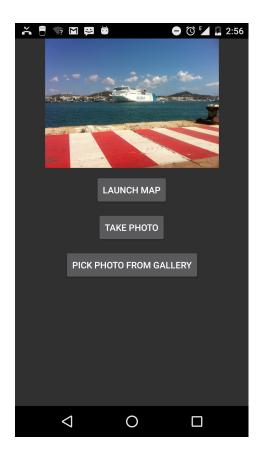
## Xamarin Forms Maps Demo App

• The **Dashboard** of the app has 3 buttons:



- Launch Map: The app has a default embedded image in the source which has location data. Clicking this button will launch the map screen with the plotted location co-ordinates of this image. The code for handling this button likes in the OnClicked method of ImagePage.xaml.cs
- <u>Take Photo:</u> This button launches the camera of the device and allows you to click a photo. Then coordinates of the place of click of this photo are plotted on the map by launching the map screen. The code for handling this button likes in the OnPhotoClick method of ImagePage.xaml.cs
- <u>PICK PHOTO FROM GALLERY:</u> This button launches the photo gallery on the device and allows you to pick a photo. Then coordinates of the place of click of this photo are plotted on the map by launching the map screen. The code for handling this button likes in the **OnPhotoPickup** method of **ImagePage.xaml.cs**

## **Prerequesties:**

- Please make sure that the location on the device is turned on while clicking a picture.
- Make sure that the Mobile device has a decent speed data connection(preferably 3G) to render maps properly.
- Make sure that geo tagging of images is enabled as described here: http://goo.gl/jpQliJ