# Madhav Ghei

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Master of Arts in Sound Arts and Industries

Northwestern University, Evanston, IL .......Aug 2018

### Robert R. McCormick School of Engineering and Applied Science

Bachelor of Science in Computer Science, Minor in Music Technology

## **Work Experience**

Summer Audio Engineering Intern, SONDE Publishing (Olivia Block), Chicago, IL .......Jun 2019-Ongoing

- Create an indoor "Bertoia Sonambient" instrument for Block using wind sensors, Arduino, and Max/MSP.
- Coach and co-conduct the ChiMOP Summer Youth Orchestra, for whom Block composed a score.
- Update and re-design Block's website.

- Formulated a targeted lesson plan by gathering questions from attendees in advance.
- Trained, educated, and mentored attendees on selected concepts in production and post-production in Live.

- Provided additional instruction and one-on-one lessons with students as needed.
- Solidified understanding of Arduino microcontrollers and prototyping simple circuits with breadboards.
- Expanded Max/MSP skills by incorporating sensor serial data from Arduinos into complex patches.
- Worked with students to help them craft plans for prototyping and constructing their instruments.

Undergraduate Research Assistant, Interactive Audio Lab (Northwestern University), Evanston, IL ........Jan-Sep 2018

- Developed a UI for an audio search engine in HTML5/CSS/JavaScript which allows users to search a database of sounds using a vocal imitation of the desired sound as the query.
- Connected the web UI to a Python Flask backend that runs a deep learning-based similarity metric.
- Aided in data cleaning to increase accuracy of search engine results.
- Co-authored two research papers, published in DCASE conference proceedings.

Ford Motor Company, Business Continuity & Disaster Recovery (BC/DR) Intern, Dearborn, MI ......Jun-Sep 2017

- Planned, coordinated, and drove DR tests.
- Optimized DR test workflow by eliminating redundancies and automating steps of the process.
- Developed an online form to gather feedback and evaluate future Call-Tree Tools and BC tests.
- Created a metric tracker to automatically report results from future DR tests.
- Gained an understanding of Ford policies relating to BC/DR, and logistically, how multiple departments work together to perform testing.
- Created a dynamically updating performance metric tracker in Excel for easier reporting.

### **Coursework and Solo Projects**

- Create musical compositions, some pieces sample other works (see Website).
- Produce in Ableton Live, mix in Pro Tools, and master in Adobe Audition or ProTools.

- Composed a five-track EP of sound art and experimental electronic music.
- Presented the EP at Northwestern University for the MA in Sound Arts and Industries Symposium.

- Composed an experimental sound art piece, using VCV Rack and Ableton Live, then mixed into ambisonics in Reaper using IEM ambisonic plugin suite.
- Selected as one of five artists to present pieces at the Arup Sound Lab.

- Performed a 20-minute DJ set for Dillo Day Battle of the DJs at Evanston Rocks.
- Offered basic mixing instruction (tempo-matching, key-matching, FX for song transitions) to several peers.

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SAI 501: Introduction to Sound Production, Northwestern University.....Sep-Dec 2018

- Learned the basics of signal flow, recording techniques, mixing and mastering within ProTools on an SSL AWS 948 analog mixing board in the Northwestern SoundStage.
- Recorded, mixed and mastered a song performed by a friend's folk band.
- Composed, mixed and mastered an original composition using MaxMSP and Max4Live in Ableton Live.

- Learning the advanced features of the SSL AWS 948 console, such as onboard compression, using the board as a control surface for ProTools, and other ways to streamline workflow.
- Created an analogue mix on the SSL using onboard mix/record busses for monitoring/recording.
- Delving deeper into recording techniques.

- Learned about fundamentals of instrument design and history of digital instruments.
- Built a digital instrument, the Musical Facemask, using Max MSP, Arduino board, and sensors embedded in a wrestling mask.

- Learned about basics of signal processing, as well as mathematical foundations of sound.
- Implemented in code: Fourier Transform, convolution filters, similarity matrices, spectrograms, cepstrograms, beat and pitch-tracking algorithms, REPET source separation algorithm, audio fingerprinting and music recommendation systems in Python.

## **Production Credits**

- Recording vocals for and co-producing two songs
- Mixing and mastering all songs

The Greenleaf Band - [Unreleased Album], Chicago, IL......Sep-May 2018

• Recorded entire ensemble: vocals, guitar, violin, mandolin, cajon, and double bass.

• Recorded entire ensemble: vocals, guitar, electric bass, piano, cello, and violin.

#### Skills

- Instrumental: Violin (classically trained), Ableton Push (self-taught), Guitar (self taught), Traktor (self-taught).
- *Software*:
  - o *Music:* Ableton Live, Pro Tools, Max/MSP, Traktor Pro,
  - o *Programming Languages:* Python, HTML, CSS, JavaScript, SQL, C++, C#, Java, Racket.
- Spoken Languages: English (native), German (B2 level), Hindi (colloquial/familial), Spanish (AP-level).

#### **Publications**

- Margolis, B., **Ghei, M.,** Pardo, B. (2018) "Applying Triplet Loss to Siamese-Style Networks for Audio Similarity". *DCASE 2018 Proceedings*. https://bit.ly/2Wneo7U.
- Kim, B., **Ghei, M.**, Pardo, B., Duan, Z. (2018) "Vocal Imitation Set: a dataset of vocally imitated sound events using the AudioSet ontology". *DCASE 2018 Proceedings*. <a href="https://bit.ly/2RQTWh0">https://bit.ly/2RQTWh0</a>.