

# DAY 6 – LINKED LIST

8. Write a menu driven C program to implement various linked list operations.

(i) Insertion

- a. Insert at the beginning
- b. Insert at the end
- c. Insert after a specified node

(ii) Deletion

- a. Delete from the beginning
- b. Delete from the end
- c. Delete a specified node

(iii) Display

## PROGRAM

```
#include<stdlib.h>
#include <stdio.h>

struct node
{
    int info;
    struct node *next;
} *start=NULL;

void display()
{
    struct node *ptr;
    if(start==NULL)
    {
        printf("\nList is empty:\n");
        return;
    }
    else
    {
        ptr=start;
        printf("\nThe List elements are:\n");
        while(ptr!=NULL)
```

```

        {
            printf("%d\t",ptr->info );
            ptr=ptr->next ;
        }
    }
}

void insert_begin()
{
    struct node *temp;
    temp=(struct node *)malloc(sizeof(struct node));
    if(temp==NULL)
    {
        printf("\nOut of Memory Space:\n");
        return;
    }
    printf("\nEnter the data value for the node:\t" );
    scanf("%d",&temp->info);
    temp->next =NULL;
    if(start==NULL)
    {
        start=temp;
    }
    else
    {
        temp->next=start;
        start=temp;
    }
}

void insert_end()
{
    struct node *temp,*ptr;
    temp=(struct node *)malloc(sizeof(struct node));
    if(temp==NULL)
    {
        printf("\nOut of Memory Space:\n");
        return;
    }
    printf("\nEnter the data value for the node:\t" );
    scanf("%d",&temp->info );
    temp->next =NULL;
    if(start==NULL)
    {
        start=temp;
    }
    else
    {
        ptr=start;
        while(ptr->next !=NULL)
        {
            ptr=ptr->next ;
        }
        ptr->next =temp;
    }
}

```

```

    }
}

void insert_pos()
{
    struct node *ptr,*temp;
    int i,pos;
    temp=(struct node *)malloc(sizeof(struct node));
    if(temp==NULL)
    {
        printf("\nOut of Memory Space:\n");
        return;
    }
    printf("\nEnter the position for the new node to be inserted:\t");
    scanf("%d",&pos);
    printf("\nEnter the data value of the node:\t");
    scanf("%d",&temp->info) ;

    temp->next=NULL;
    if(pos==0)
    {
        temp->next=start;
        start=temp;
    }
    else
    {
        for(i=0,ptr=start;i<pos-1;i++)
        {
            ptr=ptr->next;
            if(ptr==NULL)
            {
                printf("\nPosition not found:[Handle with care]\n");
                return;
            }
        }
        temp->next =ptr->next ;
        ptr->next=temp;
    }
}

void delete_begin()
{
    struct node *ptr;
    if(start==NULL)
    {
        printf("\nList is Empty:\n");
        return;
    }
    else
    {
        ptr=start;
        start=start->next ;
        printf("\nThe deleted element is :%d\t",ptr->info);
        free(ptr);
    }
}

```

```

    }
}

void delete_end()
{
    struct node *temp,*ptr;
    if(start==NULL)
    {
        printf("\nList is Empty:");
        exit(0);
    }
    else if(start->next ==NULL)
    {
        ptr=start;
        start=NULL;
        printf("\nThe deleted element is:%d\t",ptr->info);
        free(ptr);
    }
    else
    {
        ptr=start;
        while(ptr->next!=NULL)
        {
            temp=ptr;
            ptr=ptr->next;
        }
        temp->next=NULL;
        printf("\nThe deleted element is:%d\t",ptr->info);
        free(ptr);
    }
}

void delete_pos()
{
    int i,pos;
    struct node *temp,*ptr;
    if(start==NULL)
    {
        printf("\nThe List is Empty:\n");
        exit(0);
    }
    else
    {
        printf("\nEnter the position of the node to be deleted:\t");
        scanf("%d",&pos);
        if(pos==0)
        {
            ptr=start;
            start=start->next ;
            printf("\nThe deleted element is:%d\t",ptr->info );
            free(ptr);
        }
        else
        {

```

```

        ptr=start;
        for(i=0;i<pos;i++) { temp=ptr; ptr=ptr->next ;
            if(ptr==NULL)
            {
                printf("\nPosition not Found:\n");
                return;
            }
        }
        temp->next =ptr->next ;
        printf("\nThe deleted element is:%d\t",ptr->info );
        free(ptr);
    }
}

void main()
{
    int choice;
    while(1){

        printf("\n***** MENU *****\n");
        printf("\n 1.Display      \n");
        printf("\n 2.Insert at the beginning  \n");
        printf("\n 3.Insert at the end  \n");
        printf("\n 4.Insert at specified position  \n");
        printf("\n 5.Delete from beginning  \n");
        printf("\n 6.Delete from the end  \n");
        printf("\n 7.Delete from specified position  \n");
        printf("\n 8.Exit      \n");
        printf("\n-----\n");
        printf("Enter your choice:\t");
        scanf("%d",&choice);
        switch(choice)
        {
            case 1:
                display();
                break;

            case 2:
                insert_begin();
                break;

            case 3:
                insert_end();
                break;

            case 4:
                insert_pos();
                break;

            case 5:
                delete_begin();
                break;

            case 6:
                delete_end();
                break;

            case 7:

```

```
                                delete_pos();
                                break;

        case 8:
                                exit(0);
                                break;

        default:
                                printf("\n Wrong Choice:n");
                                break;
    }
}
```

# OUTPUT

```
***** MENU *****
```

- 1.Display
- 2.Insert at the beginning
- 3.Insert at the end
- 4.Insert at specified position
- 5.Delete from beginning
- 6.Delete from the end
- 7.Delete from specified position
- 8.Exit

---

```
Enter your choice:      2
```

```
Enter the data value for the node:      3
```

```
***** MENU *****
```

- 1.Display
- 2.Insert at the beginning
- 3.Insert at the end
- 4.Insert at specified position
- 5.Delete from beginning
- 6.Delete from the end
- 7.Delete from specified position
- 8.Exit

---

```
Enter your choice:      2
```

```
Enter the data value for the node:      2
```

\*\*\*\*\* MENU \*\*\*\*\*

- 1.Display
- 2.Insert at the beginning
- 3.Insert at the end
- 4.Insert at specified position
- 5.Delete from beginning
- 6.Delete from the end
- 7.Delete from specified position
- 8.Exit

-----  
Enter your choice: 3

Enter the data value for the node: 4

\*\*\*\*\* MENU \*\*\*\*\*

- 1.Display
- 2.Insert at the beginning
- 3.Insert at the end
- 4.Insert at specified position
- 5.Delete from beginning
- 6.Delete from the end
- 7.Delete from specified position
- 8.Exit

-----  
Enter your choice: 3

Enter the data value for the node: 6



\*\*\*\*\* MENU \*\*\*\*\*

- 1.Display
- 2.Insert at the beginning
- 3.Insert at the end
- 4.Insert at specified position
- 5.Delete from beginning
- 6.Delete from the end
- 7.Delete from specified position
- 8.Exit

---

Enter your choice: 1

The List elements are:

2 3 4 6

\*\*\*\*\* MENU \*\*\*\*\*

- 1.Display
- 2.Insert at the beginning
- 3.Insert at the end
- 4.Insert at specified position
- 5.Delete from beginning
- 6.Delete from the end
- 7.Delete from specified position
- 8.Exit

---

Enter your choice: 4

Enter the position for the new node to be inserted: 4

Enter the data value of the node: 5

\*\*\*\*\* MENU \*\*\*\*\*

- 1.Display
- 2.Insert at the beginning
- 3.Insert at the end
- 4.Insert at specified position
- 5.Delete from beginning
- 6.Delete from the end
- 7.Delete from specified position
- 8.Exit

---

Enter your choice:        1

The List elements are:

2        3        4        6        5

\*\*\*\*\* MENU \*\*\*\*\*

- 1.Display
- 2.Insert at the beginning
- 3.Insert at the end
- 4.Insert at specified position
- 5.Delete from beginning
- 6.Delete from the end
- 7.Delete from specified position
- 8.Exit

---

Enter your choice:        4

Enter the position for the new node to be inserted:        2

Enter the data value of the node:        8

\*\*\*\*\* MENU \*\*\*\*\*

- 1.Display
- 2.Insert at the beginning
- 3.Insert at the end
- 4.Insert at specified position
- 5.Delete from beginning
- 6.Delete from the end
- 7.Delete from specified position
- 8.Exit

---

Enter your choice: 1

The List elements are:

2        3        8        4        6        5

\*\*\*\*\* MENU \*\*\*\*\*

- 1.Display
- 2.Insert at the beginning
- 3.Insert at the end
- 4.Insert at specified position
- 5.Delete from beginning
- 6.Delete from the end
- 7.Delete from specified position
- 8.Exit

---

Enter your choice: 5

The deleted element is :2

\*\*\*\*\* MENU \*\*\*\*\*

- 1.Display
- 2.Insert at the beginning
- 3.Insert at the end
- 4.Insert at specified position
- 5.Delete from beginning
- 6.Delete from the end
- 7.Delete from specified position
- 8.Exit

---

Enter your choice: 6

The deleted element is:5

\*\*\*\*\* MENU \*\*\*\*\*

- 1.Display
- 2.Insert at the beginning
- 3.Insert at the end
- 4.Insert at specified position
- 5.Delete from beginning
- 6.Delete from the end
- 7.Delete from specified position
- 8.Exit

---

Enter your choice: 7

Enter the position of the node to be deleted: 2

The deleted element is:4