

# OOPS

## Object-Oriented Programming



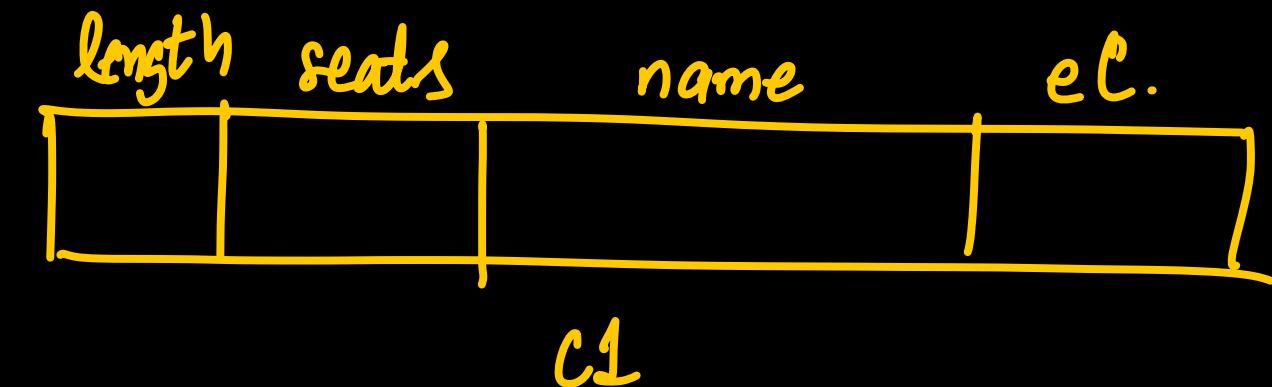
# Contents

- 1. User Defined Data Type**
- 2. Selection Sort**
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# User Defined Data Type

```
class Car {  
    double length;  
    int seats;  
    String name;  
    double engineCapacity;  
}
```

```
Car c1 = new Car();  
c1.seats = 5;
```



# Classes and Objects



*blueprint*



*real world entity*



# Yaad hai Scanner?

# Passing objects to Methods

# Methods inside a class

# Polymorphism (many forms)

↓

ek naam multiple kaam

# private Keyword & Encapsulation

↓  
getters & setters

↓  
data hiding

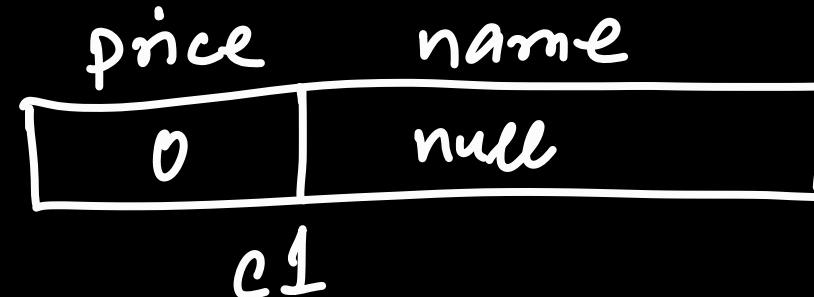
# Access Modifiers

Modifier	Class	Package	Subclass	World
public	✓	✓	✓	✓
protected	✓	✓	✓	✗
no modifier*	✓	✓	✗	✗
private	✓	✗	✗	✗

# Constructors ❤

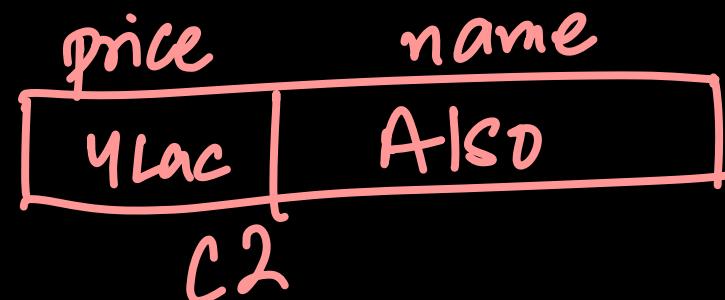
```
Student s = new Student("Priya", 24, 7.8);
```

# this Keyword



price = ~~12.5lac~~, name = ~~Sonet~~  
12.5 Lac Sonet

s = Alto x = 4 lac



```

public static class Car{
    int price; // 0
    String name; // null
    Car(){}
    ✓ Car(int price, String name){
        price = price;
        name = name;
    }
    Car(String s, int x){...}
    void print() { System.out.println(price)
    }

    public static void main(String[] args) {
        ✓ Car c1 = new Car(1250000,"Kia Sonet");
        c1.print();
        ✓ Car c2 = new Car("Lord Alto",400000);
        c2.print();
    }
}

```

price = x  
name = s

# this Keyword



THANKYOU  
*Cuties*