Week-05 Inheritance

231901029 Madhesh M A

```
Program 1:
class College
{
public String collegeName;
public College(String collegeName) {
  // initialize the instance variables
  this.collegeName=collegeName;
  }
public void admitted() {
  System.out.println("A student admitted in "+collegeName);
class Student extends College{
String studentName;
String department;
public Student(String collegeName, String studentName,String department) {
 // initialize the instance variables
 super(collegeName);
 this.studentName=studentName;
 this.department=department;
}
public String toString(){
```

Program 2:

```
class mob{
    mob(){
        System.out.println("Basic Mobile is Manufactured");
    }
    void basmob(){
        System.out.println("Basic Mobile is Manufactured");
    }
} class cam extends mob{
    cam(){
        super();
        System.out.println("Camera Mobile is Manufactured");
    }
    void newm(){
        System.out.println("Camera Mobile with 5MG px");
    }
}
```

```
}
class and extends cam{
  and(){
  super();
  System.out.println("Android Mobile is Manufactured");
  void andmob(){
    System.out.println("Touch Screen Mobile is Manufactured");
  }
  }
public class Main{
  public static void main(String[]args){
    and andmob=new and();
    andmob.newm();
    andmob.andmob();
  }
}
```

Program 3:

```
class BankAccount {
   // Private field to store the account number
   private String accountNumber;

   // Private field to store the balance
   private double balance;

   // Constructor to initialize account number and balance
```

```
public BankAccount(String accountNumber,double balance){
     this.accountNumber=accountNumber;
    this.balance=balance;
  }
  // Method to deposit an amount into the account
  public void deposit(double amount) {
    // Increase the balance by the deposit amount
  balance+=amount;
  }
  // Method to withdraw an amount from the account
  public void withdraw(double amount) {
     // Check if the balance is sufficient for the withdrawal
    if (balance >= amount) {
       // Decrease the balance by the withdrawal amount
       balance -= amount;
    } else {
       // Print a message if the balance is insufficient
       System.out.println("Insufficient balance");
    }
  }
  // Method to get the current balance
  public double getBalance() {
     // Return the current balance
    return balance;
  }
  public String getAccountNumber(){
     return accountNumber;
  }
class SavingsAccount extends BankAccount {
  // Constructor to initialize account number and balance
  public SavingsAccount(String accountNumber, double balance) {
    // Call the parent class constructor
     super(accountNumber,balance);
  }
  // Override the withdraw method from the parent class
  @Override
```

```
public void withdraw(double amount) {
     // Check if the withdrawal would cause the balance to drop below $100
     if (getBalance() - amount < 100) {
       // Print a message if the minimum balance requirement is not met
       System.out.println("Minimum balance of $100 required!");
    } else {
       // Call the parent class withdraw method
       super.withdraw(amount);
    }
 }
}
public class Main {
  public static void main(String[] args) {
     // Print message to indicate creation of a BankAccount object
     System.out.println("Create a Bank Account object (A/c No. BA1234) with initial balance of
$500:");
     // Create a BankAccount object (A/c No. "BA1234") with initial balance of $500
     BankAccount BA1234 = new BankAccount("BA1234", 500);
     // Print message to indicate deposit action
     System.out.println("Deposit $1000 into account BA1234:");
    // Deposit $1000 into account BA1234
    BA1234.deposit(1000);
    // Print the new balance after deposit
    System.out.println("New balance after depositing $1000: $"+BA1234.getBalance());
    // Print message to indicate withdrawal action
     System.out.println("Withdraw $600 from account BA1234:");
     // Withdraw $600 from account BA1234
   BA1234.withdraw(600);
     // Print the new balance after withdrawal
     System.out.println("New balance after withdrawing $600: $" + BA1234.getBalance());
     // Print message to indicate creation of another SavingsAccount object
     System.out.println("Create a SavingsAccount object (A/c No. SA1000) with initial balance
of $300:");
     // Create a SavingsAccount object (A/c No. "SA1000") with initial balance of $300
     SavingsAccount SA1000 = new SavingsAccount("SA1000", 300);
     // Print message to indicate withdrawal action
     System.out.println("Try to withdraw $250 from SA1000!");
     // Withdraw $250 from SA1000 (balance falls below $100)
     SA1000.withdraw(250);
```

```
// Print the balance after attempting to withdraw $250
System.out.println("Balance after trying to withdraw $250: $" + SA1000.getBalance());
}
```