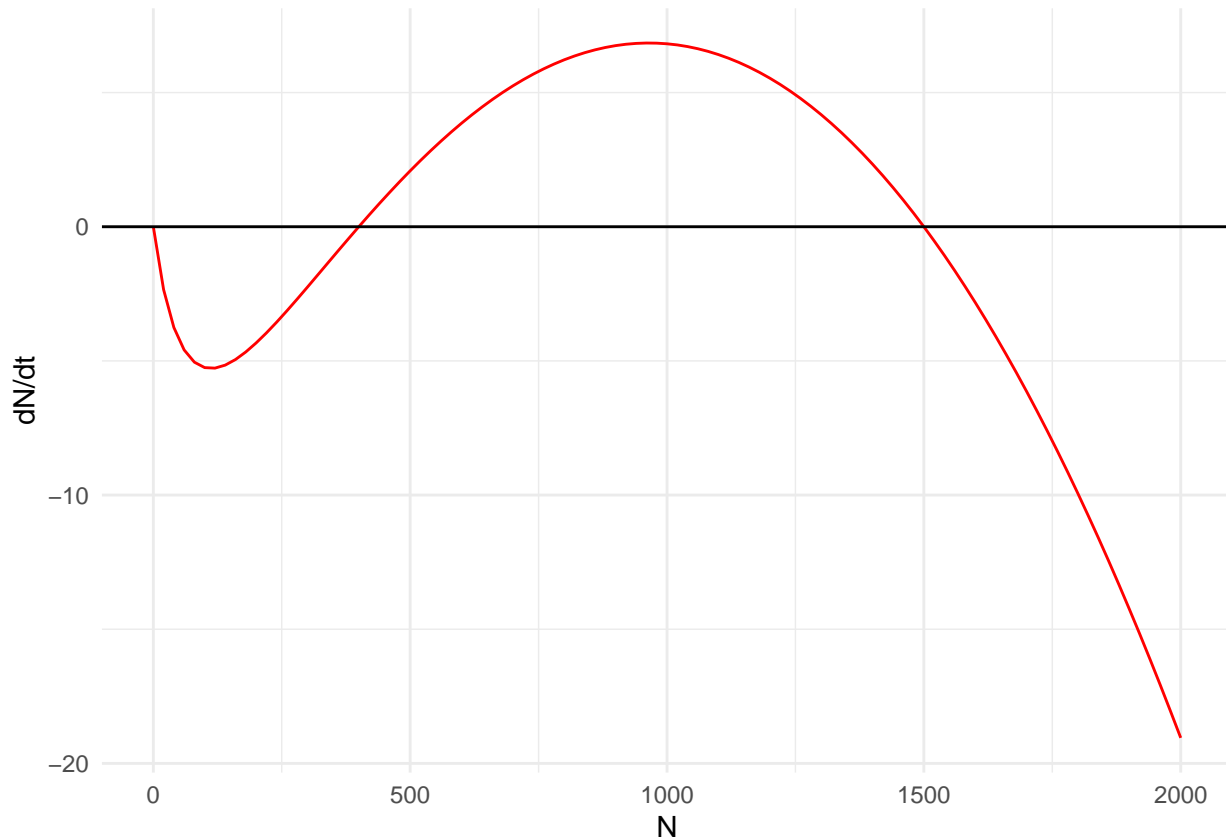
```
#define parameters

r <- 0.05
K <- 2000
P <- 4
a <- 0.05
h <- 0.2

#write out function
f = function(N){
  r * N * (1 - (N/K)) - P * ((a*N)/(1 + a*h*N))
}

growth_plot <- ggplot(data.frame(N = 0:2000), aes(x = N)) +
  stat_function(fun = "f", color = "red") +
  geom_hline(yintercept = 0) +
  ylab("dN/dt") +
  theme_minimal()

growth_plot
```



2. Based on this graph, how many equilibria are there? Which ones are stable?

Based on this graph there is one equilibria at zero, and it is unstable because the slope at that point is positive. There is another equilibria at $N = 1500$, which is stable as the growth rate is negative for $N > 1500$ and positive for $N < 1500$.

3. Returning to the full model with arbitrary parameter values, is there an equilibrium at $N = 0$ for all plausible parameter values? For what values of hunter number (P), expressed in terms of the other parameters of the model, is the zero equilibrium locally stable? If your goal is to eliminate the invasive species, what does this tell you about how many hunters you need?

Looking at the expression, we see algebraically that when $N = 0$, $\frac{dN}{dt}$ will always be zero regardless of the other parameters, as the first term is multiplied by zero, and the second term has a zero in the denominator reducing the entire expression to zero.

To find the values of P that would make the population stable, the model must first be differentiated in terms of N , which results in the equation:

$$\frac{df(N)}{dN} = rN(1 - \frac{2N}{K}) - P(\frac{a}{(1+ahN)^2})$$

Since we are evaluating this expression at $N = 0$, the equation becomes:

$$\frac{df(N)}{dN} = r - P * a$$

The equilibrium is stable when this expression is a negative value. Or when:

$$0 = r - P * a \text{ solving for } P:$$

$$P = \frac{r}{a}$$

This implies that the number of hunters needed depends both on the growth rate of the invasive species

as well as the “per pray attack rate”, which is analogous to the number of shots a hunter takes on a given individual that are successful. For example, if the growth rate increases but the hunters do not increase their shots, then more hunters are needed. This might apply to an animal that is difficult to hunt, which wild boars most likely are.

attack rate = a rate at which the hunter encounters and successfully kills

#what is the derivative of the model equation? gives you the slope (just to double check my calculation.

```
dFN <- Deriv(f)
```

```
Simplify(dFN)
```

```
## function (N)
## {
##   .e1 <- 1 + a * h * N
##   N * (a^2 * h * P/.e1^2 - r/K) + r * (1 - N/K) - a * P/.e1
## }
```

4. Write down the equation you would need to solve in order to find the value of any non-zero equilibria. If you enjoy doing algebra, you may use the quadratic formula to find the values of N that satisfy this equation, but that is entirely optional (the result is a rather complicated expression!).

To find any non-zero equilibria, set the initial equation to zero, and solve for N :

$$0 = r * N * (1 - \frac{N}{K}) - P * (\frac{aN}{1+ahN})$$

5. Because the algebra is tedious, and the result is so complex that it doesn’t give a lot of insight, it’s useful to do some more graphical analysis. In particular, we break the equation into its two component parts, the intrinsic population growth $r * N * (1 - \frac{N}{K})$ and hunting $P * (\frac{aN}{1+ahN})$

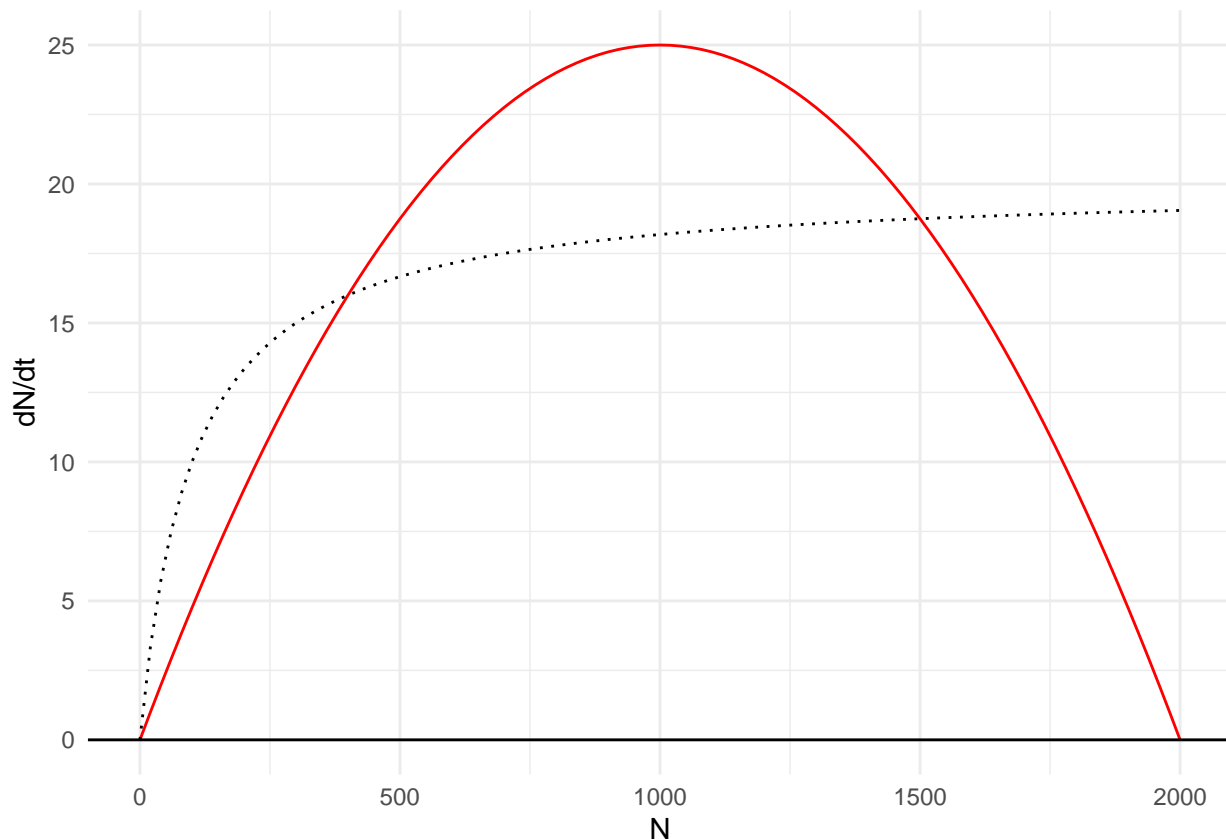
- Using the same parameters as before, graph both the intrinsic growth rate and hunting rate as functions of N on the same graph.

```
f_growth = function(N) {
  r * N * (1 -(N/K))
}

f_hunt = function(N, P = 4){
  P * (a*N/(1 + a*h*N))
}

separate_plot <- ggplot(data.frame(N = 0:2000), aes(x = N))+
  stat_function(fun = f_growth, color = "red") +
  stat_function(fun = f_hunt, linetype = "dotted")+
  geom_hline(yintercept = 0) +
  ylab("dN/dt")+
  theme_minimal()

separate_plot
```



b. What do you expect will happen to the population when the hunting rate is greater than the intrinsic growth rate? When it is less? When they are equal?

When the hunting rate exceeds the intrinsic growth rate, we would expect the population to decrease. When it is less, the population would be expected to increase. At the point of intersection the population is in equilibrium because birth rate (dn/dt) is equal to mortality (hunting rate)

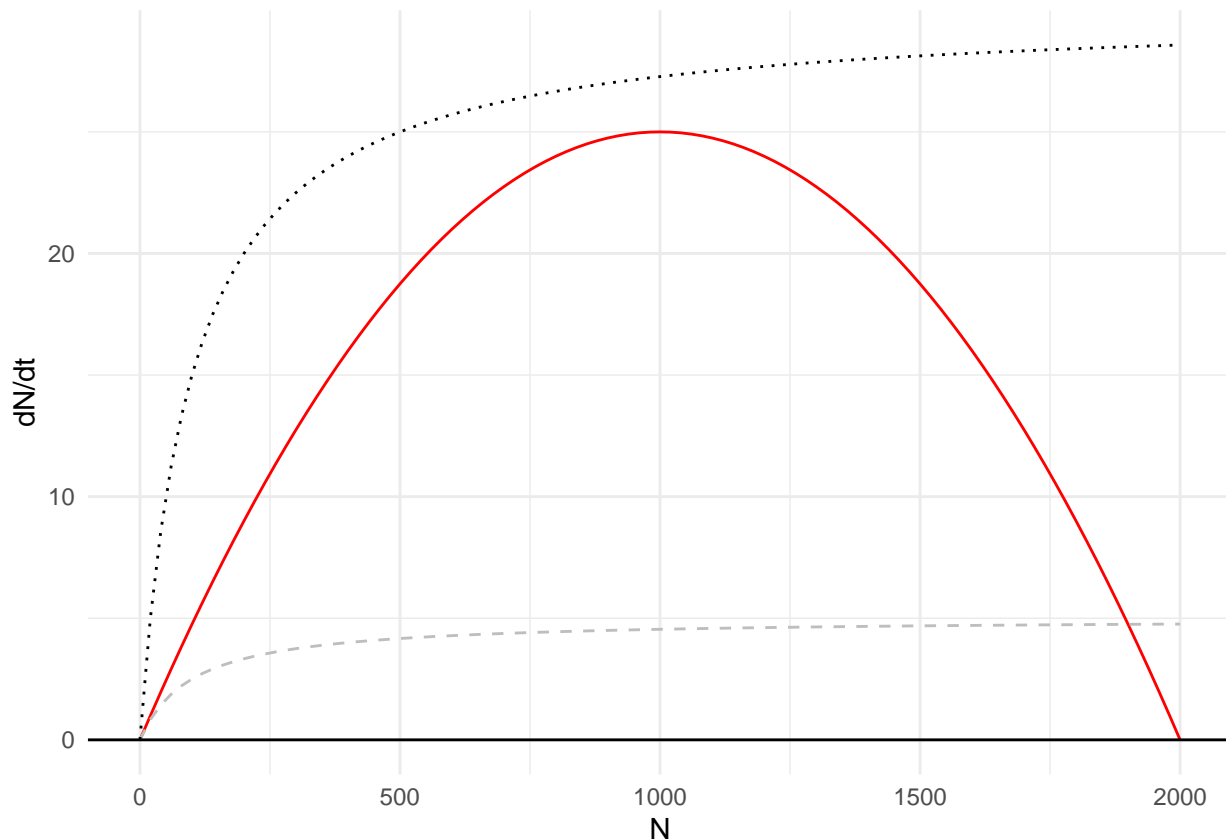
c. How do the patterns you see on this graph relate to the ones in problem 1?

This matches what we see in number one in that the population growth rate is negative between 0 and $N = 400$, and on this graph that area also shows the hunting rate as greater than the growth rate. From $N = 400$ to $N = 1500$, the graph in number one has a positive growth rate matching the lower hunting rate shown for that interval on this graph. After 1500, we see a larger hunting rate in the current graph matching the graph in number one in that after 1500, the higher hunting rate will exceed the population growth rate and drive the population back towards the equilibrium, $N = 1500$.

6. Now make two similar graphs, keeping all the parameters the same but setting $P = 1$ in one graph and $P = 6$ in the other. How many equilibria are there in each case, and which are stable?

```
separate_plot <- ggplot(data.frame(N = 0:2000), aes(x = N))+
  stat_function(fun = f_growth, color = "red") +
  stat_function(fun = f_hunt, args = list(P = 1), color = "gray", linetype = "dashed")+
  stat_function(fun = f_hunt, args = list(P = 6), linetype = "dotted")+
  geom_hline(yintercept = 0) +
  ylab("dN/dt")+
  theme_minimal()

separate_plot
```



When $P = 1$, or when there is only one hunter, there are three equilibria: at $N = 0$, $N = K$, and when the population growth rate is equal to the hunting rate. Stable equilibria occur at $N = K$, and at the intersection point of the two lines

When $P = 6$ (six hunters), there is only one equilibrium at $N = 0$. This makes sense since the hunting rate, which can be thought of as mortality, always exceeds the birth rate (dN/dt), keeping the population from being able to increase to any stable point beyond zero.

7. The situation in problem 5 is an example of bistability, like in the strong Allee effect. It has important management implications.

a. What is the domain of attraction of the zero equilibrium (approximately—you can estimate it from the graph) b, What is the domain of attraction of the largest equilibrium?

Looking back at the first graph created, from $N = 0$ to approx $N = 400$ the population will be attracted to the zero equilibrium since between those values, the growth rate is negative. From 400 to infinity it will be attracted to $N = 1500$, a stable equilibrium. This is because the growth rate is positive for any value between $N = 400$ and $N = 1500$, causing the population to approach 1500, whereas after $N = 1500$ the growth rate is negative, causing the population to decrease back towards 1500.

b. If you noticed the arrival of the species soon after it arrived, and initiated control activities when it had reached $N = 100$ individuals, would you be able to extirpate it with 4 hunters?

Yes - From graph 1, when $P = 4$, $N = 100$ falls within the domain of attraction of the zero equilibrium. Therefore, even if the population reaches 100 somehow, the growth rate remains negative and the hunters will be able to eliminate the species.

c. What about if the population was already at carrying capacity when you initiated control activities?

If the species reaches carrying capacity before any management begins, introducing 4 hunters will help to

quell the population slightly by reducing it to $N = 1500$. However, the population will remain at 1500 as long as the birth rate remains the same and the hunting efficiency (“a”) remains the same as well. This is because populations of invasive species greater than $N = 400$ occur within the domain of attraction for an equilibrium of 1500, not zero.

8. It can be instructive to see how the equilibrium values depend on the number of hunters. Here you will make plots of this, using the same parameter values as above. You already know the formula for the zero equilibrium, N_0 ; the formulas for the other two are:

a. Plot the three equilibria equations

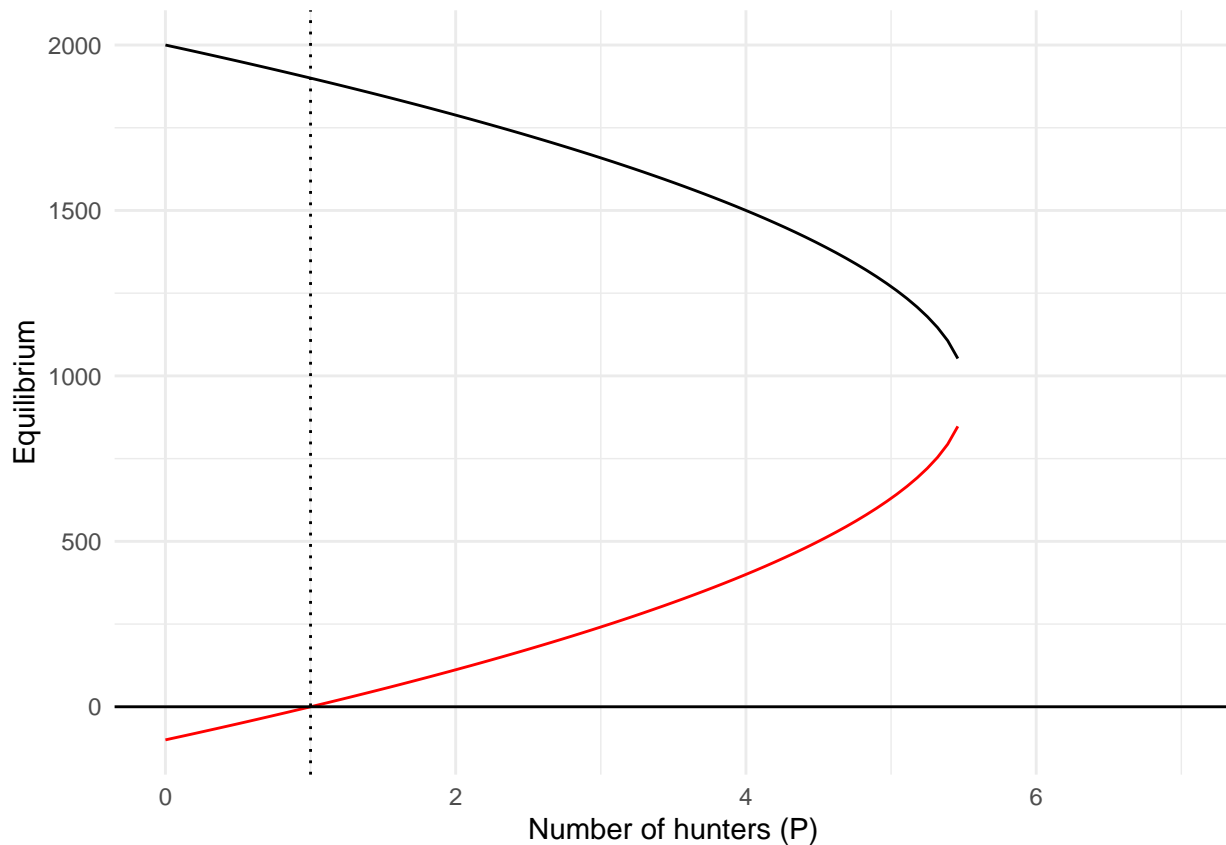
```
d <- 1/(a*h)

f_eq_1 <- function(P){
  x = (K- d)^2 + ((4*K*d)/r)*(r - a*P)
  .5 * ((K - d) - (x)^.5)
}

f_eq_2 <- function(P){
  .5 * ((K - d) + ((K-d)^2 + ((4*K*d)/r)*(r - a*P))^.5)
}

#####

ggplot(data.frame(P = 0:7), aes(x = P))+
  stat_function(fun = f_eq_1, color = "red") +
  stat_function(fun = f_eq_2, color = "black")+
  geom_hline(yintercept = 0) +
  geom_vline(xintercept = 1, linetype = "dotted")+
  labs( x= "Number of hunters (P)", y = "Equilibrium") +
  theme_minimal()
```



b. Draw a vertical dotted line where the zero equilibrium changes from locally stable to locally unstable. What else happens at this value of P ?

At $P = 1$, the equilibrium becomes unstable. This is because before there are any hunters (1 or fewer hunters), there does not exist a non-zero equilibrium that is different than K because there is not enough hunting pressure to control the population below the carrying capacity. At this value of P , there also come to exist 3 equilibria (where $N = 0$) rather than two, which changes the domain of attraction for equilibria at $N = 0$.

c. What else can you learn from this graph? What confuses or concerns you about this graph?

This graph tells us that after a certain number of hunters, all hunting at the given rate “a”, there is no other equilibrium than zero because the hunting pressure exceeds the population growth rate for every value of N . Looking at the first graph created, increasing P to 6 shows the population as always negative. That is reflected this graph as well, as the equilibrium does not exist for either after $\sim P = 5.5$.