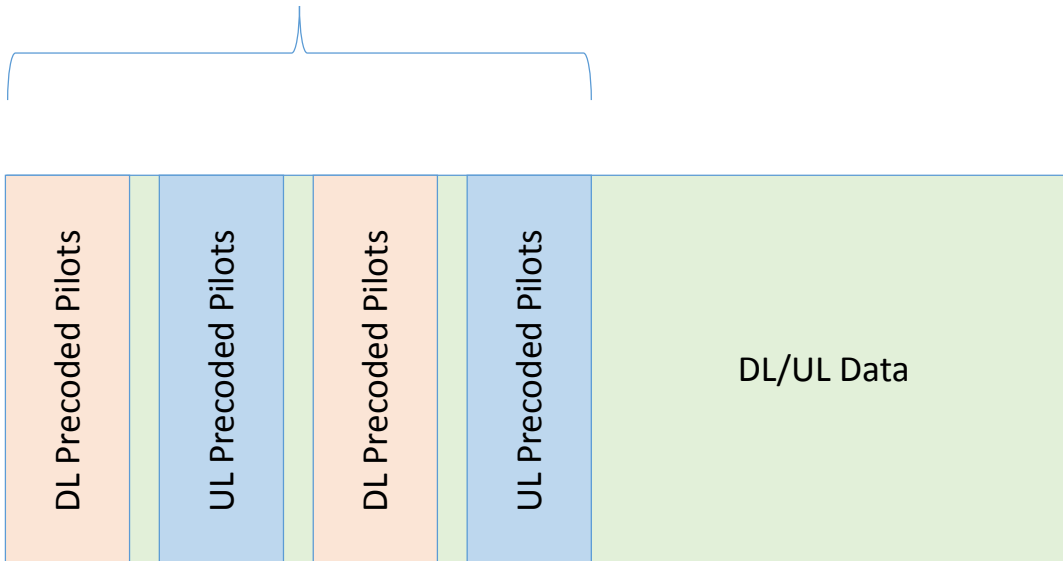
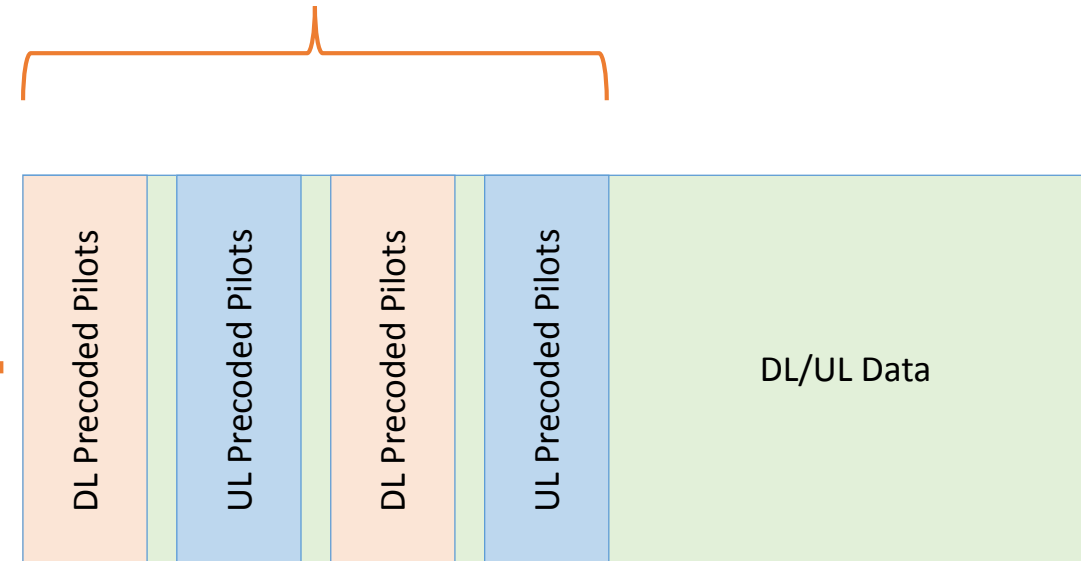


Bi-directional training phase



Frame - n

Bi-directional training phase



Frame - n + T

T - 1 frames

