LIBRARY MANAGEMENT SYSTEM

Problem Statement:

Develop a comprehensive Library Management System to streamline operations and improve user experience. The system should encompass the following functionalities:

- **Book Management:** Maintain a comprehensive book catalog, track loans and returns and manage book acquisitions and damage.
- User Management: Register and manage library members, issue cards, and control user access privileges.
- **Search and Cataloguing:** Provide a user-friendly search interface, generate a library catalog, and support cataloging standards.
- **Circulation Management:** Process loans and returns efficiently, manage reservations, and handle overdue notices and fines.
- **Reporting and Analytics:** Generate reports on book usage, circulation statistics, and track library inventory trends.

SOFTWARE REQUIREMENTS SPECIFICATION

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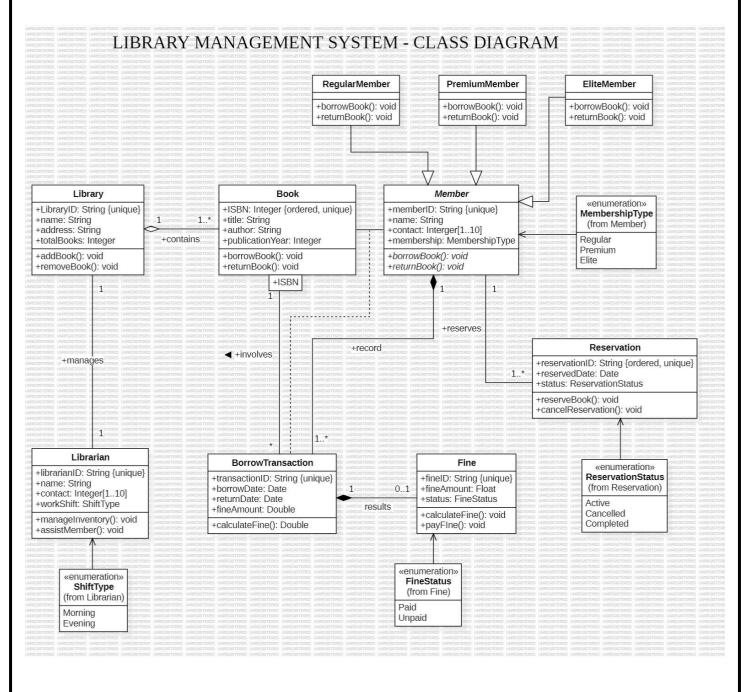
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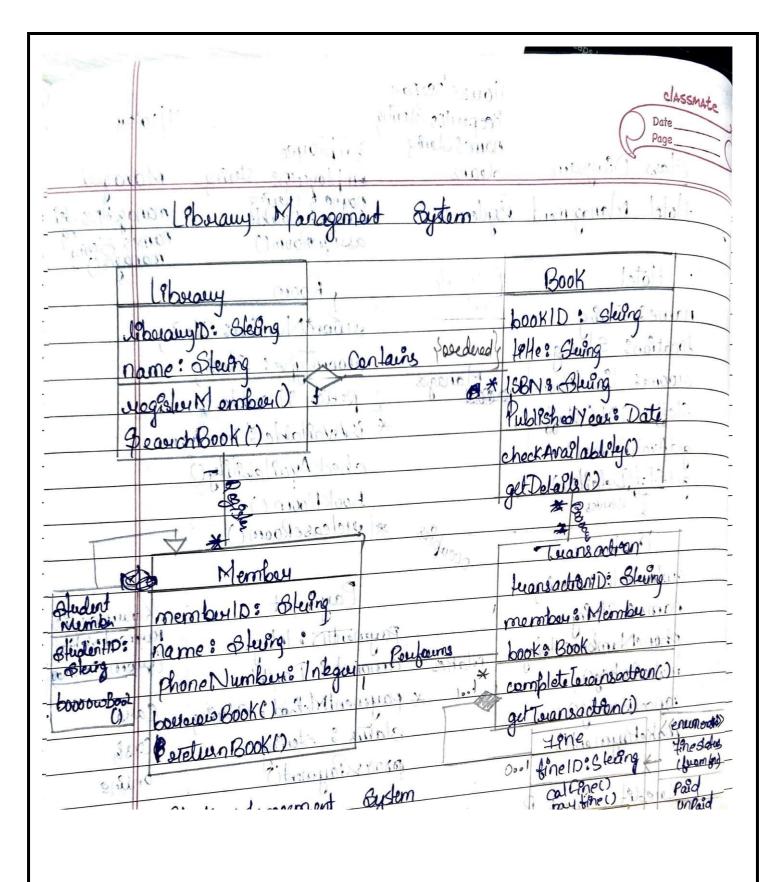
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Requirements:

UML DIAGRAMS

CLASS DIAGRAM





1. Library

- Represents the library entity.
- Manages book inventory, adds and removes books, and tracks total books.

2. Book

- Represents a book in the library.
- Has attributes like ISBN, title, author, publication year, and is involved in borrow transactions.

3. Member

- Represents a library member (Regular, Premium, or Elite).
- Has attributes like member ID, name, contact information, and membership type.

4. Librarian

- Represents a library staff member.
- Manages inventory, assists members, and works in shifts (Morning/Evening).

5. BorrowTransaction

- Represents a record of a book being borrowed by a member.
- Includes transaction ID, borrow date, return date, and calculates fines.

6. Fine

- Represents a fine imposed on a member.
- Has attributes like fine ID, amount, and status (Paid/Unpaid).

7. Reservation

- Represents a reservation made by a member for a book.
- Has attributes like reservation ID, reserved date, and status (Active/Cancelled/Completed).

8. MembershipType

• Enumeration representing different membership types (Regular, Premium, Elite).

9. ReservationStatus

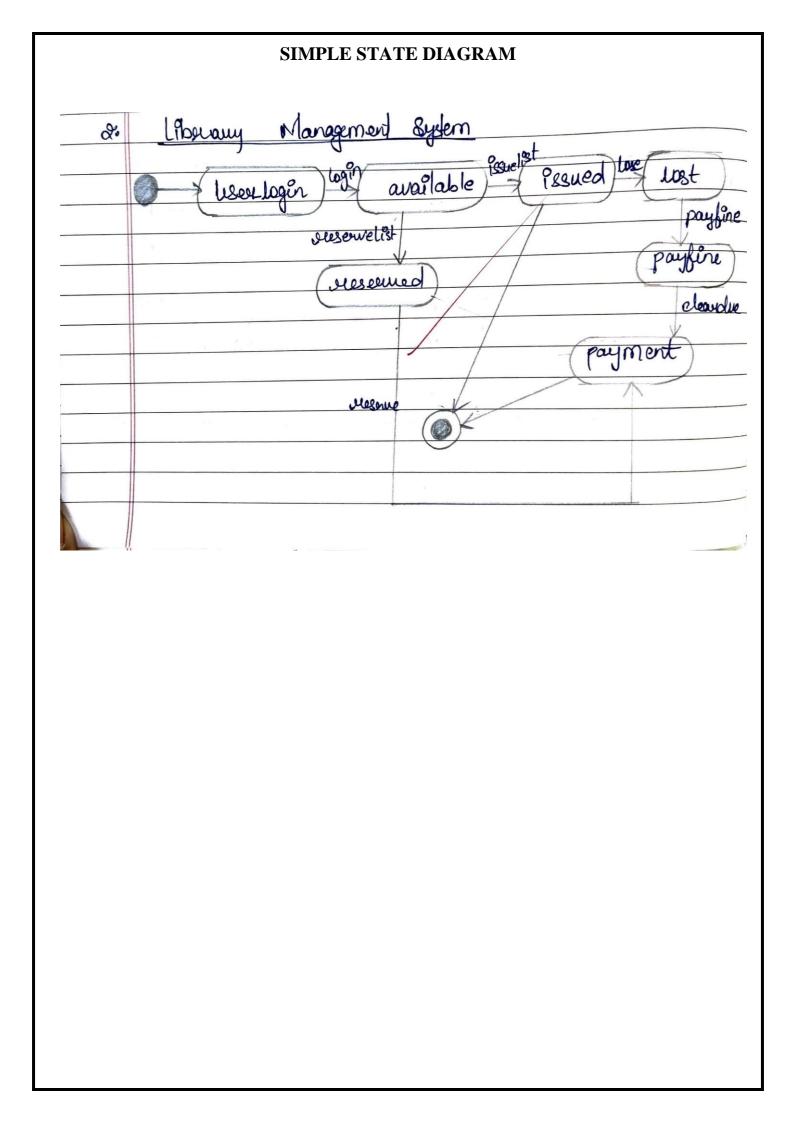
• Enumeration representing the status of a reservation (Active, Cancelled, Completed).

10. ShiftType

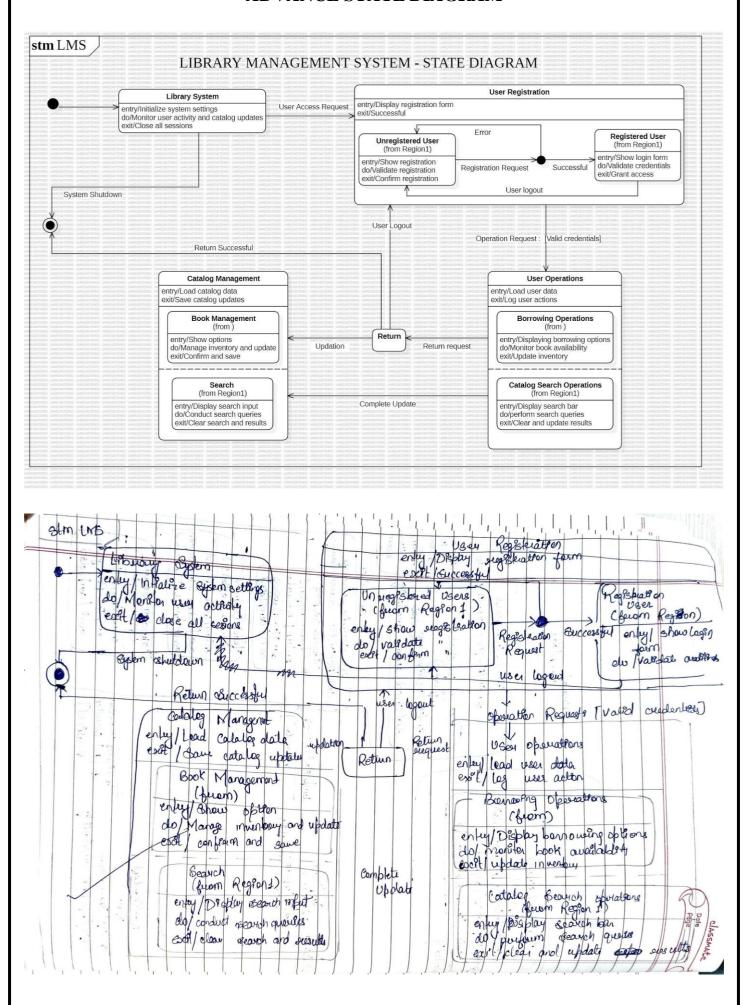
• Enumeration representing librarian shift types (Morning, Evening).

11. FineStatus

• Enumeration representing the status of a fine (Paid, Unpaid).



ADVANCE STATE DIAGRAM



1. Library System

• The initial state of the system, where system settings are initialized and user activity/catalog updates are monitored.

2. User Registration and Unregistered User

- The state where new users can register for library membership.
- The state of a user before they have registered for library membership.

3. Registered User

• The state of a user after they have successfully registered and logged in.

4. Catalog Management

• The state where the library's catalog data is managed and updated.

5. Book Management

• The state where book inventory is managed, including adding, removing, and updating book information.

6. Search

• The state where users can search the library catalog for books.

7. Borrowing Operations

• The state where users can borrow books, renew loans, and return books.

8. Catalog Search Operations

• The state where users can search the library catalog for specific books or information.

9. Return

• The state where a user returns a borrowed book.

10. Operation Request

• The state where a user requests to perform an operation, such as borrowing a book or searching the catalog.

11. Return Successful

• The state indicating that a book has been successfully returned.

12. Update

• The state where data is being updated, such as book information or user records.

13. User Access Request and Logout

- The state where a user requests access to the library system.
- The state where a user logs out of the library system.

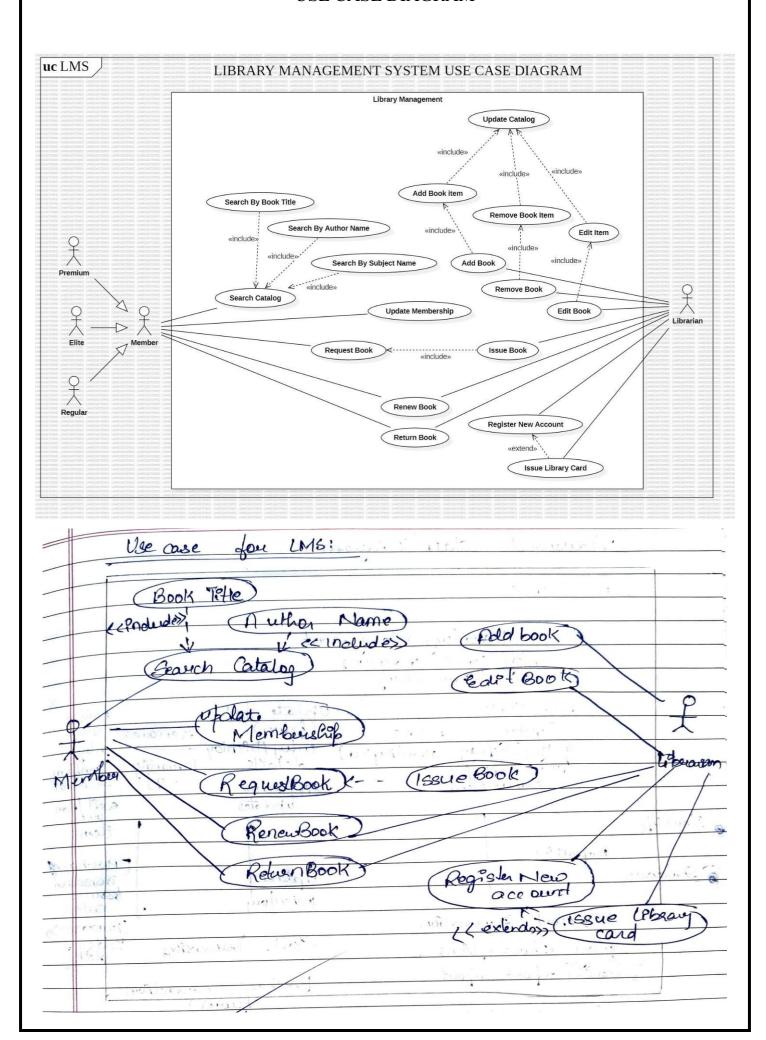
14. System Shutdown

• The final state of the system, where all sessions are closed and the system is shut down.

15. Error

• The state where an error occurs during a process, such as an invalid login attempt.

USE CASE DIAGRAM



1. Library Management

• This is the overarching use case, encompassing all other functionalities within the library system.

2. Update Catalog

- This use case includes several sub-use cases related to managing the library catalog:
 - o **Add Book Item:** Adding a new book item to the catalog.
 - o **Remove Book Item:** Removing a book item from the catalog.
 - o **Edit Item:** Modifying the details of a book item in the catalog.

3. Search Catalog

- This use case also includes several sub-use cases for searching the catalog:
 - o **Search By Book Title:** Searching the catalog by the title of the book.
 - o **Search By Author Name:** Searching the catalog by the author of the book.
 - o **Search By Subject Name:** Searching the catalog by the subject of the book.

4. Update Membership

• This use case allows for updating the membership information of library members.

5. Request Book

• This use case allows members to request a book that is currently unavailable or checked out.

6. Issue Book

• This use case handles the process of issuing a book to a member.

7. Renew Book

• This use case allows members to renew their book loans.

8. Return Book

• This use case handles the process of returning a borrowed book.

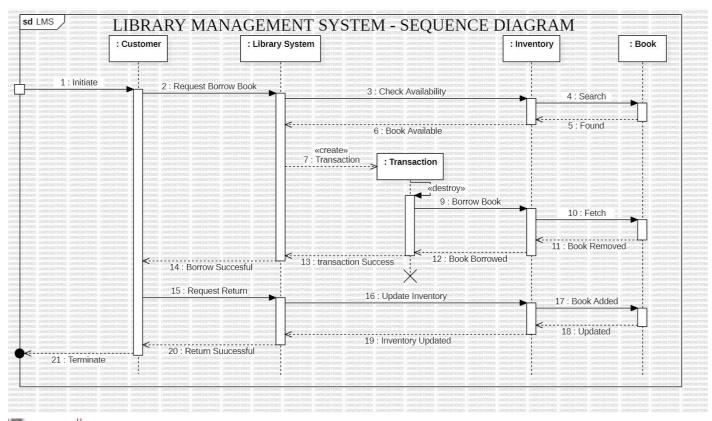
9. Register New Account

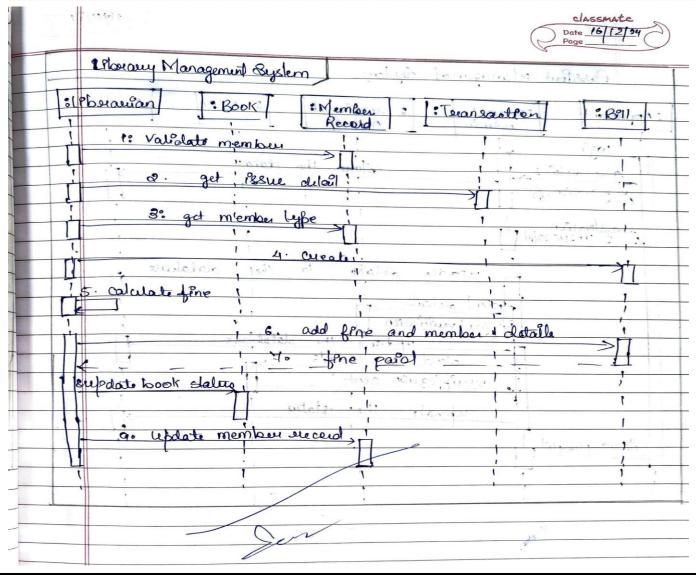
• This use case handles the process of registering new members in the library system.

10. Issue Library Card

• This use case is a sub-use case of "Register New Account" and specifically handles the issuance of library cards to new members.

SEQUENCE DIAGRAM

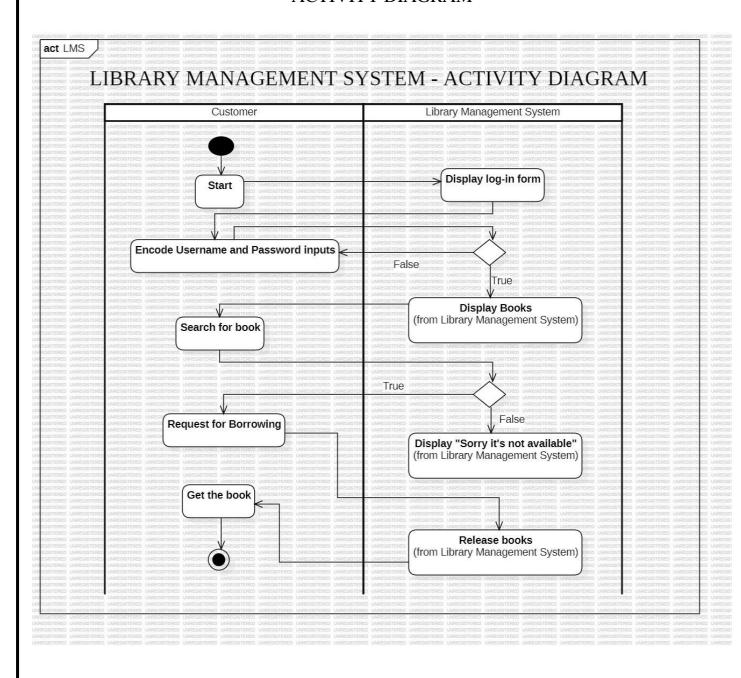


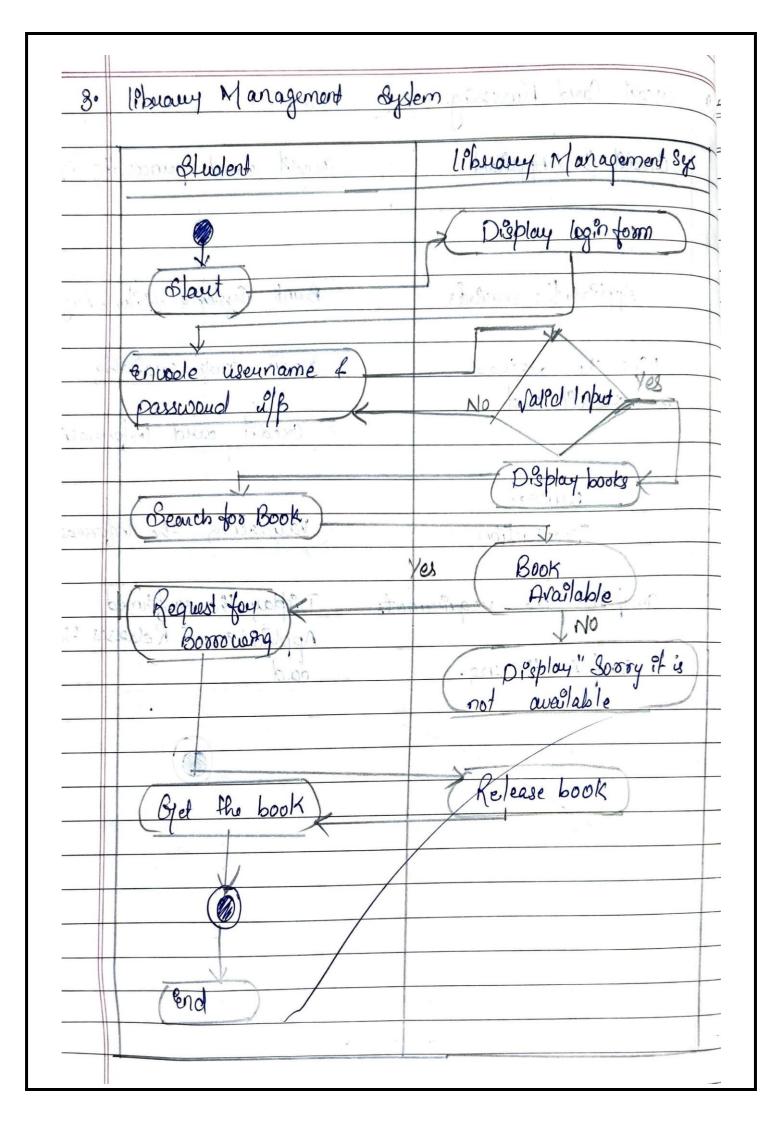


Interactions

- 1. **Initiate:** The customer initiates a request to borrow a book.
- 2. **Request Borrow Book:** The customer sends a request to the library system to borrow a specific book.
- 3. **Check Availability:** The library system checks the availability of the requested book in the inventory.
- 4. **Search:** The library system searches the inventory for the requested book.
- 5. **Found:** The inventory confirms that the book has been found.
- 6. **Book Available:** The inventory indicates that the book is available for borrowing.
- 7. **Transaction:** A new transaction object is created to record the borrowing process.
- 8. **Borrow Book:** The library system records the borrowing of the book.
- 9. **Fetch:** The book object is fetched from the inventory.
- 10. **Book Borrowed:** The book is marked as borrowed in the inventory.
- 11. **Book Removed:** The book is removed from the available inventory.
- 12. **Borrow Successful:** The library system confirms that the book has been successfully borrowed.
- 13. **Transaction Success:** The transaction is marked as successful.
- 14. **Request Return:** The customer requests to return the borrowed book.
- 15. **Update Inventory:** The library system updates the inventory to reflect the return of the book.
- 16. **Book Added:** The book is added back to the available inventory.
- 17. **Updated:** The inventory is updated to reflect the returned book.
- 18. **Inventory Updated:** The inventory is confirmed as updated.
- 19. **Return Successful:** The library system confirms that the book has been successfully returned.
- 20. **Terminate:** The transaction process is terminated.

ACTIVITY DIAGRAM





Activities

- 1. **Start:** The process begins with the customer starting the interaction with the system.
- 2. **Display Log-in Form:** The library management system displays a login form to the customer.
- 3. **Encode Username and Password Inputs:** The customer enters their username and password.
- 4. **Display Books:** If the login credentials are correct, the system displays a list of available books to the customer.
- 5. **Search for Book:** The customer searches for the book they want to borrow.
- 6. **Request for Borrowing:** The customer requests to borrow the selected book.
- 7. **Get the Book:** If the book is available, the system allows the customer to borrow the book.
- 8. **Release Books:** The customer returns the borrowed book to the library.