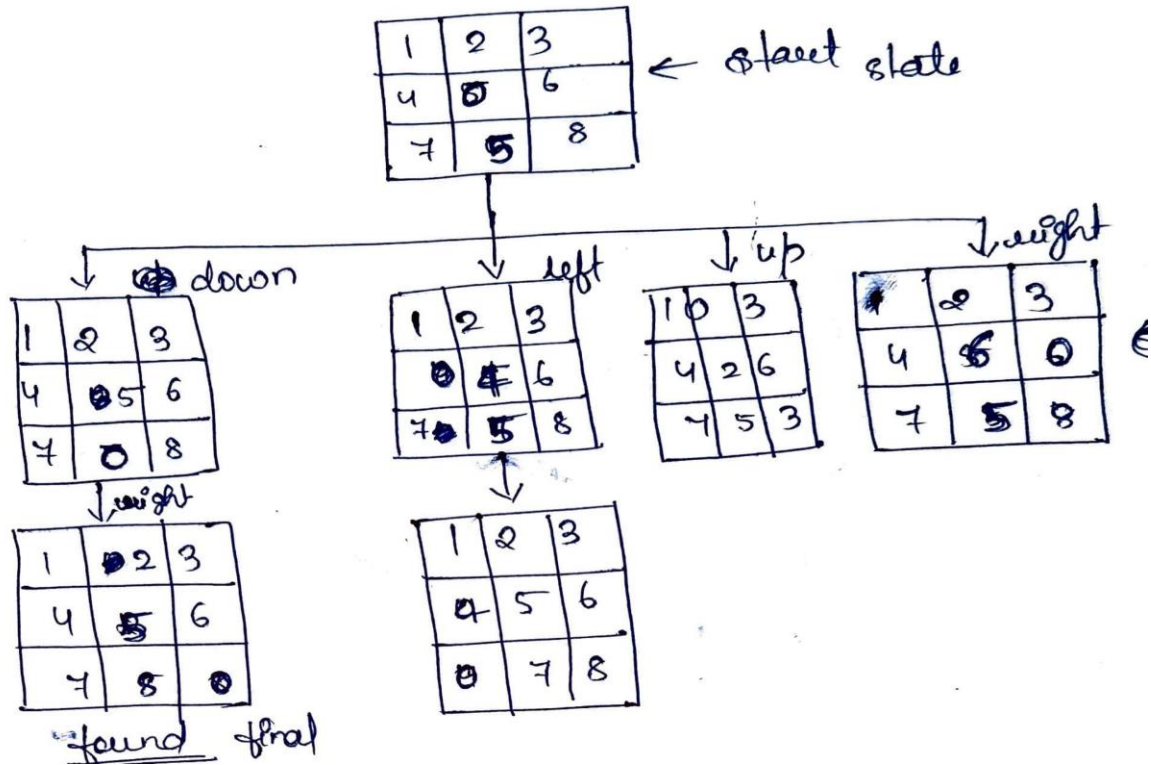


## LAB PROGRAM 2

Solve 8 – Puzzle problems.

State Space Tree 8 - Puzzle



## LAB-2

### 8 Puzzle Problem

Import numpy as np

def bfs(src, target):

queue = [(src, None)] # state and last move

visited = set()

state\_count = 0 # Initialize state count

while queue:

state, last\_move = queue.pop(0)

state\_tuple = tuple(state) # Convert state to tuple for set

if state\_tuple not in visited: operations

visited.add(state\_tuple)

state\_count += 1 # Increment the state count

print\_board(state)

if last\_move:

print(f"Current move: {last\_move}\n")

if state == target:

print(f"Goal state achieved!")

break

for move, direction in possible\_moves(state):

if tuple(move) not in visited:

queue.append((move, direction))

print(f"Total unique states explored: {state\_count}")

```

def possible-moves(slate):
    b = slate.index(0)
    directions = []
    if b not in [0, 1, 2]: directions.append('u')
    if b not in [6, 7, 8]: directions.append('d')
    if b not in [0, 3, 6]: directions.append('l')
    if b not in [2, 5, 8]: directions.append('r')
    return [(getn(slate, d, b), d) for d in directions]

```

```

def gen(slate, direction, b):
    temp = slate.copy()
    if direction == 'u': temp[b], temp[b-3] = temp[b-3], temp[b]
    if direction == 'd': temp[b], temp[b+3] = temp[b+3], temp[b]
    if direction == 'l': temp[b], temp[b-1] = temp[b-1], temp[b]
    if direction == 'r': temp[b], temp[b+1] = temp[b+1], temp[b]

```

```

def print-board(slate):
    board = np.array(slate).reshape(3,3)
    print(board)

```

# Initial and target configuration

```

src = [1, 2, 3, 0, 4, 5, 6, 7, 8]
target = [1, 2, 3, 4, 5, 6, 7, 8, 0]

```

# Run bfs to solve the puzzle

```

bfs(src, target)

```

**Code:**

```
import numpy as np
```

```
def bfs(src, target):
```

```
    queue = [(src, None)] # State and last move
```

```
    visited = set()
```

```
    state_count = 0 # Initialize state count
```

```
    while queue:
```

```
        state, last_move = queue.pop(0)
```

```
        state_tuple = tuple(state) # Convert state to tuple for set operations
```

```
        if state_tuple not in visited:
```

```
            visited.add(state_tuple)
```

```
            state_count += 1 # Increment the state count
```

```
        print_board(state)
```

```
        if last_move:
```

```
            print(f"Current move: {last_move}\n")
```

```
        if state == target:
```

```
            print("Goal state achieved!")
```

```
            break
```

```
    for move, direction in possible_moves(state):
```

```
    if tuple(move) not in visited:
        queue.append((move, direction))
```

```
print(f"Total unique states explored: {state_count}")
```

```
def possible_moves(state):
```

```
    b = state.index(0)
```

```
    directions = []
```

```
    if b not in [0, 1, 2]: directions.append('u')
```

```
    if b not in [6, 7, 8]: directions.append('d')
```

```
    if b not in [0, 3, 6]: directions.append('l')
```

```
    if b not in [2, 5, 8]: directions.append('r')
```

```
    return [(gen(state, d, b), d) for d in directions]
```

```
def gen(state, direction, b):
```

```
    temp = state.copy()
```

```
    if direction == 'u': temp[b], temp[b - 3] = temp[b - 3], temp[b]
```

```
    if direction == 'd': temp[b], temp[b + 3] = temp[b + 3], temp[b]
```

```
    if direction == 'l': temp[b], temp[b - 1] = temp[b - 1], temp[b]
```

```
    if direction == 'r': temp[b], temp[b + 1] = temp[b + 1], temp[b]
```

```
    return temp
```

```
def print_board(state):
```

```
board = np.array(state).reshape(3, 3)
print(board)
```

```
# Initial configuration and target configuration
```

```
src = [1, 2, 3, 0, 4, 6, 7, 5, 8]
```

```
target = [1, 2, 3, 4, 5, 6, 7, 8, 0]
```

```
# Run BFS to solve the puzzle
```

```
bfs(src, target)
```

## Output:

```
⇌ [[1 2 3]
   [0 4 6]
   [7 5 8]]
[[0 2 3]
 [1 4 6]
 [7 5 8]]
Current move: u

[[1 2 3]
 [7 4 6]
 [0 5 8]]
Current move: d

[[1 2 3]
 [4 0 6]
 [7 5 8]]
Current move: r

[[2 0 3]
 [1 4 6]
 [7 5 8]]
Current move: r

[[1 2 3]
 [7 4 6]
 [5 0 8]]
Current move: r

[[1 0 3]
 [4 2 6]
 [7 5 8]]
Current move: u

[[1 2 3]
 [4 5 6]
 [7 0 8]]
Current move: d

[[1 2 3]
 [4 6 0]
 [7 5 8]]
Current move: r
```

```
[[2 4 3]
 [1 0 6]
 [7 5 8]]
Current move: d

[[2 3 0]
 [1 4 6]
 [7 5 8]]
Current move: r

[[1 2 3]
 [7 0 6]
 [5 4 8]]
Current move: u

[[1 2 3]
 [7 4 6]
 [5 8 0]]
Current move: r

[[0 1 3]
 [4 2 6]
 [7 5 8]]
Current move: l

[[1 3 0]
 [4 2 6]
 [7 5 8]]
Current move: r

[[1 2 3]
 [4 5 6]
 [0 7 8]]
Current move: l

[[1 2 3]
 [4 5 6]
 [7 8 0]]
Current move: r

Goal state achieved!
Total unique states explored: 17
```