# MADHAV VARMA | PRODUCT DESIGNER

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#### **EDUCATION**

# Master of Science in Information Science-Human Computer Interaction Specialization

Aug 2022 - May 2024

The University of Texas at Austin- Austin, TX, United States

- Coursework: Information Architecture Design, Idea to Product, Human-Computer Interaction, Usability, Accessible UX
- UXPA UT Austin Designathon 2023 Second Runner-Up.
- **GPA:** 4.00

### **ACADEMIC PROJECTS**

**LastMinute Events App** 

Jan 2023 - May 2023

A Case study for a community-based application that seeks to connect buyers and sellers of last-minute event tickets.

# **Circular Mushroom Log Harvester**

Aug 2022 - Dec 2022

• A physical product design project for a "Circular Mushroom Log Harvester" that harvests synthetic log-grown shiitake mushrooms 12 times quicker and cuts labor expenses for harvesting by 90%.

# Bachelor of Technology in Electronics and Communications Engineering Bharati Vidyapeeth's College of Engineering- New Delhi, India

Aug 2015 - May 2019

#### **SKILLS**

- Research: User Research, Interviewing, Usability Testing, UX Accessibility Auditing
- **Design:** User Interface Design using Figma, Visual Design, Interaction Design, Information Architecture Design, Rapid Prototyping, Wireframing, Product Sketching, Design to Development Handoff
- Coding: Responsive Web Development using HTML/CSS/JavaScript (JS)

### PROFESSIONAL EXPERIENCE

## Product and UX/UI Design Intern

June 2023 - Present

Thoughtcloud US - Reno, NV, United States

• Currently working on the user experience (UX) design of the profile-building process on the Thoughtcloud platform. The aim is to optimize user engagement with student organizations and fellow students.

### **Product Design Intern**

Nov 2021 - May 2022

iDesign.Market - New Delhi, India

- Worked directly with the CTO and CEO on UX research and design for SAAS web applications and the company's marketing website.
- Translated business inputs into user flows, wireframes, and low, medium, and high-fidelity mock-ups.
- Led **primary research** in the form of in-person interviews.
- Extracted insights from interviews using UX research methodologies like card sorting and affinity mapping.
- Executed developer handoff and UI reviews for screens produced by the development team.
- Assisted the front-end development team with responsive HTML and CSS code.
- Completed Usability Testing with end users interior designers, contractors, and homeowners.

### **Service Engineer – Customer Experience**

Mar 2019 - Aug 2021

Dyson – New Delhi, India

- **Spearheaded** a Design Team of **10** to design the virtual background for enhancing customer interaction during pandemic-induced lockdowns.
- Conducted research with stakeholders involved: demo experts, Dyson clients, and company leadership.
- Collaborated and led **beta testing** with internal teams and handheld the clients through pilot testing to optimize the impact. This helped boost the Net Promoter Score (NPS) by **10**%.
- Designed an operational workflow blueprint for the refurbishment facility, increasing output by 32.5%.
- Led the pilot testing project for fixing Particulate Matter Sensor error on an air purifier model resulting in a reduction of **\$243 per unit** in replacement cost.
- Trained new employees in Customer Experience (CX) roles through online and offline training sessions.
- Led a project for data maintenance, tracking, and logistics of standby units boosting NPS by 10%.
- Won **Pioneering Award** for service design for virtual customer experience and won **Employee of the Quarter** and **Employee of the Month** for exemplary performance multiple times.