

# Go **from** Beginner

for (assumed) Beginners



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Fin! Thanks :)



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**Disclaimer:** As I would talk more about the go language and skip explaining basic computer science, some terms may only be familiar with those with programming background



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- Struct  $\approx$  ***strict*** descriptors
- Array `[3]int{1, 2, 3}` / Slice `[]int{1, 2, 3}`



# More Basics (with Demo)

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  - because Go doesn't have class :(
  - Value or Pointer?

```
// Sold p with the amount of n
func (p Product) Sold(n int) {
    p.Qty = p.Qty - n
}

// Sold2 ....
func Sold2(p Product, n int) {
    p.Qty = p.Qty - n
}

// Sold3 ....
func (p *Product) Sold3(n int) {
    p.Qty = p.Qty - n
}

// Sold4 ....
func Sold4(p *Product, n int) {
    p.Qty = p.Qty - n
}
```



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  - $\approx$  like common Interface without 'implements' keywords
  - simpler(?) implementation



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  - $\approx$  like common Interface without 'implements' keywords
  - simpler(?) implementation
- Assert  $\approx$  cast `interface{}` to a data type / struct (demo)
  - Because can not do *interface.value*



# Not so Basic

- Goroutines [\(demo\)](#) [\(quiz\)](#)
  - Light weight thread for concurrency
  - return immediately, don't await until the function is finished
- Channels
  - Pipe for goroutine communication
  - Send & Receive block next process
  - Useful if the next process need return value for thread functions before continue





# A little More Knowledge

- Error Handling
  - Always check for error
- Test
  - File \*\_test.go
  - import “testing”
  - `go test`
- Go Mod: <https://blog.golang.org/using-go-modules>
  - Collection of packages with go.mod as root
  - Define module path and its dependency requirement (automatically)

# Nice Tips

- Install plug-in on your editor to auto-format your go files



+

- Type strict
- Concurrency/Threading
- Many best practices & communities
- Go's standard lib is enough
- Build in unit-test
- Standardized culture

-

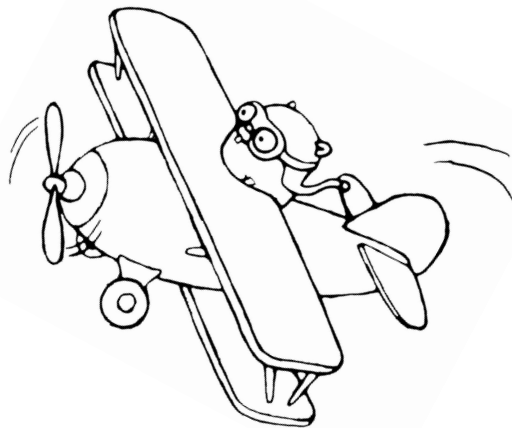
- Type strict
- Parsing JSON becomes difficult, especially if the JSON is too dynamic



# Useful References

- General Cheat Sheets: <https://github.com/a8m/golang-cheat-sheet>
- Data Types Cheat Sheets: <https://github.com/emirpasic/gods>
- Goroutine & Channel: <https://golangbot.com/goroutines/> | <https://golangbot.com/channels/>
- Packages lib: <https://github.com/avelino/awesome-go>
- Medium
- StackOverflow
- Google





# Fin! Thanks :)

It's real, Qs?

Footnotes

# Named return value

```
func split(a, b int) (x, y int) {  
    x = a + b  
    y = a - b  
    return  
}
```

Back to [Basics](#)

# Defer example

```
f := createFile("/tmp/defer.txt")  
    defer closeFile(f)  
    writeFile(f)
```

Back to [Basics](#)