D127871(022)

B. Tech. (Hon's) (Eighth Semester) Examination, April-May 2025

(Computer Science and Engineering - Artificial Intelligence/Data Science Branch)

DEEP LEARNING

Time Allowed: Three hours

Maximum Marks: 100

Minimum Pass Marks: 35

Note: Each question four parts. Part (a) of each question in compulsory. Attempt any two parts from (b), (c) and (d) of each question. Part (a) is of 4 marks and part (b), (c) and (d) has 8 marks. The figure in the right-hand margin indicates marks.

Unit-I

(a) Exlain the Multivariate Chain Rule for computing gradients in a neural network. Illustrate with a

concrete numerical example involving a small feedforward network (one hidden neuron) where

$$y = f(z), z = w_1x_1 + w_2x_2,$$

$$f(z) = \sigma(z) = \frac{1}{1 + e^{-z}}$$

compute $\frac{\partial L}{\partial w_i}$ if $L = (y_{pred} - y_{nne})^2$, given

$$x_1 = 1, x_2 = 2, w_1 = 0.2, w_2 = -0.1, y_{one} = 1$$

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- (b) Give an overview of the architecture of a feedforward neural network. Draw a neat diagram of a network with one hidden layer (two inputs, two hidden neurons, one output). Briefly explain the role of each component in forward propagation.
- (c) Compare and contrast the following activation functions commonly used in deep learning:
 - (i) Sigmoid (logistic) function
 - (ii) ReLU (Rectified Linear Unit)
 - (iii) Tanh
- (d) Consider a single-layer perceptron (no hidden layer) with output

 $\hat{y} = w_1 x_1 + w_2 x_2 + b$

and a loss $L = \frac{1}{2}(\hat{y} - y)^2$. Suppose you have one training example where $x_1 = 2, x_2 = s, y = 3$.

- (i) Using the standard gradient of squared-error loss, drive $\frac{\partial L}{\partial w_2}$ for this single example as a function of s.
- (ii) Plug in s = 1 and compute $\frac{\partial L}{\partial w_2}$ numerically.

Unit-H

- 2. (a) Explain how a convolutional layer operates in a CNN. Give a simple diagram showing a 3×3 filter sliding over a 5×5 input. Briefly discuss why convolution layers help in extracting spatial features from images.
 - (b) Describe the role of the pooling layer in a CNN.

 Explain the two most common type of pooling.
 - Discuss one real-world application of CNNs with the following: What is the input and what is the

desired output? Why is a convolutional architecture particularly well-suited for this problem?

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(d) A grayscale image of size 32×32 is passed through a convolutional layer with the following configuration:

(i) Filter size: 3×3

(ii) Number of filters: 16

(iii) Stride: 1

(iv) Padding: "same" (zero-pad so that output height and width remain 32×32)

(v) Each filter has a bigs term (one per filter)

- (A) Computer the spatial dimensions (height × width) of each output feature map.
- (B) How many parameters (weights + biases) does this convolutional layer have in total?
- (C) If the activation after convolution is ReLU, and the input pixel values range [0, 255], what is range of outputs before activation (i.e. the raw convolution sum)? [Assume all weights and biases lie in [-1, 1]].

Unit-III

(a) Define the architecture of a simple RNN and draw
a neat diagram showing how the hidden state is
update at each time step. Explain how information
flows through time step during forward propagation.

(b) Exlain the internal architecture of an LSTM cell. Draw a labelled diagram showing the cell state, hidden state, input gate, forget gate, and output gate. For each gate, write down its activation equation (using sigmoid or tanh where appropriate).

(c) Compare a GRU (Gated Recurrent Unit) with an LSTM. Show the GRU update eqautions. List one structural difference (fewer gates, fewer weight matrices) between GRU and LSTM.

(d) Describe the structure of the Transformer model as presented in "Attention Is All You Need."

Unit-IV

4. (a) Explain the reparameterization trick used in Variational Autoencoder (VAE). Why is it necessary and ho does it enable backpropagation through the sampling operation?

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(b) Describe the basic architecture and training process of a Autoencoder. Draw a diagram showing encoder, botteneck (latent space) and decoder. Define the reconstruction loss.

(c) Discuss the minimax game formulation of a Generative Adversarial Network (GNA). Explain the roles of the Generator and Discriminator.

(d) Discuss what mode collapse entails in generative models and outline strategies for preventing it.

Unit-V

- 5. (a) What is hyperparameter tuning in deep learning?

 Explain why choosing an appropriate learning rate and batch size is critical for successful training.
 - (b) Define L1 and L2 regularization in the context of deep neural networks. Write down the modified loss function for each. Discus how each type of regularization affects the learned weights.

Describe the trade-off between model complexity and generalization in deep learning. Explain what is meant by overfitting and underfitting. Illustrate, with

a sketch or description, how training/validation curves behave under the two extremes.

 $\mathcal{J}(d)$ A deep neural network has a weight matrix $W \in \mathbb{R}^{3\times 2}$ given by

$$W = 0 \quad 3$$
$$-2 \quad 4$$

Consider adding L2 regularization with coefficient $\lambda = 0.1$ to the weighted sum of squares of all weights. Compute the L2 penalty terms $\frac{\lambda}{2} \sum_{ij} W_{ij}^{2}$.

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