

Number of primes: C++

```
#include <bits/stdc++.h>
// #define ll long long
using namespace std;
#define ma 10000001
bool a[ma];

int main()
{
    int n;
    cin>>n;
    for(int i=0;i<=n;i++){
        a[i]=false;
    }
    for(int i=2;i<=n;i++){
        if(a[i]==false){
            for(int j=i+i;j<=n;j+=i){
                a[j]=true;
            }
        }
    }
    int cnt=0;
    for(int i=2;i<=n;i++){
        if(a[i]==false){cnt++;}
    }
    cout<<cnt;
    return 0;
}
```

Divisors Of N: C++

```
#include <bits/stdc++.h>
using namespace std;
int main(){

    int t;
    cin>>t;
    while(t--){
        long long n;
        cin>>n;
        if(n&1){cout<<0<<endl;continue;}
        long x=sqrt(n);
        int cnt=0;
```

```

    for(long long i=1;i<=x;i++){
        if(!(n%i)){
            if(!(i%2)){cnt++;}
            if(i*i!=n){
                if(!((n/i)%2)){cnt++;}
            }
        }
    }

    cout<<cnt<<endl;}
}

```

Chocolaty Problem: C++

```

#include <bits/stdc++.h>
// #define ll long long
using namespace std;
int main(){
    long long x,n;
    cin>>n;
    for(int i=n;i<n+500;i++){
        x=i;
        long long p=sqrt(x);
        for(int j=2;j<=p;j++){
            if(x%j==0){goto f;}
        }
        cout<<i-n;
        return 0;
        f::
    }

}

```

sprime : C++

```

#include <bits/stdc++.h>
using namespace std;
#define max1 10000001
bool a[max1];
    long b[max1];

void pre(){
    b[0]=0;b[1]=0;
    for(int i=0;i<max1;i++){
        a[i]=false;
    }
}

```

```

    }
    long cnt=0;
    for(int i=2;i<max1;i++){
        if(a[i]==false){
            cnt++;
            for(int j=i+i;j<=max1;j=j+i){a[j]=true;}
        }
        b[i]=cnt;
    }

}

int main(){
pre();
int t;
cin>>t;
while(t--){
    long n;
    cin>>n;

    cout<<(b[n]-b[(n)/2])<<endl;
}
}

```

Simple Prime (Contest) : C++

```

#include "bits/stdc++.h"
#pragma GCC optimize "03"
using namespace std;

#define int long long int
#define ld long double
#define pi pair<int, int>
#define pb push_back
#define fi first
#define se second
#define IOS ios::sync_with_stdio(false); cin.tie(0); cout.tie(0)
#ifdef LOCAL
#define endl '\n'
#endif

const int N = 1e6 + 5;
const int mod = 1e9 + 7;
const int inf = 1e9 + 9;

int a[N];

```

```

signed main() {
    IOS;
    vector<int> v;
    v.push_back(0);
    for(int i = 2; i < N; i++){
        if(a[i])    continue;
        v.push_back(i);
        for(int j = i*i; j < N; j += i)
            a[j] = 1;
    }
    int p = 0;
    for(auto &i: v){
        i += p;
        p = i;
    }
    int t; cin >> t;
    while(t--){
        int l, r;
        cin >> l >> r;
        cout << v[r] - v[l-1] << endl;
    }
    return 0;
}

```

Tribonacci Number: Java

```

import java.io.*;
import java.util.*;
class Main
{
    static int mod = 1000000007;

    public static void main(String[] args)throws IOException {
        BufferedReader read = new BufferedReader(new
InputStreamReader(System.in));
        //int t = Integer.parseInt(read.readLine());

        String str[] = read.readLine().trim().split(" ");
        int n = Integer.parseInt(str[0]);
        long a =Long.parseLong(str[1]);
        long b = Long.parseLong(str[2]);
        long c = Long.parseLong(str[3]);
    }
}

```

```

        long dp[] = new long[n];
        dp[0] = a;
        dp[1] = b;
        dp[2] = c;

        for(int i = 3; i < n; i++)
        {
            dp[i] = (dp[i-1]%mod + dp[i-2]%mod + dp[i-3]%mod)%mod;
        }

        System.out.println(dp[n-1]);
    }
}

```

Catalan Numbers : C++

```

#include<bits/stdc++.h>
#define int      long long
#define ld      long double
#define ll      long long
#define pb      push_back
#define endl    '\n'
#define pi      pair<int,int>
#define vi      vector<int>
#define all(a)  (a).begin(),(a).end()
#define fi      first
#define se      second
#define sz(x)   (int)x.size()
#define hell    1000000007
#define rep(i,a,b) for(int i=a;i<b;i++)
#define dep(i,a,b) for(int i=a;i>=b;i--)
#define lbnd    lower_bound
#define ubnd    upper_bound
#define bs      binary_search
#define mp      make_pair
using namespace std;

const int N = 2e6 + 5;
const int mod = 1e9 + 7;
const int inf = 1e9 + 9;

int f[N], inv[N], res[N];

int power(int a, int b){

```

```

int ans = 1;
while(b){
    if(b&1)
        ans = (ans*a) % mod;
    b >>= 1;
    a = (a*a) % mod;
}
return ans;
}

```

```

void solve(){
    int n; cin >> n;
    cout << res[n] << endl;
}

```

```

void testcases(){
    int tt = 1;
    f[0] = 1;
    for(int i = 1; i < N; i++)
        f[i] = (i*f[i-1]) % mod;
    inv[N-1] = power(f[N-1], mod-2);
    for(int i = N-2; i >= 1; i--)
        inv[i] = ((i+1)*inv[i+1]) % mod;
    for(int i = 1; i < N/2; i++){
        res[i] = f[2*i];
        res[i] = (res[i]*inv[i]) % mod;
        res[i] = (res[i]*inv[i]) % mod;
        res[i] = (res[i]*power(i+1, mod-2)) % mod;
    }
    cin >> tt;
    while(tt--){
        solve();
    }
}

```

```

signed main()
{
    ios_base::sync_with_stdio(false);
    cin.tie(0);
    cout.tie(0);

    clock_t start = clock();

```

```

    testcases();

```

```

        cerr << (double)(clock() - start)*1000/CLOCKS_PER_SEC << " ms: ";
    return 0;
}

```

Candy ways (Contest): C++

```

#pragma GCC optimize ("Ofast")
#include<bits/stdc++.h>
using namespace std;
#define ll long long
#define VV vector
#define pb push_back
#define bitc __builtin_popcountll
#define m_p make_pair
#define infi 1e18+1
#define eps 0.000000000000001
#define fastio ios_base::sync_with_stdio(false);cin.tie(NULL);
string char_to_str(char c){string tem(1,c);return tem;}
mt19937 rng(chrono::steady_clock::now().time_since_epoch().count());
template<class T>//usage rand<long long>()
T rand() {
    return uniform_int_distribution<T>()(rng);
}
#include <ext/pb_ds/assoc_container.hpp>
#include <ext/pb_ds/tree_policy.hpp>
using namespace __gnu_pbds;

template<class T>
using oset = tree<T, null_type, less<T>, rb_tree_tag,
tree_order_statistics_node_update>;
// string to integer stoi()
// string to long long stoll()
// string.substr(position,length);
// integer to string to_string();

//////////
auto clk=clock();
#define all(x) x.begin(),x.end()
#define S second
#define F first
#define sz(x) ((long long)x.size())
// #define int long long
#define f80 __float128
#define pii pair<int,int>

```

```

#define rep(i, n) for(int i = 0; i < (int)(n); i++)
//////////

const int MOD=1e9+7;
int modpow(ll a, ll n) {
    if(n==0) return 1;
    if(n==1) return a%MOD;
    if(n%2==1) return (a*modpow(a,n-1))%MOD;
    ll t = modpow(a,n/2);
    return (t*t)%MOD;
}

int modcmb(ll l, ll r) {
    ll x=1,y=1;
    rep(i,r) {
        x=(x*(l-i))%MOD;
        y=(y*(i+1))%MOD;
    }
    return (x*modpow(y,MOD-2))%MOD;
}

int main() {
    #ifdef ANIKET_GOYAL
        freopen("inputf.in","r",stdin);
        freopen("outputf.in","w",stdout);
    #endif
    int n,a,b;
    cin>>n>>a>>b;
    int ans=modpow(2,n)-1;
    int c=modcmb(n,a);
    int d=modcmb(n,b);
    ans=(ans-c+MOD)%MOD;
    ans=(ans-d+MOD)%MOD;
    cout<<ans;
}

```

Deadly Exponentiation (Simple Contest) : C++

```

#include <bits/stdc++.h>
using namespace std;
#define sd(x) scanf("%d", &x)
#define sz(v) (int) v.size()
#define pr(v) For(i, 0, sz(v)) {cout<<v[i]<<" ";} cout<<endl;
#define slld(x) scanf("%lld", &x)
#define all(x) x.begin(), x.end()
#define For(i, st, en) for(ll i=st; i<en; i++)
#define tr(x) for(auto it=x.begin(); it!=x.end(); it++)

```



```

#define fast std::ios::sync_with_stdio(false);cin.tie(NULL);
#define pb push_back
#define ll long long
#define ld long double
#define int long long
#define double long double
#define mp make_pair
#define F first
#define S second
typedef pair<int, int> pii;
typedef vector<int> vi;
#define pi 3.141592653589793238
const int MOD = 1e9+7;
const int INF = 1LL<<60;

const int N = 2e5+5;

// it's swapnil07 ;)

#ifdef SWAPNIL07
#define trace(...) __f(#__VA_ARGS__, __VA_ARGS__)
template <typename Arg1>
void __f(const char* name, Arg1&& arg1){
    cout << name << " : " << arg1 << endl;
}
template <typename Arg1, typename... Args>
void __f(const char* names, Arg1&& arg1, Args&&... args){
    const char* comma = strchr(names + 1, ',');cout.write(names, comma -
names) << " : " << arg1<<" | ";__f(comma+1, args...);
}
int begtime = clock();
#define end_routine() cout << "\n\nTime elapsed: " << (clock() -
begtime)*1000/CLOCKS_PER_SEC << " ms\n\n";
#else
#define endl '\n'
#define trace(...)
#define end_routine()
#endif

int powmod(int a, int b, int c = MOD){
    int ans = 1;
    while(b){
        if(b&1){
            ans = (ans*a)%c;
        }
    }
}

```

```

        a = (a*a)%c;
        b >>= 1;
    }
    return ans;
}

void solve(){
    int a, b, c, d; cin>>a>>b>>c>>d;
    int x = pow(c, d);
    int y = powmod(b, x, MOD-1);
    int ans = powmod(a, y, MOD);
    cout<<ans;
}

signed main()
{
    fast
    #ifdef SWAPNIL07
        freopen("input.txt","r",stdin);
        freopen("output.txt","w",stdout);
    #endif
    int t=1;
    // cin>>t;
    while(t--){
        solve();
        cout<<"\n";
    }
    return 0;
}

```

Is this prime? : C++

```

#include "bits/stdc++.h"
#pragma GCC optimize "03"
using namespace std;

#define int long long int
#define ld long double
#define pi pair<int, int>
#define pb push_back
#define fi first
#define se second
#define IOS ios::sync_with_stdio(false); cin.tie(0); cout.tie(0)
#ifdef LOCAL
#define endl '\n'
#endif

```

```

const int N = 2e5 + 5;
const int mod = 1e9 + 7;
const int inf = 1e9 + 9;

int power(int a, int b){
    int ans = 1;
    b %= (mod-1);
    while(b){
        if(b&1)
            ans = (ans*a) % mod;
        b >>= 1;
        a = (a*a) % mod;
    }
    return ans;
}

```

```

int f(int n, int p){
    int ans = 1;
    int cur = 1;
    while(cur <= n/p){
        cur = cur*p;
        int z = power(p, n/cur);
        ans = (ans*z) % mod;
    }
    return ans;
}

```

```

signed main() {
    IOS;
    int x, n, ans = 1;
    cin >> x >> n;
    for(int i = 2; i*i <= x; i++){
        if(x%i != 0) continue;
        ans = (ans*f(n, i)) % mod;
        while(x%i == 0)
            x /= i;
    }
    if(x > 1)
        ans = (ans*f(n, x)) % mod;
    cout << ans;
    return 0;
}

```

Super-Exponentiation: C++

```
#include <bits/stdc++.h>
```

```

using namespace std;
#define mem(a, b) memset(a, (b), sizeof(a))
#define fore(i,a) for(int i=0;i<a;i++)
#define fore1(i,j,a) for(int i=j;i<a;i++)
#define print(ar) for(int i=0;i<ar.size();i++)cout<<ar[i]<<" ";
#define END cout<<"\n"
const double pi=acos(-1.0);

typedef pair<int, int> PII;

typedef vector<long long> VI;

typedef vector<string> VS;

typedef vector<PII> VII;

typedef vector<VI> VVI;

typedef map<int,int> MPII;

typedef set<int> SETI;

typedef multiset<int> MSETI;

typedef long int li;

typedef unsigned long int uli;

typedef long long int ll;

typedef unsigned long long int ull;
ll fastexp (ll a, ll b, ll n) {
    ll res = 1;
    while (b) {
        if (b & 1) res = res*a%n;
        a = a*a%n;
        b >>= 1;
    }
    return res;
}
void fast(){
ios::sync_with_stdio(0);
cin.tie(0);
cout.tie(0);
}
int main()
{

```

```
    fast();  
    ll a,b,c;  
    int t, n, k;  
    cin >> t;  
    while(t--) {  
        cin >> a >> b >> c;  
        ll mod = 1e9+7;  
        ll k = fastexp(b,c,mod-1);  
        ll ans= fastexp(a,k,mod);  
        cout<<ans<<endl;  
  
    }  
}
```