

# **Applied Algorithms**

## **CSCI-B505 / INFO-I500**

### **Lecture 16.**

### **Greedy Algorithms**

**M. Oguzhan Kulekci**

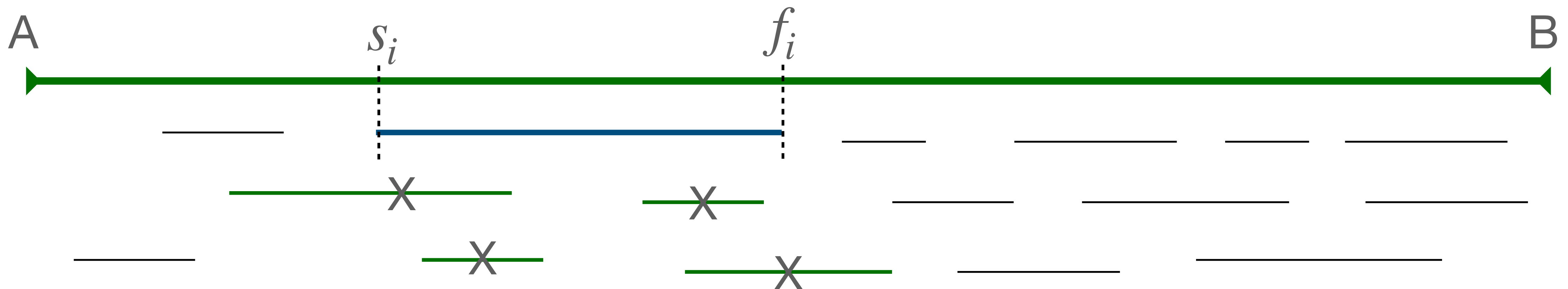
- Greedy Algorithms
  - Interval Scheduling Problem
  - Interval Partitioning Problem
  - Bin-packing Heuristics

# Greedy Algorithms

- While solving an optimization problem, we get through some steps, each of which requires a decision
- A greedy approach chooses the most appropriate decision at the moment without worrying about the future
- Greedy algorithms not always guarantee the optimum solution, but sometimes they do as well

# Interval Scheduling Problem

- Given a list of  $n$  tasks, where the  $i$ th task starts at  $s_i$  and finishes at  $f_i$ , the aim is to select the largest subset of them without overlaps in time.



*Select as many tasks as possible between A and B such that no two of them overlaps*

# Interval Scheduling Problem

- Let's sort them according to their starting times  $s_i$ , and select accordingly.



- Problem: Some long task that starts earlier may kill many smaller items that would otherwise increase the number of fulfilled was count.
- So, it worths to give credit to task duration ?

# Interval Scheduling Problem

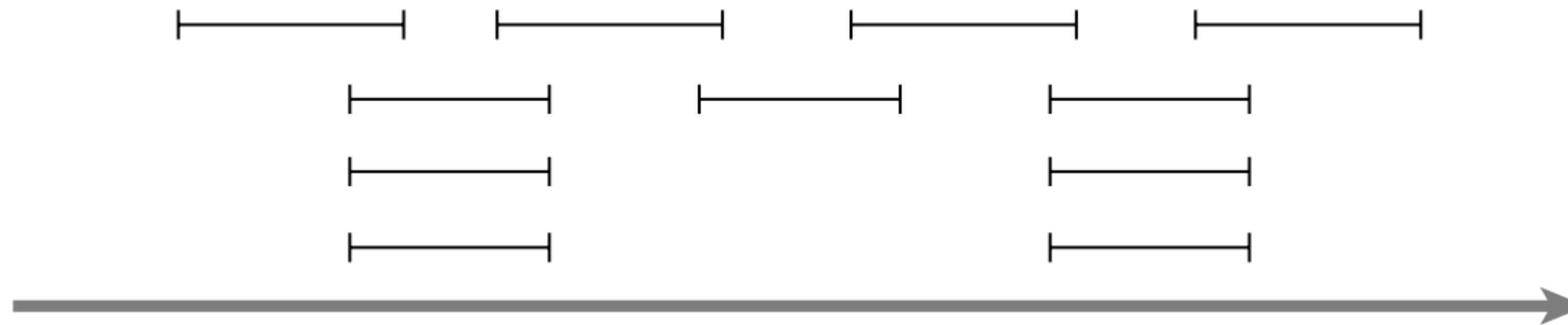
- Let's sort them according to their durations ( $f_i - s_i$ ), and select from shorter to longer ones.



- Problem: A short task may kill longer ones that would otherwise contribute to the number of fulfilled task count.
- So, starting earlier or being shorter seems problematic.

# Interval Scheduling Problem

- How about selecting the tasks that have minimum collisions with the others?



- Problem: The optimal solution above would contain four tasks. However, the proposed heuristics selects the middle in the middle row that makes the answer three.
- Although minimal collision seems a lot better, there is a better selection strategy that guarantees the optimality !

# Interval Scheduling Problem

- Select the item that finishes earliest! In other words, sort the tasks according to  $f_i$ , and execute them accordingly.

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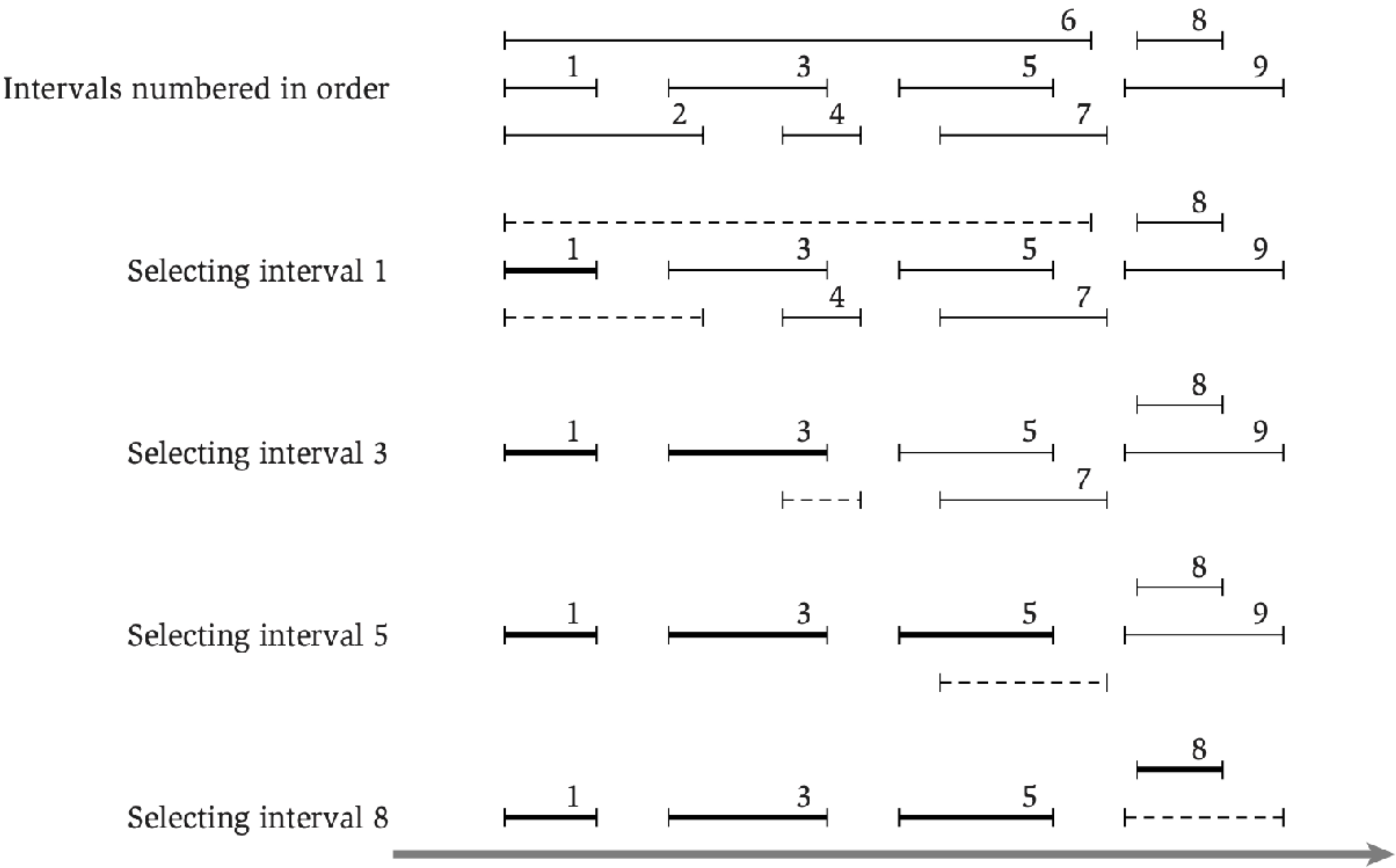
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Initially let  $R$  be the set of all requests, and let  $A$  be empty
While  $R$  is not yet empty
    Choose a request  $i \in R$  that has the smallest finishing time
    Add request  $i$  to  $A$ 
    Delete all requests from  $R$  that are not compatible with request  $i$ 
EndWhile
Return the set  $A$  as the set of accepted requests
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- Will that generate the optimal solution ?



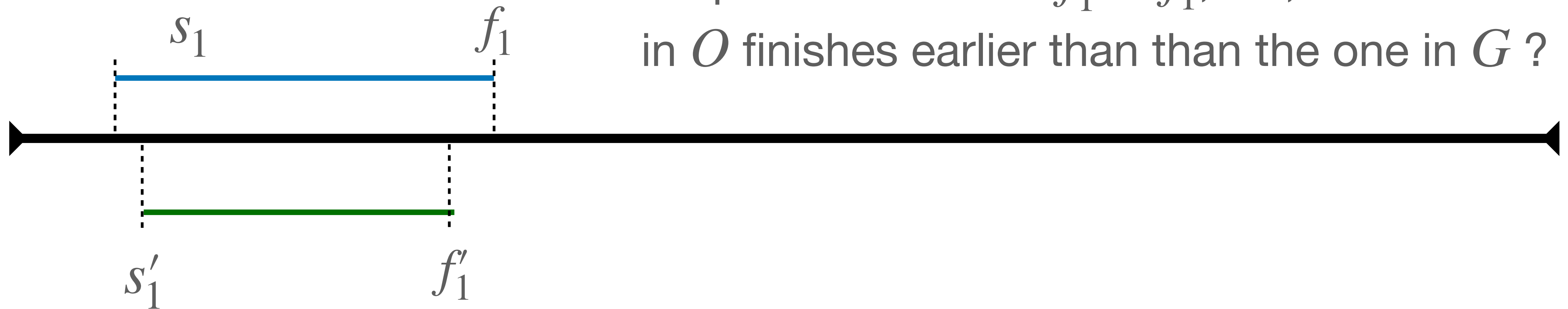
# Interval Scheduling Problem



- Will that generate the optimal solution ?

# Interval Scheduling Problem

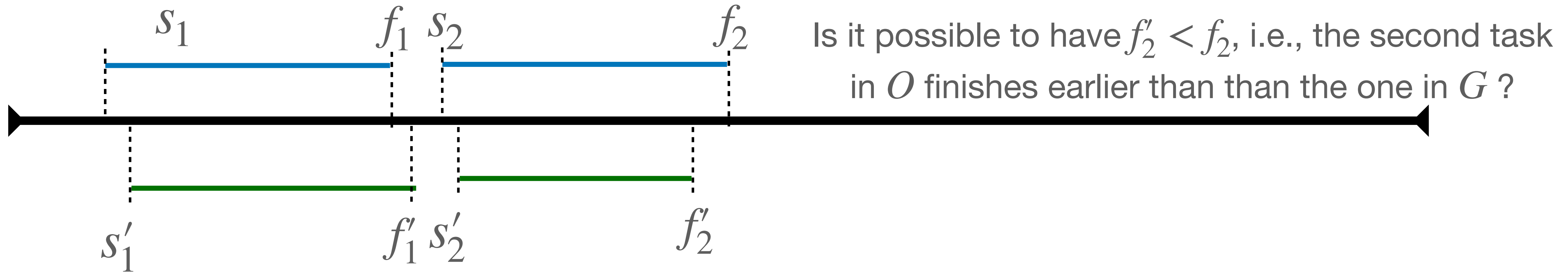
- Optimal solution  $O = \langle (s'_1, f'_1), (s'_2, f'_2), \dots, (s'_m, f'_m) \rangle$
- Greedy solution  $G = \langle (s_1, f_1), (s_2, f_2), \dots, (s_k, f_k) \rangle$
- If  $m = k$ , then  $G$  is optimal. Notice there may be multiple optimal solutions.



No! Because the greedy algorithm chooses the one with the earliest finish time among the list always.

# Interval Scheduling Problem

- Optimal solution  $O = \langle (s'_1, f'_1), (s'_2, f'_2), \dots, (s'_m, f'_m) \rangle$
- Greedy solution  $G = \langle (s_1, f_1), (s_2, f_2), \dots, (s_k, f_k) \rangle$
- If  $m = k$ , then  $G$  is optimal. Notice there may be multiple optimal solutions.



- Since  $s'_2 > f'_1 > f_1$ , the task  $(s'_2, f'_2)$  **cannot conflict** with the first task  $(s_1, f_1)$ .
- Therefore, if  $f'_2 < f_2$ , then it should have been selected by the  $G$ .
- So,  $f'_2 < f_2$  is also **impossible**.
- And this is the case for all  $i = 1, 2, 3, \dots, k$  (induction).

# Interval Scheduling Problem

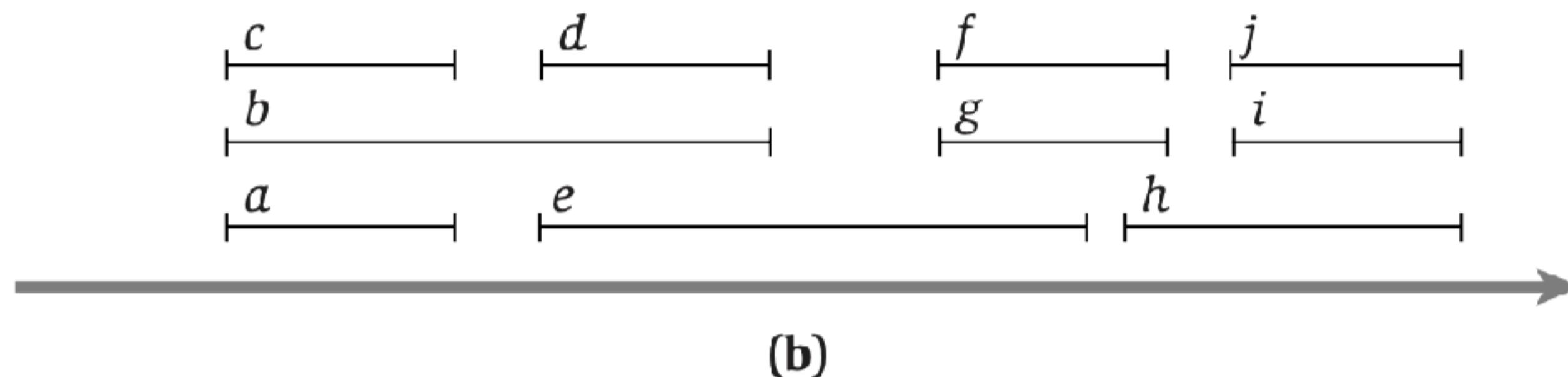
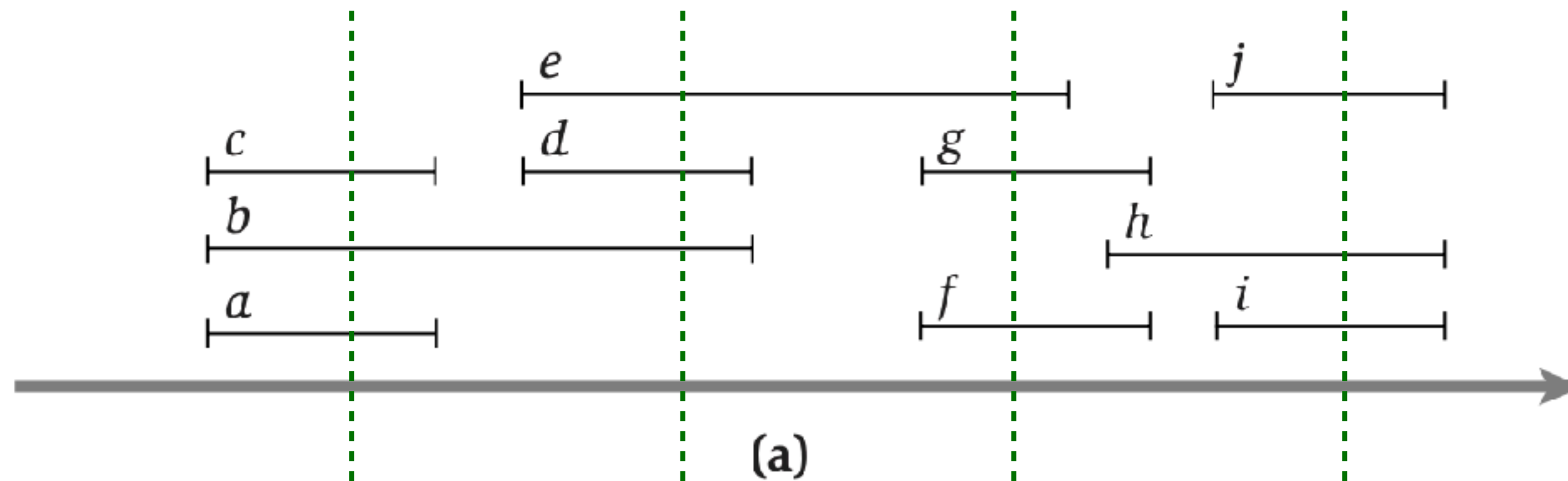
- Optimal solution  $O = \langle (s'_1, f'_1), (s'_2, f'_2), \dots, (s'_m, f'_m) \rangle$
- Greedy solution  $G = \langle (s_1, f_1), (s_2, f_2), \dots, (s_k, f_k) \rangle$
- If  $m = k$ , then  $G$  is optimal. Notice there may be multiple optimal solutions.

Assume  $m > k$ , which means there is  $s'_{k+1}, f'_{k+1}$

- Since  $s'_{k+1} > f'_k > f_k$ , the task  $(s'_{k+1}, f'_{k+1})$  has no conflict with the task  $(s_k, f_k)$ .
- Then, the task  $(s'_{k+1}, f'_{k+1})$  should not have been eliminated from the list
- This means the greedy algorithm cannot stop at such a  $k$  value.
- This proves  $(k \geq m)$ , and since  $m$  is optimal,  $k = m$  !
- **Greedy approach is optimal...**

# Interval PARTITIONING Problem

- Now, assume multiple processors are available.
- We would like to finish all tasks with **MINIMUM** number of processors.
- Given a list of  $n$  tasks, where the  $i$ th task starts at  $s_i$  and finishes at  $f_i$ , the aim is to select the largest subset of them without overlaps in time.



- What is the least number of processors we will need ?
- The maximum number of conflicting tasks at a moment during the whole interval!
- Call this number *depth*.

# Interval PARTITIONING Problem

- Sort all tasks according to their start times.
- For each task, assign the first label that has not been assigned to previous conflicting tasks.

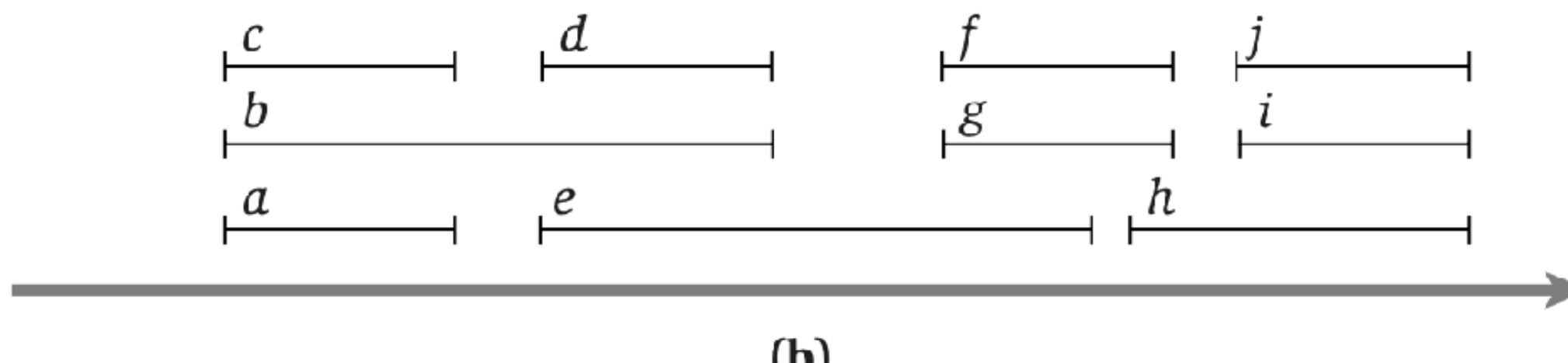
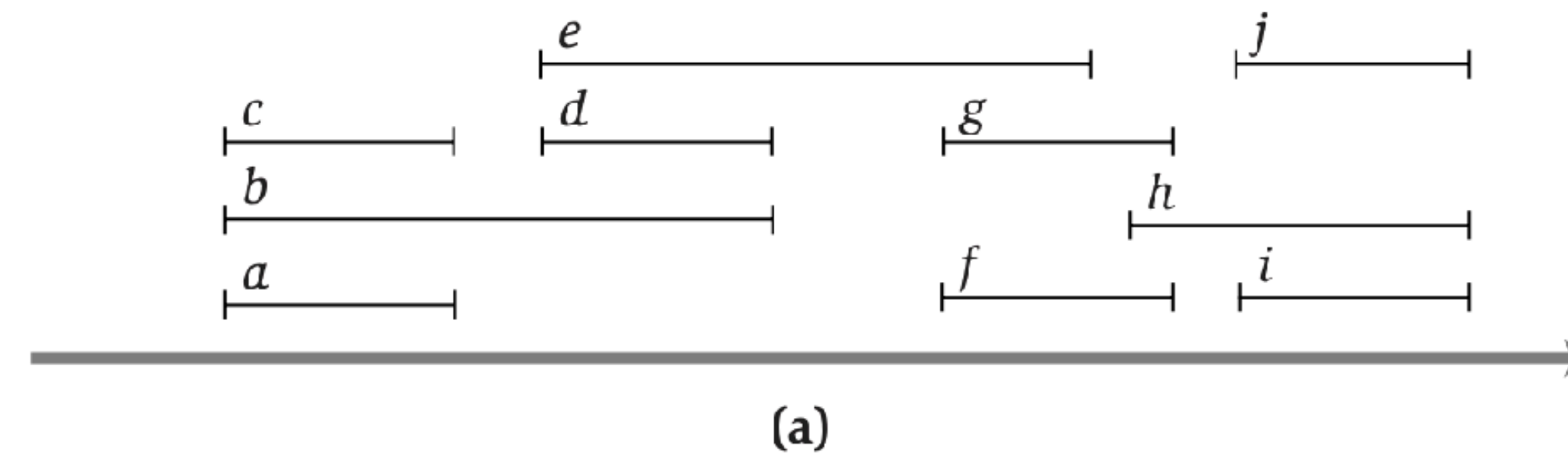
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Sort the intervals by their start times, breaking ties arbitrarily
Let  $I_1, I_2, \dots, I_n$  denote the intervals in this order
For  $j = 1, 2, 3, \dots, n$ 
    For each interval  $I_i$  that precedes  $I_j$  in sorted order and overlaps it
        Exclude the label of  $I_i$  from consideration for  $I_j$ 
    Endfor
    If there is any label from  $\{1, 2, \dots, d\}$  that has not been excluded then
        Assign a nonexcluded label to  $I_j$ 
    Else
        Leave  $I_j$  unlabeled
    Endif
Endfor
  
```

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- Do we ever need labels more than the depth number?
- No! Since depth is the maximum conflicting items at a time.
- Thus, the greedy approach is optimal !





# Greedy Algorithms

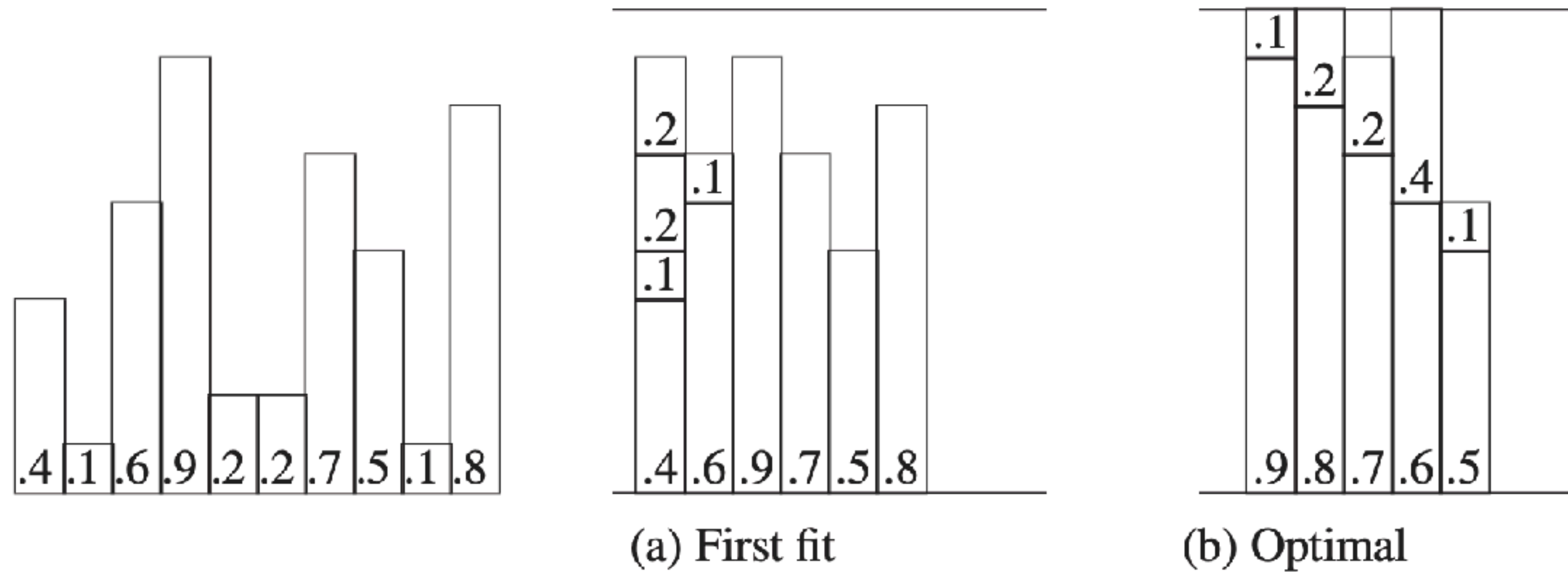


Figure 3.11. Bin packing. A list of 10 weights in the range  $[0, 1]$ . In (a) the weights are packed by the first fit algorithm, which uses 6 bins. In (b) the weights are packed optimally in 5 bins.

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- Greedy algorithms cannot always produce the optimal!
- But, maybe preferred for good heuristics

# Greedy Algorithms

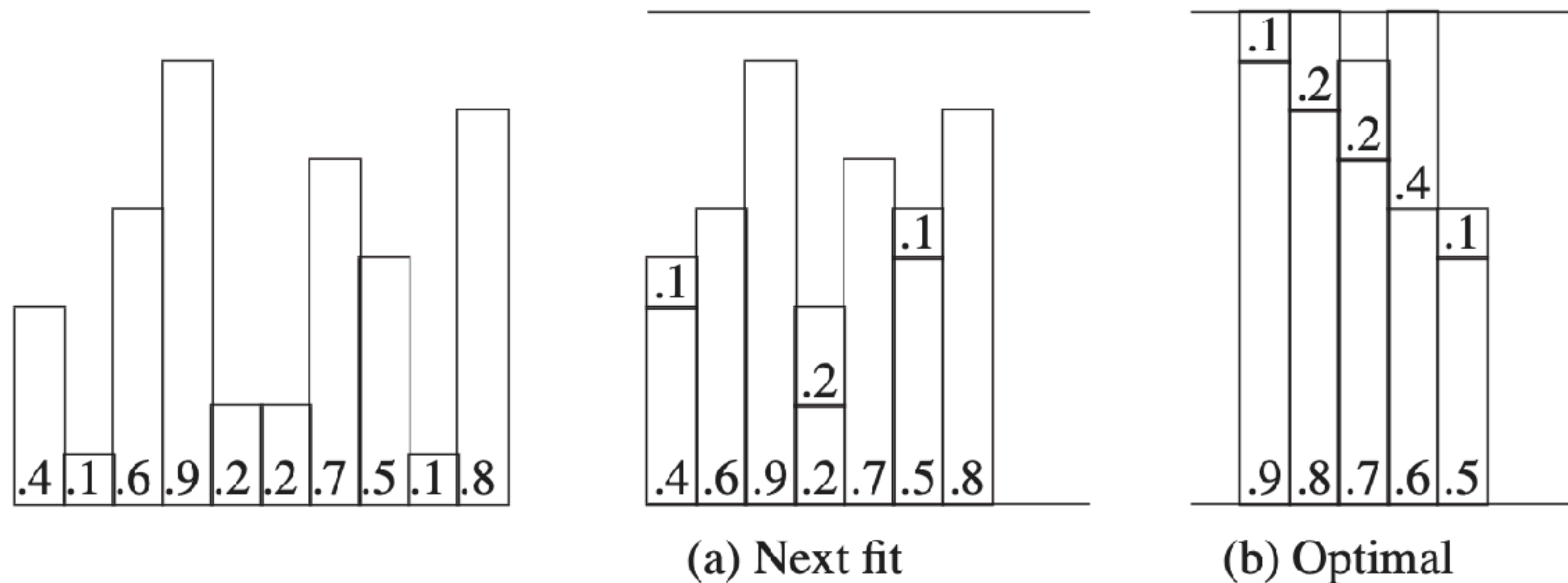


Figure 4.1. Bin packing. Two packings of the same list of 10 weights. The next fit packing uses seven bins, and the optimal packing uses five bins.

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- If the sequence was in the following order, the next fit produce the optimal:  
.9, .1, .8, .2, .7, .2, .6, .4, .5, .1
- So, the issue is to find the correct permutation of the input
- Yes, it is factorial in time. However, the solution improves during the search and we can stop when we find a good-enough solution.

- Greedy algorithms cannot always produce the optimal!
- They can even be helpful in the brute force search of the optimum.



# Reading assignment

- Read the chapter 4.1 and 4.2 from Kleinberg&Tardos, chapter 16.1 and 16.2 from Cormen.