Report

**1.Given the provided data, what are three conclusion s we can draw about Kickstarter campaigns?**

Ans.

* The dataset contained more successful projects in comparison to failed and canceled project
* successful projects have lower goals
* Kickstarter campaigns started in mays seem to be the most successful

**2.What are some limitations of this dataset?**

Ans

* Without knowing the size of the population, we cannot be sure that we are using a representative sample size.

**3.what are some other possible tables, graphs that we could create?**

Ans

* Success rate per country
* Distribution of projects by location
* Project categories and no of projects
* Projects over time