Understanding Digital Asset Management (DAM) and Its Purpose

Digital Asset Management (DAM) is a system designed to efficiently **store, manage, and distribute digital assets** like images, videos, and documents.

Why Use DAM in AEM?

- Centralized Storage: Organizes all digital assets in one place.
- Easy Access & Reuse: Enables quick retrieval and repurposing of assets.
- Optimized Delivery: Generates renditions for different devices and formats.
- Version Control & Permissions: Ensures asset tracking and access management.

Creating a Folder and Uploading Images in DAM

Steps to Follow:

1. Access DAM:

• Navigate to **AEM > Assets > Files**.

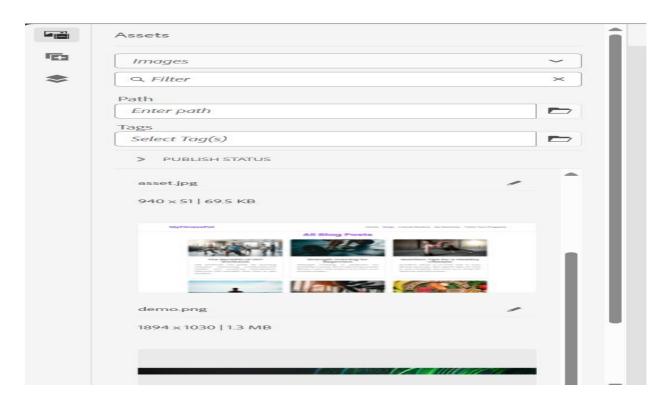
2. Create a Folder:

o Create a new folder at: /content/dam/myTraining/us/en-us.

3. Upload Images:

o Add **two images** inside the newly created folder.

4. Use the Images on a Page:



- Open AEM Sites and navigate to a page.
- o Drag and drop the **Image Component** onto the page.
- Select the **uploaded images** from DAM and add them to the component.

Understanding Renditions in AEM DAM

Renditions are automatically generated variations of an image in different sizes and formats.

They help optimize asset delivery for various devices and screen resolutions.

How to Check Renditions:

- 1. Go to AEM Assets: Navigate to AEM > Assets > Files.
- 2. **Select an Image:** Open one of the uploaded images.
- 3. **View Renditions:** Click on **Renditions** to see the available sizes and formats.

Adding FirstName and LastName Fields in HelloWorld Component

Steps to Implement:

- 1. Open Component Editor: Access the HelloWorld component in the AEM Component Editor.
- 2. Add Input Fields:

First Name: firstName

Last Name: lastName

- 3. **Modify helloworld.html** to display the values:
- 4. First Name: \${properties.firstName}
- 5. Last Name: \${properties.lastName}

Using @ValueMapValue in HelloWorldModel

Steps to Implement:

- 1. Modify HelloWorldModel.java to use @ValueMapValue for fetching properties.
- 2. **Ensure the model is adapted from Resource.class** so that it retrieves stored values.

Example Code (HelloWorldModel.java):

```
@Model(adaptables = Resource.class)
public class HelloWorldModel {
```

@ValueMapValue

private String firstName;

```
@ValueMapValue
private String lastName;

public String getFirstName() {
   return firstName;
}

public String getLastName() {
   return lastName;
}
```

Why Use Package Manager? (Creating Packages)

Purpose of Package Manager:

- Export/Import Components & Assets between AEM instances.
- Ensure Consistent Deployment across environments.
- Backup Assets & Configurations for recovery or migration.

Steps to Create Packages:

- 1. Create DAM Package (Images)
 - o Go to AEM > Tools > Deployment > Package Manager.
 - o Click Create Package.
 - o Name it **DAM-Images-Package**.
 - o Add the path: /content/dam/myTraining/us/en-us.
 - o **Build and Download** the package.
- 2. Create HelloWorld Component Package
 - o Create another package named **HelloWorld-Component-Package**.
 - o Add the path: /apps/myTraining/components/helloworld.
 - o **Build and Download** the package.

Configure Replication Agent and Publish Page

Steps to Configure Replication Agent:

1. Navigate to Replication Agents:

- o Go to **AEM > Tools > Deployment > Replication**.
- Select Agents on Author.
- o Edit the **default replication agent**.
- Set Transport URI to http://localhost:4503/bin/receive (assuming default setup).
- Click Test Connection and Save.

Steps to Publish a Page:

- 1. Navigate to **AEM** > **Sites**.
- 2. Select the page and click **Publish**.

Command for Replication Test:

curl -u admin:admin -X POST http://localhost:4502/bin/replicate.json -d "path=/content/my-page&type=activate"

Final Note:

If issues arise, check logs in AEM Error.log (/crx-quickstart/logs)

For further debugging, use AEM Web Console (http://localhost:4502/system/console).

