## Traffic Aware Precoder Design for Space Frequency Resource Allocation

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#### Section 1

Introduction



#### Introduction and Motivation

- Complex algorithms are adopted to maximize throughput to satisfy the data requirements from higher layers
- Available wireless resources are to be utilized efficiently to minimize the backlogged packets
- Spatial and Frequency resources are exploited to empty the packets waiting at the BSs
- In this work, we discuss precoder designs for multiple users MIMO-OFDM setup to minimize the number of queued packets



#### Section 2

System Model & Problem Formulation







## Symbols used

- OFDM system with N sub-channels and  $N_B$  BSs, each equipped with  $N_T$ transmit antennas
- $\blacktriangleright$  Let K be the total number of users with  $N_R$  antennas
- $\blacktriangleright$  Let  $\mathcal B$  and  $\mathcal U$  denote the set of coordinating BSs and users in the system
- The set of users belonging to BS b is denoted by  $\mathcal{U}_b \in \mathcal{U}$
- ▶ Let  $b_k \in \mathcal{B}$  denotes the BS serving the user k
- $\triangleright$  Let L be the total available spatial streams for a user k, given by  $min(N_T, N_R)$



## System Model

ightharpoonup The Ith spatial signal received on sub-channel n of user k is given by

$$\hat{d}_{l,k,n} = \mathbf{w}_{l,k,n}^{H} \mathbf{H}_{b_{k},k,n} \, \mathbf{m}_{l,k,n} d_{l,k,n} + \mathbf{w}_{l,k,n}^{H} \mathbf{n}_{l,k,n} + \mathbf{h}_{b_{l},k,n}^{H} \mathbf{n}_{l,k,n} + \mathbf{h}_{b_{l},k,n}^{H} \sum_{i \in \mathcal{U} \setminus \{k\}} \mathbf{h}_{b_{l},k,n} \sum_{j=1}^{L} \mathbf{m}_{j,i,n} d_{j,i,n} \quad (1)$$

where m<sub>I,k,n</sub> and w<sub>I,k,n</sub> are transmit and receive beamformers corresponding to the /th spatial stream on the nth sub-channel of user k



## System Model

- $ightharpoonup \mathbf{H}_{b_k,k,n} \in \mathbb{C}^{N_R \times N_T}$  denotes the channel between BS  $b_k$  and user k
- $ightharpoonup d_{l,k,n}$  and  $n_{l,k,n}$  correspond to data symbol and equivalent noise on lth spatial stream of user k
- Using the above notations, the SINR seen by the Ith spatial stream on the nth sub-channel for user k is given by

$$\gamma_{l,k,n} = \frac{\left| \mathbf{w}_{l,k,n}^{\mathrm{H}} \mathbf{H}_{b_k,k,n} \mathbf{m}_{l,k,n} \right|^2}{\hat{N}_0 + \sum_{(j,i) \neq (l,k)} \left| \mathbf{w}_{l,k,n}^{\mathrm{H}} \mathbf{H}_{b_i,k,n} \mathbf{m}_{j,i,n} \right|^2}$$
(2)

 $\qquad \qquad \text{where } \grave{\textit{N}}_0 = \| \boldsymbol{w}_{\textit{I},k,\textit{n}}^{\mathrm{H}} \boldsymbol{n}_{\textit{I},k,\textit{n}} \|^2$ 



## Queueing Model

- ▶ Each user is associated with backlogged packets of size  $Q_k$  packets.
- Queued packets Q<sub>k</sub> of each user follows dynamic equation at the ith instant as

$$Q_k(i+1) = \left[Q_k(i) - t_k(i)\right]^+ + \lambda_k(i) \tag{3}$$

- where  $t_k = \sum_{n=1}^{N} \sum_{l=1}^{L} t_{l,k,n}$  denotes the total number of transmitted packets corresponding to user k in the previous ith instant
- $\triangleright$   $\lambda_k$  represents the fresh arrivals of user k at BS  $b_k$



#### Problem Formulation

- Objective is to transmit the queued packets waiting at BSs to corresponding users in the system.
- ▶ The available spatial and frequency resources are to be efficiently utilized to minimize the queued packets
- ▶ In order to achieve this, precoders are to be designed with an objective involving backlogged packets
- Scheduling of users is inherently performed by precoders; zero transmit precoder power excludes user from a resource element



#### Section 3

#### Centralized Solutions



### Queue-Weighted Sum Rate Maximization (Q-WSRM)

- Q-WSRM formulation is the result of minimizing the conditional Lyapunov drift 1
- Q-WSRM formulation is also called as back pressure algorithm, since it acts greedily in minimizing the backlogged packets at each instant

$$\underset{t_{l,k,n}}{\mathsf{minimize}} \quad \sum_{k \in \mathcal{U}} \left\{ Q_k(i)^2 - Q_k(i-1)^2 \right\},$$

 $\triangleright$  where  $Q_k$  follows the dynamic Queue expression in (3) and  $t_k = \sum_{n=1}^{N} \sum_{l=1}^{L} t_{l,k,n}$ 



### Queue-Weighted Sum Rate Maximization (Q-WSRM)

Upon solving the Lyapunov drift expression, we obtain the Q-WSRM formulation as

maximize 
$$\sum_{k \in \mathcal{U}} Q_k \left( \sum_{n=1}^N \sum_{l=1}^L t_{l,k,n} \right)$$
 (4a)

$$\sum_{n=1}^{N} \sum_{l=1}^{L} t_{l,k,n} \le Q_k / Q_{k,n}$$
 (4b)

- Performs better in cell-edge scenarios
- Complexity can be reduced if precoders are designed for each sub-channel independently



#### Queue-Weighted Sum Rate Maximization (Q-WSRM)

- Complexity can be reduced if precoders are designed for each sub-channel independently
- Coupling across sub-channels is obtained by the queues, which are updated after evaluating the rate from previously chosen sub-channels as

$$Q_{k,n} = \max \Big\{Q_k - \sum_{j=1}^{n-1} \sum_{l=1}^L t_{l,k,j}, 0\Big\}, \; orall \; k \in \mathcal{U}$$



- ightharpoonup Precoders are designed by a centralized controller, which are then used by all BSs in  $\mathcal B$
- ▶ The objective used to design transmit precoders is

$$v_k = \left| Q_k - \sum_{n=1}^N \sum_{l=1}^L t_{l,k,n} \right|^q$$

- ► To generalize the objective, we use  $\tilde{v}_k \triangleq a_k^{\frac{1}{q}} v_k$ , where  $a_k$  is arbitrary weights used control the priorities
- Exponent q plays different role based on the value it assumes
  - $ightharpoonup \ell_{q=1}$  results in greedy allocation
  - ho  $\ell_{q=2}$  ideal for the delay or buffer size limited scenarios
  - ho  $\ell_{q=\infty}$  provides fair resource allocation in each transmission instant



Now, the precoder design problem is given as

$$\begin{array}{ccc}
\text{minimize} & \|\tilde{\mathbf{v}}\|_q \\
\mathbf{v}_{k,n}, \mathbf{M}_{k,n}, \mathbf{W}_{k,n}
\end{array} \tag{5a}$$

subject to 
$$t_{I,k,n} \leq \log_2(1+\gamma_{I,k,n}) \tag{5b}$$

$$\gamma_{I,k,n} \leq \frac{\left| \mathbf{w}_{I,k,n}^{H} \mathbf{H}_{b_k,k,n} \mathbf{m}_{I,k,n} \right|^2}{\beta_{I,k,n}} \triangleq f(\tilde{\mathbf{u}}_{I,k,n}), \tag{5c}$$

$$\beta_{l,k,n} \ge \dot{N}_0 + \sum_{(j,i) \ne (l,k)} |\mathbf{w}_{l,k,n}^H \mathbf{H}_{b_j,k,n} \mathbf{m}_{j,i,n}|^2,$$
 (5d)

$$\sum_{n=1}^{N} \sum_{k \in \mathcal{U}_b} \operatorname{tr}\left(\mathbf{M}_{k,n} \mathbf{M}_{k,n}^{H}\right) \leq P_{\max}, \forall b \tag{5e}$$

▶ where  $\tilde{\mathbf{u}}_{l,k,n} \triangleq \{\mathbf{w}_{l,k,n}^H, \mathbf{H}_{b_k,k,n}, \mathbf{m}_{l,k,n}, \beta_{l,k,n}\}$ 



- ➤ To maximize the received SINR, w<sub>I,k,n</sub> are modeled with the MMSE receivers
- ► The JSFRA formulation in (5) is nonconvex due to the constraint defined by (5c) as  $\gamma_{l,k,n} \leq \frac{\left|\mathbf{w}_{l,k,n}^H\mathbf{H}_{b_k,k,n}\mathbf{m}_{l,k,n}\right|^2}{\beta_{l,k,n}}$
- ▶ In order to solve the problem in (5), we use successive convex approximation (SCA) approach for the constraint defined by (5c)
- ▶ Let,  $f(\tilde{\mathbf{u}}_{l,k,n}) = (p_{l,k,n}^2 + q_{l,k,n}^2)/\beta_{l,k,n}$ , where

$$p_{l,k,n} \triangleq \Re \left\{ \mathbf{w}_{l,k,n}^H \mathbf{H}_{b_k,k,n} \mathbf{m}_{l,k,n} \right\},$$
 (6a)

$$q_{l,k,n} \triangleq \Im \left\{ \mathbf{w}_{l,k,n}^H \mathbf{H}_{b_k,k,n} \mathbf{m}_{l,k,n} \right\}$$
 (6b)



- First order Taylor approximation is used for the function  $f(\tilde{\mathbf{u}}_{l,k,n})$  around an arbitrary point  $\tilde{\mathbf{u}}_{l,k,n}^{(i-1)}$
- Using this approximation, the problem in (5) can be solved using well known solvers for the optimal precoders
- ▶ Once  $\mathbf{m}_{l,k,n}$  is evaluated,  $\mathbf{w}_{l,k,n}$ 's are updated using the MMSE receivers
- lacktriangle The local point  $ilde{\mathbf{u}}_{l,k,n}^{(i-1)}$  is updated using current optimal point  $ilde{\mathbf{u}}_{l,k,n}^{(i)}$
- ightharpoonup With the updated precoders and  $\tilde{\mathbf{u}}_{l,k,n}^{(i)}$ , optimization is carried out in an iterative manner until convergence



## JSFRA Formulation (MSE Reformulation)

- In this approach, we utilize the relation between the MSE and the SINR as  $\epsilon_{l,k,n} = (1 + \gamma_{l,k,n})^{-1}$
- Equivalence is valid only when the receivers are designed with the mean squared error (MSE) objective, i.e., using MMSE receivers

$$\begin{split} \mathbb{E}\big[ (d_{l,k,n} - \hat{d}_{l,k,n})^2 \big] &= \left| 1 - \mathbf{w}_{l,k,n}^{\mathrm{H}} \mathbf{H}_{b_k,k,n} \mathbf{m}_{l,k,n} \right|^2 \\ &+ \sum_{(j,l) \neq (l,k)} \left| \mathbf{w}_{l,k,n}^{\mathrm{H}} \mathbf{H}_{b_l,k,n} \mathbf{m}_{j,i,n} \right|^2 + \grave{N}_0 = \epsilon_{l,k,n} \end{split}$$



### JSFRA Formulation (MSE Reformulation)

Using the above reformulation, we can formulate the JSFRA problem as

minimize 
$$t_{l,k,n}, \mathbf{m}_{l,k,n}, \epsilon_{l,k,n}, \mathbf{w}_{l,k,n}$$

subject to

$$\|\tilde{\mathbf{v}}'\|_q$$
 (7a)

$$t_{l,k,n} \le -\log_2(\epsilon_{l,k,n}) \tag{7b}$$

$$\sum_{(i,i)\neq(l,k)}\left|\mathbf{w}_{l,k,n}^{\mathrm{H}}\mathbf{H}_{b_{i},k,n}\mathbf{m}_{j,i,n}\right|^{2}+\grave{N}_{0}$$

$$+ \left| 1 - \mathbf{w}_{l,k,n}^{\mathrm{H}} \mathbf{H}_{b_k,k,n} \mathbf{m}_{l,k,n} \right|^2 \le \epsilon_{l,k,n} \tag{7c}$$

$$\sum_{n=1}^{N} \sum_{k \in \mathcal{U}_{b}} \sum_{l=1}^{L} \operatorname{tr} \left( \mathbf{m}_{l,k,n} \mathbf{m}_{l,k,n}^{H} \right) \leq P_{\max} \, \forall b.$$
 (7d)

## JSFRA Formulation (MSE Reformulation)

- ▶ The nonconvex constraint in (7b) is approximated by a sequence of convex constraints
- ▶ It is achieved by using SCA technique as earlier
- The iterative procedure is performed until convergence or for suitable number of iterations
- ▶ The above reformulation works only with the MMSE receiver



#### Section 4

#### Distributed Solutions



#### Distributed Methods

- Small System centralized approach is viable if the channel remains constant for multiple transmission slots
- ► However, the overhead involved in the centralized design scales up significantly as the network size grows
- Distributed schemes based on primal decomposition or ADMM can be used to reduce the signaling requirements
- Overhead involved in the design of precoders are only scalar interference variables
- Only the convex approximated subproblem in each SCA step is performed via distributed approaches



### Primal Decomposition Method

- Precoder design is performed by a master-slave approach
- Interference created to the neighboring BS users are bounded by a scalar variable
- The interference thresholds are determined by the master problem, which is performed at each BS with the signaling exchange

$$\zeta_{l,k,n,b} \ge \sum_{i \in \mathcal{U}_b} \sum_{j=1}^{L} \left| \mathbf{w}_{l,k,n}^{\mathbf{H}} \mathbf{H}_{b,k,n} \mathbf{m}_{j,i,n} \right|^2 \, \forall b \in \bar{\mathcal{B}}_{b_k}. \tag{8}$$

Each BS subproblem includes (8) as an additional interference constraint in the respective optimization problem



#### ADMM based Decomposition Method

- ► The alternating directions method of multipliers (ADMM) is superior to other distributed schemes in terms of the convergence speed
- ▶ The ADMM includes an additional quadratic term in the objective as  $\|\boldsymbol{\zeta}_b \boldsymbol{\zeta}_b^{(j)}\|^2$ , where  $\boldsymbol{\zeta}_b^{(j)}$  is global consensus variable
- ▶ Unlike primal decomposition method,  $\zeta_{I,k,n,b}$  in (8) is treated as an optimization variable in ADMM
- The consensus variables are updated as

$$\zeta_{b_k}(b)^{(j+1)} = \zeta_b(b_k)^{(j+1)} = \frac{\zeta_b(b_k) + \zeta_{b_k}(b)}{2}.$$
 (9)

• where  $\zeta_{b_k}(b)$  denotes the entries corresponding to BS b in BS  $b_k$ 



#### KKT based Distributed Solution

- Decentralization methods considered so far involve considerable signaling exchanges via backhaul
- However, when the users are equipped with multiple receive antennas, the overhead requirement is significantly large
- Since the signaling requirements are large, the iterative algorithm should design efficient precoders in few number of iterations to reduce the backlogged packets
- ➤ To achieve that, we design an iterative procedure based on solving the Karush-Kuhn-Tucker (KKT) equations for the JSFRA problem via MSE reformulation
- ▶ By performing group update of all the involved optimization variables, we can speed up the convergence of precoder design



#### Section 5

#### Simulation Results



#### SISO Example

Let us consider a simple example with  $N_T = N_R = 1$ , N = 3 sub-channels, and K = 3 users

Table: Sub-channel-wise listing of channel gains and rate allocations

$Q_k$	$H_{b_k,k}$			(A)			(B)			(C)		
	1	2	3	1	2	3	1	2	3	1	2	3
4	1.71	0.53	0.56	0	0	0	4.0	0	0	0	0	0
8	0.39	1.41	1.03	0	4.88	3.11	0	5.49	0	0	4.39	3.53
4	2.34	1.26	2.32	4.0	0	0	0	0	4.0	5.81	0	0
Remaining packets $(\chi)$				3.92 bits			2.51 bits			5.89 bits		

- $\zeta$  = 5.89 bits for Q-WSRM (C),  $\zeta$  = 3.92 bits for Q-WSRME scheme (A) and,  $\zeta$  = 2.51 bits for JSFRA scheme (B)



#### Centralized Solutions

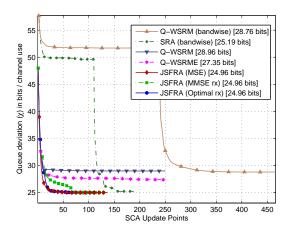


Figure: System Model -  $\{N, N_B, K, N_T, N_R\} = \{2, 3, 9, 4, 2\}$ 



#### Distributed Solutions

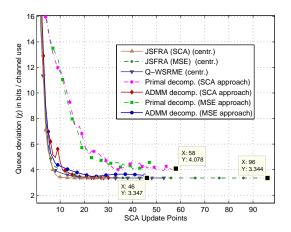


Figure: System Model -  $\{N, N_B, K, N_T, N_R\} = \{3, 2, 8, 4, 1\}$ 





## Effect on Residual Packets with different $\ell_q$ norms

Table: Number of backlogged bits associated with each user for a system  $\{N, N_B, K, N_R\} = \{5, 2, 8, 1\}.$ 

q	user indices									
	1	2	3	4	5	6	7	8	X	
1	15.0	3.95	5.26	8.95	7.0	11.9	12.0	9.7	25.15	
2	11.2	3.9	10.76	10.65	10.27	9.68	8.77	5.9	27.77	
$\infty$	11.4	4.4	10.4	10.4	10.4	8.4	8.4	6.4	28.68	
$Q_k$	15.0	8.0	14.0	14.0	14.0	12.0	12.0	10.0		



## Performance of KKT based Approach

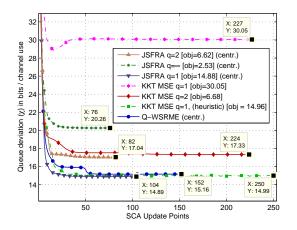


Figure: System Model -  $\{N, N_B, K, N_T, N_B\} = \{5, 2, 8, 4, 1\}$ 





## Time Correlated Fading Performance

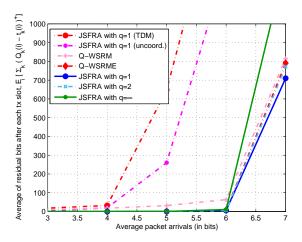


Figure: System Model -  $\{N, N_B, K, N_R\} = \{3, 2, 8, 1\}$  after 250 transmissions







#### Section 6

#### Conclusions



#### Conclusions

- ► We discussed the problem of wireless resource allocation to minimize backlogged packets in an efficient way
- ► The proposed approach uses SCA method by using linear approximation for the nonconvex constraint
- ► We also addressed different distributed methods for the precoder design across each BSs with minimal information exchange
- An iterative algorithm for the JSFRA scheme using MSE reformulation is also studied



# Questions!





